
Core Javasever Faces 4th Edition Core Series

The Java EE 6 Tutorial
Flash Remoting: The Definitive Guide
Biografía sentimental de Sabino Arana
Database Processing
Java EE 8 Recipes
Spring MVC: A Tutorial (Second Edition)
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No Fluff, Just Stuff Anthology
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ANGEL CAMACHO

The Java EE 6 Tutorial Pearson Deutschland GmbH

A traveling conference series for software developers that visits 27 cities a year, staging over 75 symposia throughout the U.S. and Canada, No Fluff, Just Stuff now makes the seminar's high-quality technical presentations available in print for the first time.

Flash Remoting: The Definitive Guide Apress

This self-readable and highly informative text presents the exhaustive coverage of the concepts of Object Oriented Programming with JAVA. A number of good illustrative examples are provided for each concept supported by well-crafted programs, thus making it useful for even those having no previous knowledge of programming. Starting from the preliminaries of the language and the basic principles of OOP, this textbook moves gradually towards advanced concepts like exception handling, multithreaded programming, GUI support by the language through AWT controls, string handling, file handling and basic utility classes. In addition, the well-planned material in the book acts as a precursor to move towards high-end programming in Java, which includes the discussion of Servlets, Java Server Pages, JDBC, Swings, etc. The book is highly suitable for all undergraduate and postgraduate students of computer science, computer applications, computer science and engineering and information technology. KEY FEATURES Extensive coverage of syllabi of various Indian universities Comprehensive coverage of the OOP concepts and Core Java Explanation of the concepts using simple and expressive language Complete explanation of the working of each program with more emphasis on the core segment of the program Chapter-end summary, over 230 illustrative programs, around 225 review questions, about 190 true/false questions and over 130 programming exercises

Biografía sentimental de Sabino Arana Addison Wesley Longman

Flash Remoting MX lets developers easily integrate rich Macromedia Flash content with applications that are built using Macromedia ColdFusion MX, Microsoft .NET, Java, PHP, or SOAP-based web services. The result is complex client/server applications that more closely resemble desktop applications than traditional web pages. Gone is the click/wait/reload approach of HTML. Your web application uses Flash as the front end while Flash Remoting handles the communication behind the scenes with the application server. All the end user knows is that it's fast and flexible. The potential uses for Flash Remoting are endless. Flash Remoting: The Definitive Guide will help you understand this breakthrough technology and use it to build your own Rich Internet Applications (RIAs). Build applications that connect to a database, file system, or other server-side technologies. Or, use Flash Remoting to create: online stores that feature catalogs and shopping cart systems sound and video clip libraries banner ads with built-in shopping carts, click-through tracking, and site search capabilities new controls that can be used in place of HTML extensions to Flash, Dreamweaver, Fireworks, and more front-ends to databases for administrators The book begins with Flash Remoting basics: setup, installation and an introduction to its underlying concepts. Next, you'll

explore the Flash's User Interface components as they relate to Flash Remoting. Then, you'll gain insights into Flash Remoting internals and the Remoting API. The book is rich with examples that you will be able to run on your own system. The next section focuses on the server-side environment that you'll use for your applications. Individual chapters cover Flash Remoting with ColdFusion, Server-Side ActionScript, Java, ASP.NET, and PHP. The last section covers more advanced Flash Remoting techniques, such as calling web services from Flash Remoting, extending objects and UI controls, best practices, and debugging. Plus there is a detailed chapter demonstrating a real-world application. The book concludes with a Flash Remoting API reference. Developers who are looking to create Rich Internet Applications with Flash will find Flash Remoting: The Definitive Guide indispensable.

