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HIVE Series
Mark Walden
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Of Our Own by guest

KASEY PAOLA

Earthfall H.I.V.E. (Higher Institute of Villainous Education)
Summoned by his father to return home immediately, Dougall MacRae knows he cannot leave without his beloved Helene. He asks her to marry him and accompany him back to

Castle Treun unaware that his father has plans for him to wed another in an attempt to strengthen clan alliances. He can keep Helene as a mistress, but not as his wife. Helene has lived her whole life at Breaghacraig and has left it all behind to marry Dougall. She refuses, however, to remain at Castle Treun as his mistress. Fleeing in the dark of night with no

idea how to return to Breaghacraig, Helene stumbles upon a beautiful stone bridge. Devastated and alone she contemplates life without Dougall. As she pleads aloud for someone to help her, she is engulfed in a thick fog and when it clears she finds herself in the year 2016 in San Francisco, California, where Dougall's betrayal has led her into the arms

of the kind, handsome stranger who saves her in her hour of need.

Damia Starlit Publishing Otto and Raven are desperate to rescue their friends from the clutches of Anastasia Furan, head of the evil Disciples organisation. First they must track down the location of the Glasshouse, the prison where Furan trains children to become ruthless assassins. But Otto is also being hunted. The three months that Otto has spent following his 'expulsion' from

H.I.V.E. have given the Artemis Section – an elite division of the American intelligence services that specialises in capturing the toughest targets and reports only to the President – an opportunity to locate him. *Deadlock* – the eighth book in the breathtaking H.I.V.E. series – continues the high-octane adventures of the supremely talented criminal team, with central characters forced to question everything that Nero has taught them and to confront the consequences of life as a

villain, set against the backdrop of a daring high-tech prison break where nothing is quite as it seems.

Rogue Gold Eagle Elle Carrera is a fading pop star who, in pursuit of her career, has shut herself off from all that really matters in life. On the way to meet her manager to discuss an upcoming tour, she is shocked to find herself in sixteenth century Scotland. How she got there is a mystery, but once at Breaghacraig she learns about the

matchmaking witch, Edna Campbell and what her possible plans for Elle may include. Despite Edna's meddling, there's no time in Elle's life for love, but during this time away from the many distractions of the twenty-first century, she begins to see what's been missing in her life. Nevertheless, the future and the strong pull of her career beckons to her with the possibility everything that looked so attractive in the sixteenth century, will become a distant memory as she

strives to regain her place at the top of the charts. All he wanted to do was time travel, but instead Hamish MacBeown finds himself responsible for the well-being of a time traveler. It appears the witch misunderstood his request, because the last thing he wants or needs is the responsibility of protecting an unusual lass from the future. Despite his protests, Hamish finds himself fighting a losing battle as his attraction for Elle grows. He can't be sure of her feelings for him as it seems the only

thing Elle wants is to return to the future and her life before they met. This could be the opportunity he's been waiting for, but as he seeks adventure he risks a broken heart, that is unless Elle has been awakened by time.

A Matter of Time
Createspace Independent Publishing Platform

When they took my life, I thought I had nothing left to lose. I was a fool. The Ouroboros Project was my last chance at salvation, but the new, virtual reality was just as bad as the

world I'd left. Backroom deals with corrupt nobles, slavery, and murder were all swept under the rug in the pursuit of gold. Despite everything, I found mercenary life fulfilling, until my guild was attacked. Now, I've got unknown, extremely rich enemies on all sides, a mysterious woman with strange magic and compound eyes, and a guild to save. They brought their war to my home. It's only fair I return the favor. The Trinity of the Hive is a complete collection of the

a dark fantasy series by Grayson Sinclair, featuring a dystopian real world and a gritty, bleak and immersive VR world. Disclaimer: Not for the faint of heart or those with weak constitutions (roll a saving throw). Doesn't contain a harem. [A Thistle Beyond Time](#) Simon and Schuster Sir Richard Jefford has a reputation and it's a bad one. The witch Edna Campbell seems to think he can change for the better, because she's giving Richard a chance to redeem himself in present

