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# A Text Book Of Discrete Mathematics By Swapan Kumar Sarkar

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Discrete Mathematics for Computer Science

An Example-Based Introduction

Discrete Mathematics with Applications

A Cool Brisk Walk Through Discrete Mathematics

Discrete Mathematics

Essential Discrete Mathematics for Computer Science

Logic and Discrete Mathematics

A Textbook of Discrete Mathematics, 9th Edition

A Textbook Of Discrete Mathematics

Practical Discrete Mathematics

A Concise Introduction, Solutions Manual

Elementary and Beyond

Discover math principles that fuel algorithms for computer science and machine learning with Python

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*A Text Book Of Discrete Mathematics*  
By Swapan Kumar Sarkar

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## **MORENO SIMS**

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Discrete Mathematics for Computer Science Walter de Gruyter GmbH & Co KG  
DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, explains complex, abstract concepts with clarity and precision and provides a strong foundation for computer science and upper-level mathematics courses of the computer age. Author Susanna Epp presents not only the major themes of discrete

mathematics, but also the reasoning that underlies mathematical thought. Students develop the ability to think abstractly as they study the ideas of logic and proof. While learning about such concepts as logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that the ideas of discrete mathematics underlie and are essential to today's science and technology.

### **An Example-Based Introduction** CRC Press

This book covers discrete mathematics both as it has been established after its emergence since the middle of the last

century and as its elementary applications to cryptography. It can be used by any individual studying discrete mathematics, finite mathematics, and similar subjects. Any necessary prerequisites are explained and illustrated in the book. As a background of cryptography, the textbook gives an introduction into number theory, coding theory, information theory, that obviously have discrete nature. Designed in a “self-teaching” format, the book includes about 600 problems (with and without solutions) and numerous, practical examples of cryptography. FEATURES: Designed in a “self-teaching” format, the book includes about 600 problems (with and without solutions) and numerous examples of cryptography Provides an introduction into number theory, game theory, coding theory, and information theory as background for the coverage of cryptography Covers cryptography topics such as CRT, affine ciphers, hashing functions, substitution ciphers, unbreakable ciphers, Discrete Logarithm Problem (DLP), and more.

**Discrete Mathematics with Applications** Open SUNY Textbooks

Many years of practical experience in teaching discrete mathematics form the basis of this text book. Part I contains problems on such topics as Boolean algebra, k-valued logics, graphs and networks, elements of coding theory, automata theory, algorithms theory, combinatorics, Boolean minimization and logical design. The exercises are preceded by ample theoretical background material. For further study the reader is referred to the extensive bibliography. Part II follows the same structure as Part I, and gives helpful hints and solutions. Audience: This book will be of great value to undergraduate

students of discrete mathematics, whereas the more difficult exercises, which comprise about one-third of the material, will also appeal to postgraduates and researchers.

*A Cool Brisk Walk Through Discrete Mathematics* John Wiley & Sons

Discrete Mathematics with Ducks, Second Edition is a gentle introduction for students who find the proofs and abstractions of mathematics challenging. At the same time, it provides stimulating material that instructors can use for more advanced students. The first edition was widely well received, with its whimsical writing style and numerous exercises and materials that engaged students at all levels. The new, expanded edition continues to facilitate effective and active learning. It is designed to help students learn about discrete mathematics through problem-based activities. These are created to inspire students to understand mathematics by actively practicing and doing, which helps students better retain what they’ve learned. As such, each chapter contains a mixture of discovery-based activities, projects, expository text, in-class exercises, and homework problems. The author’s lively and friendly writing style is appealing to both instructors and students alike and encourages readers to learn. The book’s light-hearted approach to the subject is a guiding principle and helps students learn mathematical abstraction. Features: The book’s Try This! sections encourage students to construct components of discussed concepts, theorems, and proofs Provided sets of discovery problems and illustrative examples reinforce learning Bonus sections can be used by instructors as part of their regular curriculum, for projects, or for further study