Database Processing Lulu.com

A step-by-step introduction to developing Java client- and server-based applications using RAD 8 and WAS 8. Table of Contents: 1 - Java Basics, 2 - Java on a PC, 3 - Graphical User Interfaces, 4 - More GUI and Visual Editor, 5 - Variables, 6 - Conditional Logic, 7 - Application Improvements, 8 - Servlets, 9 - Java Server Pages, 10 - Database Access, 11 - Custom Tags, 12 - Java Server Faces, Appendix A - Installing a Java Application on a PC, Appendix B - SQL, Appendix C - Installing a Java Application on WAS

Java EE 8 Recipes Apress

The Java EE 6 Tutorial: Basic Concepts, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. Starting with expert guidance on web tier technologies, including JavaServer Faces and Facelets, this book also covers building web services using JAX-WS and JAX-RS, developing business logic with Enterprise JavaBeans components, accessing databases using the Java Persistence API, securing web and enterprise applications, and using Contexts and Dependency Injection for the Java EE platform. This edition contains extensive new material throughout, including detailed introductions to the latest APIs and platform features, and instructions for using the latest versions of GlassFish Server Open Source Edition and NetBeans IDE. Key platform features covered include Convention over configuration, so developers need specify only those aspects of an application that vary from the convention Annotated POJOs (Plain Old Java Objects) with optional XML configuration Simplified but more flexible packaging Lightweight Web Profile that is ideal for developing web applications The Java Series...from the Source Since 1996, when Addison-Wesley published the first edition of The Java Programming Language by Ken Arnold and James Gosling, this series has been the place to go for complete, expert, and definitive information on Java technology. The books in this series provide the detailed information developers need to build effective, robust, and portable applications and are an indispensable resource for anyone using the Java platform.

Spring MVC: A Tutorial (Second Edition) "O'Reilly Media, Inc."

The only visual guide to JSP, this book covers over 100 tasks with all of the sample code on CD-ROM.

Designed for the visual learner, it uses hundreds of screenshots that storyboard each task step-by-step.

[JavaServer Faces](#) IGI Global

The Java EE 6 Tutorial: Advanced Topics, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. This guide—which builds on the concepts introduced in The Java EE 6 Tutorial: Basic Concepts, Fourth Edition—contains advanced material, including detailed introductions to more complex platform features and instructions for using the latest version of the NetBeans IDE and the GlassFish Server, Open Source Edition. This book introduces the Java Message Service (JMS) API and Java EE Interceptors. It also describes advanced features of JavaServer Faces, Servlets, JAX-RS, Enterprise JavaBeans components, the Java Persistence API, Contexts and Dependency Injection for the Java EE Platform, web and enterprise application security, and Bean Validation. The book culminates with three new case studies that illustrate the use of multiple Java EE 6 APIs.

PHI Learning Pvt. Ltd.

With the rapid development of Web-based learning, a new set of learning - vironments including virtual classrooms, virtual laboratories and virtual u- versities are being developed. These new learning environments, however, also introduce new problems that need to be addressed. On the technical side, there is a need for the deployment of e?ective technologies on Web-based education. On the learning side, the cyber mode of learning is very di?erent from tra- tional classroom-based learning. On the management side, the establishment of a cyber university imposes very di?erent requirements for the set up. ICWL 2005, the 4th International Conference on Web-Based Learning, was held in Hong Kong, China from July 31 to August 3, 2005, as a continued - tempttoaddressmanyoftheabove-mentionedissues.Followingthegreatsuccess of ICWL 2002 (Hong Kong, China), ICWL 2003 (Australia), and ICWL 2004 (China), ICWL 2005 aimed at presenting progresson the technical, pedagogical, as well as management issues of Web-based learning. The conference featured a comprehensive program, including a number of tutorials, two keynote talks, a main track containing regular as well as short paper presentations, and an application track. We received a total of 99 submissions from all over the world. The Program Committee selected 33 papers as regular papers for presentation in the main track, an acceptance rate of about 33%. Due to the high-quality submissions, the Committee decided to further accept 9 papers as short papers for presentation.

Java Report Pearson Deutschland GmbH

Describes the features and capabilities of servlets and JavaServer Pages in building enterprise-class applications.

[Java 2 Enterprise Edition \(J2EE\) Web Component Developer Exam](#) Que Publishing

Annotation This certification is for Sun Certified Programmers for Java 2 Platform who are using servlet and JavaServer Pages APIs to develop Web applications using the Java 2 Platform, Enterprise Edition. This book focuses on exactly what readers need to get certified now--featuring test-taking strategies, timesaving study tips, and a special Cram Sheet that includes tips, acronyms, and

memory joggers that are not available anywhere else.

