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Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management
Computer Vision - ECCV 2020
Human-Computer Interaction. Theoretical Approaches and Design Methods
Machine Learning and Knowledge Discovery in Databases: Applied Data Science and Demo Track
Digital Human Modeling and Medicine
New Approaches for Multidimensional Signal Processing
Security Technologies and Social Implications
Frontiers of Computer Vision
Contactless Human Activity Analysis
Computer Networks and Inventive Communication Technologies
The Routledge Companion to Interdisciplinary Studies in Singing, Volume I: Development
Human-Automation Interaction
Human-Centered Artificial Intelligence
Computer Analysis of Images and Patterns
Performing Arts and Digital Humanities
ICDSMLA 2019
Social Robotics
Intelligent Electronic Devices
Proceedings of Second International Conference on Computing, Communications, and Cyber-Security
Soft Computing and Signal Processing
Cyber Security, Cryptology, and Machine Learning
Intelligent Autonomous Systems 17
Intelligent Technologies and Applications
Machine Learning and Knowledge Extraction
Human Interface and the Management of Information. Interaction, Visualization, and Analytics
Pattern Recognition and Computer Vision
Interactive Collaborative Robotics
Robotics, Control and Computer Vision
Proceedings of CECNet 2022
MultiMedia Modeling
Human-Computer Interaction. Multimodal and Natural Interaction
Advances in Guidance, Navigation and Control
Mastering Computer Vision with TensorFlow 2.x
Cognitive Computing - ICCV 2021
Image and Graphics
Highlights in sports science, technology and engineering: 2021/22
Edge Computing - EDGE 2019
Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management. Posture, Motion and Health

LAILA NOVAK

Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management Springer Nature
Digital Human Modeling and Medicine: The Digital Twin explores the body of knowledge and state-of-the-art in Digital Human Modeling (DHM) and its applications in medicine. DHM is the science of representing humans with their physical properties, characteristics and behaviors in computerized, virtual models. These models can be used standalone or integrated with other computerized object design systems to both design or study designs of medical devices or medical device products and their relationship with humans. They serve as fast and cost-efficient computer-based tools for the assessment of human functional systems and human-system interaction. This book provides an industry first introductory and practitioner focused overview of human simulation tools, with detailed chapters describing body functional elements and organs, organ interactions and fields of application. Thus, DHM tools and a specific scientific/practical problem - functional study of the human body - are linked in a coherent framework. Eventually the book shows how DHM interfaces with common physical devices in medical practice, answering to a gap in literature and a common practitioner question. Case studies provide the applied knowledge for practitioners to make informed decisions. A non-specialist level, up-to-date overview and introduction to all medically relevant DHM systems to inform trialing, procurement decisions and initial application Includes user-level examples and case studies of DHM applications in various medical fields Clearly structured and focused compendium that is easy to access, read and understand
Computer Vision - ECCV 2020 Mastering Computer Vision with TensorFlow 2.x

This book constitutes the proceedings of the 7th International Conference on Interactive Collaborative Robotics, ICR 2022, held in Fuzhou, China, in December 2022. The 25 papers presented were carefully reviewed and selected from 45 submissions. Challenges of human-robot interaction, robot control and behavior

in social robotics and collaborative robotics, as well as applied robotic and cyber-physical systems are mainly discussed in the papers.

Human-Computer Interaction. Theoretical Approaches and Design Methods Springer

The Routledge Companion to Interdisciplinary Studies in Singing, Volume I: Development introduces the many voices necessary to better understand the act of singing—a complex human behaviour that emerges without deliberate training. Presenting research from the social sciences and humanities alongside that of the natural sciences and medicine alike, this companion explores the relationship between hearing sensitivity and vocal production, in turn identifying how singing is integrated with sensory and cognitive systems while investigating the ways we test and measure singing ability and development. Contributors consider the development of singing within the context of the entire lifespan, focusing on its cognitive, social, and emotional significance in four parts: Musical, historical and scientific foundations Perception and production Multimodality Assessment In 2009, the Social Sciences and Humanities Research Council of Canada funded a seven-year major collaborative research initiative known as Advancing Interdisciplinary Research in Singing (AIRS). Together, global researchers from a broad range of disciplines addressed three challenging questions: How does singing develop in every human being? How should singing be taught and used to teach? How does singing impact wellbeing? Across three volumes, The Routledge Companion to Interdisciplinary Studies in Singing consolidates the findings of each of these three questions, defining the current state of theory and research in the field. Volume I: Development tackles the first of these three questions, tracking development from infancy through childhood to adult years.