day San Francisco. Confused as to why he's there and what he's to learn, Richard wonders how he can possibly be successful. Will he get his chance at a new life, or will circumstances deny him what he truly desires and cause him to return to his old ways? Angelina Lawson thinks she has it all figured out when it comes to love. She is a beautiful woman who could have any man she wants, but Angelina doesn't trust any of them enough to ever be in love. Protecting her heart is

first and foremost in her life, that is, until she meets a man so unexpectedly different, he could possibly change her mind and claim the heart she so fiercely guards. Battling their pasts, as well as each other, Richard and Angelina find themselves running for their lives back to sixteenth century Scotland, while being pursued by Malcolm Granger, a man who would do anything to go back in time to recover a lost treasure.
Awakened by Time A&C

Black
Let Anne McCaffrey, storyteller extraordinaire and New York Times and Sunday Times bestselling author, open your mind to new worlds and new concepts: alien nations, psychic powers, telepathy and planetary systems. Perfect for fans of David Eddings, Brandon Sanderson and Douglas Adams. 'Anne McCaffrey, one of the queens of science fiction, knows exactly how to give her public what it wants' - THE TIMES 'A story that keeps you involved, and you can

read it again and again!' --
***** Reader review 'I had trouble putting the book down' -- ***** Reader review 'Beautifully written and completely unputdownable!' -- ***** Reader review

***** Of all the Rowan's children, Damia is the most brilliant, the most difficult, the loneliest, and the one who has inherited the greatest Talent. It is obvious from childhood that she is going to be a

Prime, with all the honours, burdens and strains of that elite class. Her one friend is Afra -- older, wiser, Talented in his own way, but 'belonging' almost exclusively to the Rowan and the workings of Callisto Station. As Damia grows up, her Talent becomes almost too strong to control, and the solution is separation -- from her parents, from Callisto, from her beloved Afra. Sent to the distant planet of Deneb, to her strange and gifted grandmother, Damia

begins the training necessary to turn her into a Prime of extraordinary gifts -- a Prime who can contact the minds of approaching aliens through space, some of whom threatening to totally destroy the worlds of the Nine Star League.

F.I.E.S. - Das Overlord-Protokoll Starlit

Publishing

As a final battle with Overlord looms near, the H.I.V.E. heroes are up against an unimaginably dangerous weapon. Bad news for the Higher Institute of Villainous

Education, aka H.I.V.E.: Overlord is reborn and has developed the chilling ability to move from body to body, erasing the host's personality—and ultimately killing them. Overlord must find Otto, the only host designed to truly contain him, and for that he needs to know the location of H.I.V.E. He also plans to take control of a secret U.S. Army facility that is home to the Autonomous Weapon Program, a computer-controlled system uniquely vulnerable to Overlord's control. In the

face of these threats, Nero is forced to activate Zero Hour, a plan designed to deal with any member of G.L.O.V.E—the Global League of Villainous Enterprises—who is on the brink of true global domination. Nero also knows that Otto must not be allowed to fall into Overlord's hands, and a desperate race across the globe begins.

A&C Black
 Let Anne McCaffrey, storyteller extraordinaire and New York Times and Sunday Times bestselling

author, open your mind to new worlds and new concepts: alien nations, psychic powers, telepathy and planetary systems. Perfect for fans of David Eddings, Brandon Sanderson and Douglas Adams. 'Anne McCaffrey, one of the queens of science fiction, knows exactly how to give her public what it wants' - THE TIMES 'Keeps you on the edge of your seat all the way to the end' -- ***** Reader review 'Truly amazing' -- ***** Reader review 'Simply awesome' - - ***** Reader review 'A

great story from a great storyteller' -- ***** Reader review

 ** The children of Damia and Afra Lyon are taking up new and demanding responsibilities - trying to discover the whereabouts of all the Hiver-occupied worlds... For the Hivers are still a terrible threat and can bring total annihilation to both humans and their furry allies, the Mrdini, unless the remaining Hiver Queens can be prevented

from further colonization. And a startling additional problem has arisen with the Mrdini. No longer dying as drastically as they once had in their ceaseless struggle against the Hivers, they face a serious population explosion and need the help of the Medical Prime Zara Lyon... The gripping conclusion to an epic series.