No Fluff, Just Stuff Anthology Springer Science & Business Media

Oracle 9i Programming is a concise, streamlined introduction to Oracle SQL. It is ideal for students and professionals learning about databases. The first part of this book offers a basic review of the relational model, then moves on to an introduction to Oracle SQL and PL/SQL. The second part introduces related technologies that facilitate Oracle Web functionality. There are chapters on SQLJ, Java Servlets and Oracle XML. The final chapter of this book is composed of a number of sample projects and programming applications that implement the basic concepts covered in this brief primer. All of the book's examples are updated to reflect Oracle 9i.

[Selected Readings on Global Information Technology: Contemporary Applications](#) Brainy Software Inc

The Java EE 6 Tutorial: Basic Concepts, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. Starting with expert guidance on web tier technologies, including JavaServer Faces and Facelets, this book also covers building web services using JAX-WS and JAX-RS, developing business logic with Enterprise JavaBeans components, accessing databases using the Java Persistence API, securing web and enterprise applications, and using Contexts and Dependency Injection for the Java EE platform.

Annales Universitatis Mariae Curie-Sklodowska Springer

This book constitutes the thoroughly refereed post-conference proceedings of the 11th International Conference on Computer Supported Cooperative Work in Design, CSCWD 2007, held in Melbourne, Australia, in April 2007. This book, as the fourth volume of its series on Computer-Supported Cooperative Work in Design, includes 60 articles that are the expanded versions of the papers presented at CSCWD 2007. The book is organized in topical sections on CSCW techniques and methods, collaborative design, collaborative manufacturing and enterprise collaboration, agents and multi-agent systems, Web services, Semantic Web, and Grid computing, knowledge management, security, privacy, and trust in CSCW systems, workflow management, e-learning, and other applications.

Pro JSP 2 Tlalaparta

Quickly find solutions to dozens of common programming problems with the Java Enterprise Edition Platform for small business web applications, enterprise database applications, and microservices solutions. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! Java EE 8 Recipes provides you with effective and proven solutions that can be used to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java is a mature programming language that has been refined over the years into a productive and lucrative language for those with the skills to wield it. One result of this years-long refining process is that that the language carries forward many older feature sets that no longer represent the best way of getting work accomplished. You can rest assured that Java EE 8 Recipes provides solutions using the

most current approaches implemented in the most current Java Enterprise technologies, including JSON-P 1.1, JSF 2.3, and JAX-RS 2.1. Build a streamlined and reliable application that uses the latest in Java technologies, and develop it much faster than you did with the older technologies.

Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful technologies available for application development today. Develop productively. Develop with proven technology. Develop with Java Enterprise Edition. The book: Teaches how to develop RESTful enterprise applications quickly using the most current Java EE technologies Explores different solutions for developing sophisticated web user interfaces Walks you through a myriad of different concepts to apply while working with databases using Java technologies What You'll Learn Develop Java Enterprise applications using the latest in Java EE technologies Build great-looking user interfaces using Java Server Faces Employ Java Servlet technology and standard frameworks in developing professional web applications Create enterprise-level database applications using Enterprise Java Beans and JAX-RS RESTful web services Make use of Arquillian to build a cohesive test suite for Java EE applications Manage Java EE application security through Java EE's container feature set Who This Book Is For Java developers who want to develop effective and proven solutions without reading a lengthy manual and scrubbing for techniques. A beginning Java programmer will find the book handy for learning a variety of different solutions for the platform, while advanced developers will enjoy the ease of the problem-solution approach to quickly broaden their knowledge of the platform's latest technologies.