Machine Learning and Knowledge Discovery in Databases: Applied Data Science and Demo Track Academic Press

“IAS has been held every two years since 1986 providing venue for the latest accomplishments and innovations in advanced intelligent autonomous systems. New technologies and application domains continuously pose new challenges to be overcome in order to apply intelligent autonomous systems in a

reliable and user-independent way in areas ranging from industrial applications to professional service and household domains. The present book contains the papers presented at the 17th International Conference on Intelligent Autonomous Systems (IAS-17), which was held from June 13–16, 2022, in Zagreb, Croatia. In our view, 62 papers, authored by 196 authors from 19 countries, are a testimony to the appeal of the conference considering travel restrictions imposed by the COVID-19 pandemic. Our special thanks go to the authors and the reviewers for their effort—the results of their joint work are visible in this book. We look forward to seeing you at IAS-18 in 2023 in Suwon, South Korea!”

Digital Human Modeling and Medicine Springer Nature

Apply neural network architectures to build state-of-the-art computer vision applications using the Python programming language Key FeaturesGain a fundamental understanding of advanced computer vision and neural network models in use todayCover tasks such as low-level vision, image classification, and object detectionDevelop deep learning models on cloud platforms and optimize them using TensorFlow Lite and the OpenVINO toolkitBook Description Computer vision allows machines to gain human-level understanding to visualize, process, and analyze images and videos. This book focuses on using TensorFlow to help you learn advanced computer vision tasks such as image acquisition, processing, and analysis. You'll start with the key principles of computer vision and deep learning to build a solid foundation, before covering neural network architectures and understanding how they work rather than using them as a black box. Next, you'll explore architectures such as VGG, ResNet, Inception, R-CNN, SSD, YOLO, and MobileNet. As you advance, you'll learn to use visual search methods using transfer learning. You'll also cover advanced computer vision concepts such as semantic segmentation, image inpainting with GAN's, object tracking, video segmentation, and action recognition. Later, the book focuses on how machine learning and deep learning concepts can be used to perform tasks such as edge detection and face recognition. You'll then discover how to develop powerful neural network models on your PC and on various cloud platforms. Finally, you'll learn to perform model

optimization methods to deploy models on edge devices for real-time inference. By the end of this book, you'll have a solid understanding of computer vision and be able to confidently develop models to automate tasks. What you will learn Explore methods of feature extraction and image retrieval and visualize different layers of the neural network model Use TensorFlow for various visual search methods for real-world scenarios Build neural networks or adjust parameters to optimize the performance of models Understand TensorFlow DeepLab to perform semantic segmentation on images and DCGAN for image inpainting Evaluate your model and optimize and integrate it into your application to operate at scale Get up to speed with techniques for performing manual and automated image annotation Who this book is for This book is for computer vision professionals, image processing professionals, machine learning engineers and AI developers who have some knowledge of machine learning and deep learning and want to build expert-level computer vision applications. In addition to familiarity with TensorFlow, Python knowledge will be required to get started with this book.

New Approaches for Multidimensional Signal Processing Springer Nature

This two-volume set LNCS 12198 and 12199 constitutes the thoroughly refereed proceedings of the 11th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management, DHM 2020, which was supposed to be held as part of the 22st HCI International Conference, HCII 2020, in Copenhagen, Denmark, in July 2020. The conference was held virtually due to the COVID-19 pandemic. A total of 1439 papers and 238 posters have been carefully reviewed and accepted for publication in HCII 2020. DHM 2020 includes a total of 77 papers; they were organized in topical sections named: Part I, Posture, Motion and Health: Posture and motion modelling in design; ergonomics and occupational health; applications for exercising, physical therapy and rehabilitation; health services; DHM for aging support. Part II, Human Communication, Organization and Work: Modelling human communication; modelling work, collaboration and the human environment; addressing ethical and societal challenges; new research issues and approaches in digital human modelling.

Security Technologies and Social Implications Springer

Nature

This book constitutes refereed proceedings of the 26th International Workshop Frontiers of Computer Vision, IW-FCV 2020, held in Ibusuki, Kagoshima, Japan, in February 2020. The 27 full papers presented were thoroughly reviewed and selected from 68 submissions. The papers in the volume are organized according to the following topics: real-world applications; face, pose, and action recognition; object detection and tracking; inspection and diagnosis; camera, 3D and imaging.

Frontiers of Computer Vision John Wiley & Sons

This book constitutes the refereed proceedings of two workshops held at the 18th International Conference on Computer Analysis of Images and Patterns, CAIP 2019, held in Salerno, Italy, in September 2019: First Workshop on Deep-learning based Computer Vision for UAV, DL-UAV 2019, and the First Workshop on Visual Computing and Machine Learning for Biomedical Applications, ViMaBi 2019. The 12 papers presented in this volume were carefully reviewed and selected from 16 submissions and focus on all aspects of visual computing and machine learning for biomedical applications, and deep-learning based computer vision for UAV.