Hive Queen Jean Lilienthal Book eight takes HIVE in a new direction, with central characters forced to question everything that Nero has taught them and

confront the consequences of life as a villain, set against the backdrop of a daring high-tech prison break where nothing is quite as it seems.

The Tower And The Hive

Simon and Schuster

A vision of disaster has Edna Campbell sending her niece, Maggie MacKinnon, a fledgling witch, back in time to sixteenth century Scotland in an attempt to save the MacKenzie clan and to face a mirror image of herself in the form of an evil witch

named Brielle. Disguised as a young lad and accompanied by her Uncle Angus, Maggie must prevail in this life and death chess match of witch versus witch. There is much at stake, including the fate of her budding relationship with Dylan Sinclair, her future as a witch and the very existence of the bridge through time. Dylan Sinclair is on the adventure of a lifetime, having travelled back in time to Medieval Scotland. Handsome and charming, he is a magnet

for women, but the only one he's interested in is back in twenty first century Glendaloch, or so he thinks. Brielle, disguised as Maggie, arrives at Breaghacraig, much to Dylan's surprise and confusion, as he realizes she is very different from the girl he thought he was falling in love with. Not one to give up on his first chance at real love, Dylan sets about trying to solve the puzzle that Maggie has become.

H.I.V.E. 4: Dreadnought
Random House

Donal is in trouble and it seems the only one who can help him is a lass from the future.

H.I.V.E. (Higher Institute of Villainous Education)

A&C Black

Cormac MacBayne wants a wife and the witch, Edna Campbell, has the perfect woman in mind. The only problem is they're separated by five hundred years and thousands of miles. Fresh from a bad marriage, Jenna Sinclair has sworn off men - that is until a handsome highlander comes out of the fog and into her life.

He's a mystery and possibly part of an elaborate practical joke concocted by her cousin. Jenna's had enough deception in her life. Can she risk everything to be with a man who is so obviously lying to her?

Hive Invasion Simon and Schuster

This ninth book in the H.I.V.E. series concludes the high-octane adventures of the supremely talented team of criminals. As the students of H.I.V.E. face the challenges of their final year at the school,

Otto Malpense is forced to confront his own legacy as a new threat rises from the shadows of his past. Nothing will ever be the same again as Otto races against the clock to rescue his friends from a rival organization. But as Otto desperately fights for his friends' lives, he ends up facing a deadly enemy more dangerous and powerful than any he's faced ever before—an enemy who's a twisted product of his own bloodline. From Italy to Russia to the United States, *Bloodline* is a real

tour de force, and a fitting conclusion to the acclaimed H.I.V.E series. **In Time For Edna** Simon and Schuster The job? Steal the heart of a god from the kingdom of the dwarves. I've met Magnus, the man who instigated the attack on my guild, and rather than fighting him, I'm helping him. He's shown me the truth about Nexus and left me reeling. Now, to return home and see Eris again, I'll have to complete the hardest job I've ever considered. Journey to Aldrust and steal their

most prized possession. The stakes couldn't be higher, and failure risks everything. It's an impossible journey, one almost guaranteed to end my life. But it's finish the job or lose Eris forevermore. Good thing I'm used to impossible missions. *Hive Queen* is book two of the Trinity of the Hive series, the second in a dark fantasy series by Grayson Sinclair. *Hive Queen* features a dystopian real world and a gritty, bleak, and immersive VR world that's perfect for lovers of

gridmark and dark fantasy works.

