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How the Internet Became Commercial

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Software Testing Techniques

AngularJS in Action

Object-oriented Applications

Practical C++ Programming

SOFTWARE ENGINEERING

all WIDE WEB DESIGN WITH HTML

Software Architecture - Interview Questions (W/Cd)

Paper-I

Head First Python

Agile Project Management with Scrum

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Big Data Analytics with R and Hadoop
A Guide to the Project Management Body of Knowledge (PMBOK® Guide) - Seventh
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Digital marketing now
represents 25% of the

marketing spend in the
UK and this is predicted to
move to 50% or higher
within the next three
years. Understanding
Digital Marketing looks at
the world of digital
marketing: how it got
started, how it got to
where it is today, and
where the thought leaders

in the industry believe it is headed in the future. This authoritative title demonstrates how to harness the power of digital media and use it to achieve the utmost success in business, now and in the future. Understanding Digital Marketing deals with every key topic in detail, including: search marketing, social media, Google, mobile marketing, affiliate marketing, e-mail marketing, customer engagement and digital marketing strategies. Essential reading for both

practitioners and students alike, and including real-world examples of digital marketing successes and expert opinions, *Understanding Digital Marketing* provides you with tools to utilize the power of the internet to take your company wherever you want it to go. *Software Testing Techniques* John Wiley & Sons
Practical C++ Programming thoroughly covers: C++ syntax · Coding standards and style · Creation and use of

object classes · Templates · Debugging and optimization · Use of the C++ preprocessor · File input/output. *AngularJS in Action* Jones & Bartlett Learning
This custom edition is published for the University of Southern Queensland.
Object-oriented Applications Kogan Page Publishers
The book examines and annotates an actual case study to demonstrate to readers how to resolve some of the major issues of case study research,

for example : how the case is selected, how to generalize what is learned from one case to another, and how to interpret data. Other topics covered include : differences between quantitative and qualitative approaches, data-gathering including document review, coding, sorting and pattern analysis, the roles of the researcher, triangulation and reporting a case study.

Practical C++

Programming Pragmatic Bookshelf

This text book has been

prepared keeping in mind the need of subject and syllabus specified by SPPU. The First chapter describes the instrumentation system, sensors, transducers and their specifications. In Second chapter, types of sensors such as temperature sensor, optical sensor, PIR sensor, ultrasonic sensor, image sensor are discussed in detail. Types of actuators such as DC motor and stepper motor are also described in this chapter. SOFTWARE ENGINEERING "O'Reilly Media, Inc."

1 Introduction to wireless networks
2 Wifi and next generation wireless LAN
3 Third generation overview
4 Long term evolution
5 WiMax
6 Voice over IP technology
Sample Question Paper for In Semester Examination
Sample Question Paper for End Semester Examination

all WIDE WEB DESIGN WITH HTML "O'Reilly Media, Inc."

This book provides a quick introduction to the Python programming language. Python is a popular object-oriented language

used for both stand-alone programs and scripting applications in a variety of domains. It's free, portable, powerful, and remarkably easy to use. Whether you're new to programming or a professional developer, this book's goal is to bring you up to speed on the core Python language in a hurry.

Software Architecture - Interview Questions

(W/Cd) Princeton

University Press

Node.js is the platform of choice for creating modern web services.

This fast-paced book gets you up to speed on server-side programming with Node.js 8, as you develop real programs that are small, fast, low-profile, and useful. Take JavaScript beyond the browser, explore dynamic language features, and embrace evented programming. Harness the power of the event loop and non-blocking I/O to create highly parallel microservices and applications. This expanded and updated second edition showcases the latest ECMAScript

features, current best practices, and modern development techniques. JavaScript is the backbone of the modern web, powering nearly every web app's user interface. Node.js is JavaScript for the server. This greatly expanded second edition introduces new language features while dramatically increasing coverage of core topics. Each hands-on chapter offers progressively more challenging topics and techniques, broadening your skill set and enabling you to think in Node.js.

Write asynchronous, non-blocking code using Node.js's style and patterns. Cluster and load balance services with Node.js core features and third-party tools. Harness the power of databases such as Elasticsearch and Redis. Work with many protocols, create RESTful web services, TCP socket clients and servers, and more. Test your code's functionality with Mocha, and manage its life cycle with npm. Discover how Node.js pairs a server-side event loop with a JavaScript runtime to

produce screaming fast, non-blocking concurrency. Through a series of practical programming domains, use the latest available ECMAScript features and harness key Node.js classes and popular modules. Create rich command-line tools and a web-based UI using modern web development techniques. Join the smart and diverse community that's rapidly advancing the state of the art in JavaScript development. What You Need: Node.js 8.x Operating system with bash-like shell OMQ

(pronounced "Zero-M-Q") library, version 3.2 or higher Elasticsearch version 5.0 or higher jq version 1.5 or higher Redis version 3.2 or higher
Paper-I Tata McGraw-Hill Education
For almost four decades, Software Engineering: A Practitioner's Approach (SEPA) has been the world's leading textbook in software engineering. The ninth edition represents a major restructuring and update of previous editions, solidifying the book's

position as the most comprehensive guide to this important subject.