**Discrete Mathematics** Springer Science & Business Media

This clearly written textbook presents an accessible introduction to discrete mathematics for computer science students, offering the reader an enjoyable and stimulating path to improve their programming competence. The text empowers students to think critically, to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Its motivational and interactive style provokes a conversation with the reader through a questioning commentary, and supplies detailed walkthroughs of several algorithms. This updated and enhanced new edition also includes new material on directed graphs, and on drawing and coloring graphs, in addition to more than 100 new exercises (with solutions to selected exercises). Topics and features: assumes no prior mathematical knowledge, and discusses concepts in programming as and when they are needed; designed for both classroom use and self-study, presenting modular and self-contained chapters that follow ACM curriculum recommendations; describes mathematical processes in an algorithmic manner, often supported by a walkthrough demonstrating how the algorithm performs the desired task; includes an extensive set of exercises throughout the text, together with numerous examples, and shaded boxes highlighting key concepts; selects examples that demonstrate a practical use for the concept in question. Students embarking on the start of their studies of computer science will find this book to be an easy-to-understand and fun-to-read primer, ideal for use in a mathematics course taken concurrently with their first programming course.

Essential Discrete Mathematics for Computer Science S. Chand

## Publishing

A practical guide simplifying discrete math for curious minds and demonstrating its application in solving problems related to software development, computer algorithms, and data science  
 Key Features Apply the math of countable objects to practical problems in computer science Explore modern Python libraries such as scikit-learn, NumPy, and SciPy for performing mathematics Learn complex statistical and mathematical concepts with the help of hands-on examples and expert guidance  
 Book Description Discrete mathematics deals with studying countable, distinct elements, and its principles are widely used in building algorithms for computer science and data science. The knowledge of discrete math concepts will help you understand the algorithms, binary, and general mathematics that sit at the core of data-driven tasks. Practical Discrete Mathematics is a comprehensive introduction for those who are new to the mathematics of countable objects. This book will help you get up to speed with using discrete math principles to take your computer science skills to a more advanced level. As you learn the language of discrete mathematics, you'll also cover methods crucial to studying and describing computer science and machine learning objects and algorithms. The chapters that follow will guide you through how memory and CPUs work. In addition to this, you'll understand how to analyze data for useful patterns, before finally exploring how to apply math concepts in network routing, web searching, and data science. By the end of this book, you'll have a deeper understanding of discrete math and its applications in computer science, and be ready to work on real-world algorithm development and machine learning. What

you will learn Understand the terminology and methods in discrete math and their usage in algorithms and data problems Use Boolean algebra in formal logic and elementary control structures Implement combinatorics to measure computational complexity and manage memory allocation Use random variables, calculate descriptive statistics, and find average-case computational complexity Solve graph problems involved in routing, pathfinding, and graph searches, such as depth-first search Perform ML tasks such as data visualization, regression, and dimensionality reduction Who this book is for This book is for computer scientists looking to expand their knowledge of discrete math, the core topic of their field. University students looking to get hands-on with computer science, mathematics, statistics, engineering, or related disciplines will also find this book useful. Basic Python programming skills and knowledge of elementary real-number algebra are required to get started with this book. *Logic and Discrete Mathematics* Springer Science & Business Media

Mathematics plays a key role in computer science, some researchers would consider computers as nothing but the physical embodiment of mathematical systems. And whether you are designing a digital circuit, a computer program or a new programming language, you need mathematics to be able to reason about the design -- its correctness, robustness and dependability. This book covers the foundational mathematics necessary for courses in computer science. The common approach to presenting mathematical concepts and operators is to define them in terms of properties they satisfy, and then based on these definitions develop ways of computing the result of

applying the operators and prove them correct. This book is mainly written for computer science students, so here the author takes a different approach: he starts by defining ways of calculating the results of applying the operators and then proves that they satisfy various properties. After justifying his underlying approach the author offers detailed chapters covering propositional logic, predicate calculus, sets, relations, discrete structures, structured types, numbers, and reasoning about programs. The book contains chapter and section summaries, detailed proofs and many end-of-section exercises -- key to the learning process. The book is suitable for undergraduate and graduate students, and although the treatment focuses on areas with frequent applications in computer science, the book is also suitable for students of mathematics and engineering.