[Damia's Children](#) Simon and Schuster

The ninth gripping instalment featuring Otto and his friends from H.I.V.E. Can they come together to defeat their most terrifying enemy yet? Prepare for the ultimate H.I.V.E.

adventure when revenge casts long shadows and no-one is safe!

Bloodline Starlit Publishing

Brenna MacRae finds herself an unwelcome guest in her own home.

Ever since her father married Greer Matheson, her new stepmother has been trying to get rid of her. She's now intent on marrying Brenna off to a man old enough to be her father. Unwilling to marry, Brenna takes matters into her own hands and runs away with the intent of finding refuge with her brother and his wife. She doesn't make it very far before being forced back to Castle Treun and the possibility of life with a very dangerous man. Zeke Barrett didn't plan on traveling back in time,

especially if it meant possibly seeing the woman he once loved and lost, but he finds he has no choice if he wishes to ever see his sister Sara again. He's determined to bring her back home to San Francisco where she belongs. She's the only family he has left and Zeke refuses to lose her to a time and place that has long been forgotten. He enlists the aid of the witch, Edna Campbell, who agrees to help him, but as usual, Edna has an ulterior motive. Instead of tracking down Sara, Zeke

finds himself at Castle Treun where he becomes embroiled in the MacRae family drama and gets more than he bargained for when he finds he can hardly stand by and watch Brenna MacRae being used as a pawn in a game between her father and Nevil Munro, the man she is to marry. Zeke must get Brenna safely into her brother's care, but first he'll have to deal with her family and the evil Laird Munro. Once he does, he'll still have to confront his feelings about the woman who broke his heart and

the woman, who despite all her protests, is the only one who can heal it. *Trinity of the Hive (The Complete series: Books 1-3.)* Starlit Publishing H.I.V.E. (Higher Institute of Villainous Education) is a top-secret school of applied villainy where children with a precocious gift for wrongdoing are sent to develop their talents into criminal mastermind. After all, 'villains have the best lines and wear the best costumes'. One small catch is that the children cannot leave until training

is complete, six years later. With villainy comes a certain freedom of thought, and every year one student in particular will show exceptional talent - after all, it takes the best to produce the worst. This year there are two students: Otto Malpense and his new friend Wing Fanchu are both exceptionally bad, and they are definitely not keen on being held against their will for six long years . . .

Separated by Time

Simon and Schuster
When missing agent Otto

is suspected of leading the mysterious attacks on the leaders of the world's villainous forces, Raven and Wing race against time to find him before other G.L.O.V.E. assassins can locate him.

A Turn In Time Univ. Press of Mississippi

Heads you win. Tails I lose. Everything is falling apart. Magnus is hunting Eris, and even the gods fear him. As if that weren't enough, our criminal dealings have finally caught up with us. The Merchants Guild are coming to settle all

accounts, and we're deep in the red. Enemies from every corner of the world are closing in, and the fate of Nexus balances on the edge of the wars we will fight. I have a choice to make and whatever I choose, I can only lose.

Hive Mind is book 3 of the Trinity of the Hive series, the last in a dark fantasy series by Grayson Sinclair. Hive Mind features a dystopian real world and a gritty, bleak and immersive VR world.

H.I.V.E. 2: Overlord Protocol Simon & Schuster Books for Young Readers

Now in paperback, a riveting installment in an action-packed series. Students and staff at H.I.V.E.—the Higher Institute of Villainous Education—are horrified to discover that Dr. Nero has been captured by the forces of H.O.P.E.—the Hostile Operative Prosecution Executive—the world's newest and most ruthlessly efficient security force. Otto decides that the only way to find Nero and the truth behind the lies is to escape H.I.V.E. But he's

also struggling with some
newfound abilities: Can he
really unconsciously
interface with computers

without physical contact?
And if he can, what
exactly do his new powers
mean? In his search for
answers, Otto must flee

H.I.V.E., and take the risks
that come with being a
rogue agent. Then he just
has to break into MI6.....

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