JavaServer Faces: Introduction by Example Prentice Hall

This book is about using JavaServer Faces to create and deploy interactive applications delivered to end users via a browser interface. JavaServer Faces is the component-based technology enabling easy development of such applications, especially applications of the type commonly needed in enterprise environments. JavaServerFaces: Introduction by Example is a to-the-point, 250-page introduction to an important technology that every Java Enterprise Edition programmer should know and be able to use. JavaServer Faces: Introduction by Example takes you through building and deploying servlet-based web pages built around JavaServer Faces, Facelets, managed Java Beans, and prebuilt user-interface components. You'll learn to build user interfaces that run in the browser, to display data drawn from corporate databases, accept user input, deal with errors and exceptions, and more. JavaServer Faces is an important user-interface technology for any Java developer to learn who works in an enterprise environment. JavaServer Faces: Introduction by Example is your no-nonsense guide to getting started right away in taking advantage of the technology's component-driven approach. Introduces servlets, which are the basis for JavaServer Faces applications Covers development and deployment of user interfaces in the browser Demonstrates advanced techniques such as the use of AJAX

Web Engineering Springer

For introductory courses in Visual Basic Programming, offered in departments of Information Technology, Computer Science or Business. Merging the concept of a lab manual with that of a conventional textbook, the Deitels have crafted an innovative approach that enables students to learn programming while having a mentor-like book by their side. This best-seller blends the

Deitel(tm) signature Live-Code(tm) Approach with their Application-Driven(tm) methodology.

Students learn programming and Visual Basic by working through a set of applications. Each tutorial builds upon previously learned concepts while learning new ones, An abundance of self assessment exercises are available at the end of most chapters to reinforce key ideas. This approach makes it possible to cover a wealth of programming constructs within the Visual Basic 2008 environment. Key topics include Language Integrated Query (LINQ), Visual Programming, Framework Class Library (FCL), Controls (Buttons, TextBoxes, ListBoxes, Timers, ComboBoxes, RadioButtons, Menus, Dialogs), Event Handling, Debugger, Algorithms, Control Structures, Methods, Random-Number Generation, Arrays, Classes, Objects, Collections, Mouse & Keyboard Event Handling, Strings, Files, Database, Graphics, Multimedia, GUI Design and Web applications. Deitel accomplishes this by making highly technical topics as simple as possible. The Third Edition is fully updated for Visual Studio 2008, Visual Basic 2008 and .NET 3.5.

OBJECT ORIENTED PROGRAMMING WITH JAVA Prentice Hall Professional

JavaServer Faces, or JSF, brings a component-based model to web application development that's similar to the model that's been used in standalone GUI applications for years. The technology builds on the experience gained from Java Servlets, JavaServer Pages, and numerous commercial and open source web application frameworks that simplify the development process. In JavaServer Faces, developers learn how to use this new framework to build real-world web applications. The book contains everything you'll need: how to construct the HTML on the front end; how to create the user interface components that connect the front end to your business objects; how to write a back-end that's JSF-friendly; and how to create the deployment descriptors that tie everything together. JavaServer Faces pays particular attention to simple tasks that are easily ignored, but crucial to any real application: working with tabular data, for example, or enabling and disabling buttons. And this book doesn't hide from the trickier issues, like creating custom components or creating renderers for different presentation layers. Whether you're experienced with JSF or a just starting out, you'll find everything you need to know about this technology in this book. Topics covered include: The JSF environment Creating and rendering components Validating input Handling user-generated events Controlling page navigation Working with tabular data Internationalization Integration between JSF and Struts Developing custom renderers and custom components JavaServer Faces is a complete guide to the crucial new JSF technology. If you develop web applications, JSF belongs in your toolkit, and this book belongs in your library.

Java EE 6 Tutorial Addison-Wesley

"This book offers articles focused on key issues concerning the development, design, and analysis of global IT"--Provided by publisher.

Advances in Web-Based Learning - ICWL 2005 dpunkt.verlag

This book provides a solid, modern foundation in the fundamentals of database processing. This new edition proves to be the most comprehensive revision of the book yet, with expanded and updated treatment of cutting-edge technologies like XML and ADO-NET. (Midwest).

Simply Visual Basic 2008 Apress

* J2EE 5 compliant - Pro JSP 2 will be latest/first book that contains JSP 2.1 that's in the new J2EE 5 platform. * Covers integration and use with open source projects such as Apache Struts, Ant,

XDoclet, JUnit, and Cactus. It also includes all the rich features of JSP 2 as well as adds JavaServer

Faces (JSF) interoperability and integration with JSP. * Shows the reader best persistence options, security means, performance optimization, and design patterns and best practices.

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