*A Textbook of Discrete Mathematics, 9th Edition* Springer Nature This book explains the basic principles of Discrete Mathematics and Structures in a clear systematic manner. A contemporary approach is adopted throughout the book. The book is divided in five sections. First section discusses Set Theory, Relations and Functions, Probability and Counting Techniques; second section is about Recurrence Relations and Propositional Logic; third section is related to Lattices and Boolean algebra; fourth section includes study of Graph and Trees and the last section is about Algebraic Structures and Finite State Machines. Suitable examples, illustrations and exercises are included throughout the book to facilitate an easier understanding of the subject. The book would serve as a comprehensive text for students of Computer Science & Engineering, Computer Applications and Information Technologies.

*A Textbook Of Discrete Mathematics* Courier Corporation

Note: This is the 3rd edition. If you need the 2nd edition for a course you are taking, it can be found as a "other format" on amazon, or by searching its isbn: 1534970746 This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 470 exercises, including 275 with solutions and over 100 with hints. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. This third edition brings improved exposition, a new section on trees, and a bunch of new and improved exercises. For a complete list of changes, and to view the free electronic version of the text, visit the book's website at [discrete.openmathbooks.org](http://discrete.openmathbooks.org)

*Practical Discrete Mathematics* Pearson

Intended as a first course in probability at post-calculus level, this

book is of special interest to students majoring in computer science as well as in mathematics. Since calculus is used only occasionally in the text, students who have forgotten their calculus can nevertheless easily understand the book, and its slow, gentle style and clear exposition will also appeal. Basic concepts such as counting, independence, conditional probability, random variables, approximation of probabilities, generating functions, random walks and Markov chains are all clearly explained and backed by many worked exercises. The 1,196 numerical answers to the 405 exercises, many with multiple parts, are included at the end of the book, and throughout, there are various historical comments on the study of probability. These include biographical information on such famous contributors as Fermat, Pascal, the Bernoullis, DeMoivre, Bayes, Laplace, Poisson, and Markov. Of interest to a wide range of readers and useful in many undergraduate programs.

*A Concise Introduction, Solutions Manual* Mercury Learning and Information

This textbook can serve as a comprehensive manual of discrete mathematics and graph theory for non-Computer Science majors; as a reference and study aid for professionals and researchers who have not taken any discrete math course before. It can also be used as a reference book for a course on Discrete Mathematics in Computer Science or Mathematics curricula. The study of discrete mathematics is one of the first courses on curricula in various disciplines such as Computer Science, Mathematics and Engineering education practices. Graphs are key data structures used to represent networks, chemical structures, games etc. and are increasingly used more in various

applications such as bioinformatics and the Internet. Graph theory has gone through an unprecedented growth in the last few decades both in terms of theory and implementations; hence it deserves a thorough treatment which is not adequately found in any other contemporary books on discrete mathematics, whereas about 40% of this textbook is devoted to graph theory. The text follows an algorithmic approach for discrete mathematics and graph problems where applicable, to reinforce learning and to show how to implement the concepts in real-world applications.

Elementary and Beyond Springer Science & Business Media

This stimulating textbook presents a broad and accessible guide to the fundamentals of discrete mathematics, highlighting how the techniques may be applied to various exciting areas in computing. The text is designed to motivate and inspire the reader, encouraging further study in this important skill.

Features: provides an introduction to the building blocks of discrete mathematics, including sets, relations and functions; describes the basics of number theory, the techniques of induction and recursion, and the applications of mathematical sequences, series, permutations, and combinations; presents the essentials of algebra; explains the fundamentals of automata theory, matrices, graph theory, cryptography, coding theory, language theory, and the concepts of computability and decidability; reviews the history of logic, discussing propositional and predicate logic, as well as advanced topics; examines the field of software engineering, describing formal methods; investigates probability and statistics.

Discover math principles that fuel algorithms for computer science and machine learning with Python Courier Corporation

Eschewing the standard dry and static writing style of traditional textbooks, *Discrete Explorations* provides a refreshing approach to discrete mathematics. The author combines traditional course topics with popular culture, applications, and various historical examples. This book focuses on the historical development of the subject and provides details on the people behind mathematics and their motivations, which will deepen readers' appreciation of mathematics. With its unique style, the book covers many of the same topics found in other texts but done in an alternative, entertaining style that better captures readers' attention.

Defining discrete mathematics, the author also covers many different topics. These include combinatorics, fractals, permutations, difference equations, graph theory, trees and financial mathematics. Not only will readers gain a greater impression of mathematics, but they'll be encouraged to further explore the subject.