Contactless Human Activity Analysis Springer Nature

This book constitutes the refereed proceedings of the 6th International Symposium on Cyber Security Cryptography and Machine Learning, CSCML 2022, held in Be'er Sheva, Israel, in June - July 2022. The 24 full and 11 short papers presented together with a keynote paper in this volume were carefully reviewed and selected from 53 submissions. They deal with the theory, design, analysis, implementation, or application of cyber security, cryptography and machine learning systems and networks, and conceptually innovative topics in these research areas.

Computer Networks and Inventive Communication Technologies Frontiers Media SA

The three-volume set LNCS 13302, 13303 and 13304 constitutes the refereed proceedings of the Human Computer Interaction thematic area of the 24th International Conference on Human-Computer Interaction, HCII 2022, which took place virtually in June-July 2022. The 132 papers included in this HCI 2022 proceedings were organized in topical sections as follows: Part I: Theoretical and Multidisciplinary Approaches in HCI; Design and

Evaluation Methods, Techniques and Tools; Emotions and Design; and Children-Computer Interaction, Part II: Novel Interaction Devices, Methods and Techniques; Text, Speech and Image Processing in HCI; Emotion and Physiological Reactions Recognition; and Human-Robot Interaction, Part III: Design and User Experience Case Studies, Persuasive Design and Behavioral Change; and Interacting with Chatbots and Virtual Agents.

The Routledge Companion to Interdisciplinary Studies in Singing, Volume I: Development Springer Nature

The two-volume set LNAI 13817 and 13818 constitutes the refereed proceedings of the 14th International Conference on Social Robotics, ICSR 2022, which took place in Florence, Italy, in December 2022. The 111 papers presented in the proceedings set were carefully reviewed and selected from 143 submissions. The contributions were organized in topical sections as follows: Social robot navigation and interaction capabilities (voice, tactile); Social robot perception and control capabilities; Investigating non verbal interaction with Social robots; Foster attention and engagement strategies in social robots; Special Session 1: Social Robotics Driven by Intelligent Perception and Endogenous Emotion-Motivation Core; Special Session 2: Adaptive behavioral models of robotic systems based on brain-inspired AI cognitive architectures; Advanced HRI capabilities for interacting with children; Social robots as advanced educational tool; Social robot applications in clinical and assistive scenarios; Collaborative social robots through dynamic game; Design and evaluate user's robot perception and acceptance; Ethics, gender & trust in social robotics.

Human-Automation Interaction Springer Nature

This book presents select peer-reviewed papers from the International Conference on Robotics, Control, and Computer Vision (ICRCCV 2022). The contents focus on the latest research in the field of Robotics, their control, and computer vision in the context of robotics. The contributed papers have been arranged to give a flow to the reader. This book will be useful for students, researchers, and professionals from multidisciplinary fields such as mechanical engineering, electronics engineering, electrical engineering, computer science, and mathematics.

Human-Centered Artificial Intelligence Springer Nature

This book is a truly comprehensive, timely, and very much needed treatise on the conceptualization of analysis, and design

of contactless & multimodal sensor-based human activities, behavior understanding & intervention. From an interaction design perspective, the book provides views and methods that allow for more safe, trustworthy, efficient, and more natural interaction with technology that will be embedded in our daily living environments. The chapters in this book cover sufficient grounds and depth in related challenges and advances in sensing, signal processing, computer vision, and mathematical modeling. It covers multi-domain applications, including surveillance and elderly care that will be an asset to entry-level and practicing engineers and scientists. (See inside for the reviews from top experts)

Computer Analysis of Images and Patterns MDPI

The three-volume set LNCS 12181, 12182, and 12183 constitutes the refereed proceedings of the Human Computer Interaction thematic area of the 22nd International Conference on Human-Computer Interaction, HCI 2020, which took place in Copenhagen, Denmark, in July 2020.* A total of 1439 papers and 238 posters have been accepted for publication in the HCI 2020 proceedings from a total of 6326 submissions. The 145 papers included in these HCI 2020 proceedings were organized in topical sections as follows: Part I: design theory, methods and practice in HCI; understanding users; usability, user experience and quality; and images, visualization and aesthetics in HCI. Part II: gesture-based interaction; speech, voice, conversation and emotions; multimodal interaction; and human robot interaction. Part III: HCI for well-being and Eudaimonia; learning, culture and creativity; human values, ethics, transparency and trust; and HCI in complex environments. *The conference was held virtually due to the COVID-19 pandemic.