Head First Python

Onlinegatha

Big Data Analytics with R and Hadoop is a tutorial style book that focuses on all the powerful big data tasks that can be achieved by integrating R and Hadoop. This book is ideal for R developers who are looking for a way to perform big data analytics with Hadoop. This book is also aimed at those who know Hadoop and want to build some intelligent applications over Big data

with R packages. It would be helpful if readers have basic knowledge of R. *Agile Project Management with Scrum* Manning Publications

"The chapters in this volume offer useful case studies, technical roadmaps, lessons learned, and a few prescriptions to do this, avoid that."-From the Foreword by Joe LaCugna, Ph.D., Enterprise Analytics and Business Intelligence, Starbucks Coffee Company With the growing barrage of "big data," it becomes vitally important

for organizations to make

PYTHON PROGRAMMING FOR COMPUTER SCIENCE

Dreamtech Press

A decade ago nobody could have imagined the crucial role that software would play in our everyday life. The artificial boundaries between hardware, software, telecommunication, and many other disciplines are getting blurred very rapidly. This book presents the essentials of theory and practice of software engineering in an abstracted form.

Presenting the information based on software development life cycle, the text guides the students through all the stages of software production—Requirements, Designing, Construction, Testing and Maintenance. Key Features : Emphasizes on non-coding areas Includes appendices on “need to know” basis Makes the learning easier as organized by software development life cycle This text is well suited for academic courses on Software Engineering or

for conducting training programmes for software professionals. This book will be equally useful to the instructors of software engineering as well as busy professionals who wish to grasp the essentials of software engineering without attending a formal instructional course.

INSTRUMENTATION SYSTEMS (2 Credits)
Electronics (For Computer Science)

Packt Publishing Ltd
Unravel the mysteries of blockchains Blockchain technologies are

disrupting some of the world’s biggest industries. Blockchain For Dummies provides a fast way to catch up with the essentials of this quickly evolving tech. Written by an author involved in founding and analyzing blockchain solutions, this book serves to help those who need to understand what a blockchain can do (and can't do). This revised edition walks you through how a blockchain securely records data across independent networks. It offers a tour of some of

the world's best-known blockchains, including those that power Bitcoin and other cryptocurrencies. It also provides a glance at how blockchain solutions are affecting the worlds of finance, supply chain management, insurance, and governments. Get a clear picture of what a blockchain can do Learn how blockchains rule cryptocurrency and smart contracts Discover current blockchains and how each of them work Test blockchain apps Blockchain has become

the critical buzzword in the world of financial technology and transaction security — and now you can make sense of it with the help of this essential guide. Pearson Education India Summary Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data

science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book Introducing Data

ScienceIntroducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL, and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data

sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms

About the Reader This book assumes you're comfortable reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Cielen, Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science

process Machine learning
 Handling large data on a
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 NoSQL movement The
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*Fundamentals of Software
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 Media, Inc."
 Explains how to use the
 open source scripting
 language to process and
 validate forms, track
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 PDF files, parse XML files,

create secure scripts, and
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*Marketing Strategies for
 Engaging the Digital
 Generation* Nirali
 Prakashan
 If you are looking for an
 architecture job role then
 this is the book. It
 concentrates on technical
 and non-technical points
 to be looked out when you
 are looking for
 architecture role. We are
 sure this will be the only
 friend during your success
 and failures while
 searching an architecture
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with basic architecture
 interview questions and
 the covers OOP, UML,
 Design Patterns, SOA,
 load balancing and
 Estimation
 sections. Design patterns
 is one the most asked
 section when you go for
 an architect position. A
 complete chapter with 30
 patterns does full justice
 to this section. We have
 also shipped sample code
 for all 30 design
 patterns. Design document
 is one of the biggest
 deliverable from a
 technical architect. No
 design document is

complete with out UML diagrams and no technical architect interview will be complete with out UML. A complete chapter on UML diagrams will upgrade you in few hours to face any kind of UML questions. SOA is of the popular section in every architect interview. A dedicated chapter on SOA covering ESB, WS -, Governance etc does full justice to this section. A technical architect is not supposed to handle project management activities in ideal world, but he will always be a

part of the estimation section of the project during project proposal. Nice and sweet chapter on estimation covering function points, use case points and COCOMO does full justice to the estimation section. Even though OOP is basic many architects fail to answer them. It s mandatory that a technical architect should be able to answer all OOP interview questions. We have dedicated a complete chapter for OOP which covers the most asked question in OOP. The best

part of the book is other than technical aspect it also covers points regarding salary negotiation, salary break ups according to industry standards, resume making (with a sample resume), interview rating sheet, salary standards and common IT HR questions for technical architects. It includes sample.

A Guide to AngularJS Development SAGE
Computer
Architecture/Software
Engineering
The Node Beginner

Book Lulu.com

Want to learn the Python language without slogging your way through how-to manuals? With *Head First Python*, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and

generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, *Head First Python* uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning

experience is designed for the way your brain really works.

A CONCISE STUDY

eBookIt.com

Software Testing

Techniques, 2nd Edition is the first book-length work that explicitly addresses the idea that design for testability is as important as testing itself not just by saying that testability is a desirable goal, but by showing the reader how it to do it. Every chapter has testability guidelines that illustrate how the technique discussed in the chapter can be used

to make software more easily tested and therefore more reliable and maintainable.

Application of all techniques to unit,

integration, maintenance, and system testing are discussed throughout this book. As a self-study text, as a classroom text, as a working reference, it is a book that no programmer,

independent software tester, software engineer, testing theorist, system designer, or software project manager can be without.

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