Highlights: Features fascinating historical references to motivate readers Text includes numerous pop culture references throughout to provide a more engaging reading experience Its unique topic structure presents a fresh approach The text's narrative style reads more like a popular book instead of a dry textbook Covers many topics from combinatorics, as well as discrete mathematics

### **Fundamentals of Discrete Math for Computer Science**

Pearson Education India

This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math



and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 360 exercises, including 230 with solutions and 130 more involved problems suitable for homework. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. Update: as of July 2017, this 2nd edition has been updated, correcting numerous typos and a few mathematical errors. Pagination is almost identical to the earlier printing of the 2nd edition. For a list of changes, see the book's website: <http://discretetext.oscarlevin.com>

Discrete Mathematics Springer Science & Business Media  
A Cool Brisk Walk Through Discrete Mathematics - and its companion site "allthemath" - are completely-and-forever-free-and-open-source educational materials dedicated to the mathematics that budding computer science practitioners actually need to know. They feature the fun and addictive teaching of award-winning lecturer Dr. Stephen Davies of the University of Mary Washington in Fredericksburg, Virginia!  
Discrete Mathematics (Classic Version) Springer Science & Business Media

This two-volume set collects and presents many fundamentals of mathematics in an enjoyable and elaborating fashion. The idea behind the two books is to provide substantial for assessing more modern developments in mathematics and to present impressions which indicate that mathematics is a fascinating subject with many ties between the diverse mathematical disciplines. The present volume examines many of the most important basic results in geometry and discrete mathematics, along with their proofs, and also their history. Contents  
Geometry and geometric ideas  
Isometries in Euclidean vector spaces and their classification in  $R^n$   
The conic sections in the Euclidean plane  
Special groups of planar isometries  
Graph theory and platonic solids  
Linear fractional transformation and planar hyperbolic geometry  
Combinatorics and combinatorial problems  
Finite probability theory and Bayesian analysis  
Boolean lattices, Boolean algebras and Stone's theorem

**A Spiral Workbook for Discrete Mathematics** Springer

Discrete Mathematics An Open Introduction

**Discrete Mathematics** Taylor & Francis

Wallis's book on discrete mathematics is a resource for an introductory course in a subject fundamental to both mathematics and computer science, a course that is expected not only to cover certain specific topics but also to introduce students to important modes of thought specific to each discipline . . . Lower-division undergraduates through graduate students. —Choice reviews (Review of the First Edition) Very appropriately entitled as a 'beginner's guide', this textbook presents itself as the first exposure to discrete mathematics and rigorous proof for the mathematics or computer science student.



—Zentralblatt Math (Review of the First Edition) This second edition of A Beginner's Guide to Discrete Mathematics presents a detailed guide to discrete mathematics and its relationship to other mathematical subjects including set theory, probability, cryptography, graph theory, and number theory. This textbook has a distinctly applied orientation and explores a variety of applications. Key Features of the second edition: \* Includes a new chapter on the theory of voting as well as numerous new examples and exercises throughout the book \* Introduces functions, vectors, matrices, number systems, scientific notations, and the representation of numbers in computers \* Provides examples which then lead into easy practice problems throughout the text and full exercise at the end of each chapter \* Full solutions for practice problems are provided at the end of the book This text is intended for undergraduates in mathematics and computer science, however, featured special topics and applications may also interest graduate students.

**Discrete Mathematics with Applications** CRC Press

A Spiral Workbook for Discrete Mathematics covers the standard topics in a sophomore-level course in discrete mathematics: logic, sets, proof techniques, basic number theory, functions, relations, and elementary combinatorics, with an emphasis on motivation. The text explains and clarifies the unwritten conventions in mathematics, and guides the students through a detailed discussion on how a proof is revised from its draft to a final polished form. Hands-on exercises help students understand a concept soon after learning it. The text adopts a spiral approach: many topics are revisited multiple times, sometimes from a different perspective or at a higher level of complexity, in order to slowly develop the student's problem-solving and writing skills.

**Discrete Probability** Springer Science & Business Media

Second of two volumes providing a comprehensive guide to the current state of mathematical logic.

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