Performing Arts and Digital Humanities Springer Nature

This book constitutes the refereed proceedings of the 14th Digital Human Modeling & Applications in Health, Safety, Ergonomics & Risk Management (DHM) Conference, held as part of the 25th International Conference, HCI International 2023, which was held virtually in Copenhagen, Denmark in July 2023. The total of 1578 papers and 396 posters included in the HCI 2023 proceedings was carefully reviewed and selected from 7472 submissions. The DHM 2023 method focuses on different areas of application and has produced works focused on human factors and ergonomics based on human models, novel approaches in healthcare and the

application of artificial intelligence in medicine. Interesting applications will be shown in many sectors. Work design and productivity, robotics and intelligent systems are among this year's human-machine modeling and results reporting efforts. *ICDSMLA 2019 Springer Nature*
Digital traces, whether digitized (programs, notebooks, drawings, etc.) or born digital (emails, websites, video recordings, etc.), constitute a major challenge for the memory of the ephemeral performing arts. Digital technology transforms traces into data and, in doing so, opens them up to manipulation. This paradigm shift calls for a renewal of methodologies for writing the history of theater today, analyzing works and their creative process, and preserving performances. At the crossroads of performing arts studies, the history, digital humanities, conservation and archiving, these methodologies allow us to take into account what is generally dismissed, namely, digital traces that are considered too complex, too numerous, too fragile, of dubious authenticity, etc. With the analysis of Merce Cunningham's digital traces as a guideline, and through many other examples, this book is intended for researchers and archivists, as well as artists and cultural institutions.

Social Robotics Springer Nature

The five-volume set LNCS 14355, 14356, 14357, 14358 and 14359 constitutes the refereed proceedings of the 12th International Conference on Image and Graphics, ICIG 2023, held in Nanjing, China, during September 22-24, 2023. The 166 papers presented in the proceedings set were carefully reviewed and selected from 409 submissions. They were organized in topical sections as follows: computer vision and pattern recognition; computer graphics and visualization; compression, transmission, retrieval; artificial intelligence; biological and medical image processing; color and multispectral processing; computational imaging; multi-view and stereoscopic processing; multimedia security; surveillance and remote sensing, and virtual reality. The ICIG 2023 is a biennial conference that focuses on innovative technologies of image, video and graphics processing and fostering innovation, entrepreneurship, and networking. It will feature world-class plenary speakers, exhibits, and high-quality peer reviewed oral and poster presentations.

Intelligent Electronic Devices Springer Nature

This book gathers the proceedings of the 10th International

Conference on Frontier Computing, held in Singapore, on July 10-13, 2020, and provides comprehensive coverage of the latest advances and trends in information technology, science, and engineering. It addresses a number of broad themes, including communication networks, business intelligence and knowledge management, web intelligence, and related fields that inspire the development of information technology. The respective contributions cover a wide range of topics: database and data mining, networking and communications, web and Internet of things, embedded systems, soft computing, social network analysis, security and privacy, optical communication, and ubiquitous/pervasive computing. Many of the papers outline promising future research directions, and the book benefits students, researchers, and professionals alike. Further, it offers a useful reference guide for newcomers to the field.

Proceedings of Second International Conference on Computing, Communications, and Cyber-Security Springer Nature

In a modern technological society, electronic engineering and design innovations are both academic and practical engineering fields that involve systematic technological materialization through scientific principles and engineering designs. Engineers and designers must work together with a variety of other professionals in their quest to find systems solutions to complex problems. Rapid advances in science and technology have broadened the horizons of engineering while simultaneously creating a multitude of challenging problems in every aspect of modern life. Current research is interdisciplinary in nature, reflecting a combination of concepts and methods that often span several areas of mechanics, mathematics, electrical engineering, control engineering, and other scientific disciplines. In addition, the 2nd IEEE International Conference on Knowledge Innovation and Invention 2019 (IEEE ICKII 2019) was held in Seoul, South Korea, on 12-15 July, 2019. This book, "Intelligent Electronic Devices", includes 13 excellent papers from 260 papers presented in this conference about intelligent electronic devices. The main goals of this book were to encourage scientists to publish their experimental and theoretical results in as much detail as possible and to provide new scientific knowledge relevant to the topics of electronics.

Soft Computing and Signal Processing Springer Nature

This book is a collection of papers presented at the International

Workshop on New Approaches for Multidimensional Signal Processing (NAMSP 2020), held at Technical University of Sofia, Sofia, Bulgaria, during 09–11 July 2020. The book covers research papers in the field of N-dimensional multicomponent image

processing, multidimensional image representation and super-resolution, 3D image processing and reconstruction, MD computer vision systems, multidimensional multimedia systems, neural networks for MD image processing, data-based MD image

retrieval and knowledge data mining, watermarking, hiding and encryption of MD images, MD image processing in robot systems, tensor-based data processing, 3D and multi-view visualization, forensic analysis systems for MD images and many more.

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