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The Web Design Pocket Guide

CSS3

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HTML5 Unleashed

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*The Web Design Pocket
Guide Sams Publishing*

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages

work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for

colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics CSS3 Peachpit Press CSS3 adds powerful new functionality to

the web's visual style language to help you create beautiful and engaging designs more easily than ever. With CSS3, you can create eye-catching visual effects such as semitransparent backgrounds, gradients, and drop shadows without using images; display text in beautiful, unique, non-web-safe fonts; create animations without Flash; and customize a design to the user's unique device or screen size without JavaScript. You'll learn how to accomplish these effects and more by working through a series of practical yet cutting-edge projects. Each chapter walks you through standalone exercises that you can integrate into projects you're working on, or use as inspiration.

You'll learn all of the most popular, useful, and well-supported CSS3 techniques, plus: How to use CSS3 to enhance your pages, not just in terms of looks, but also in terms of usability, accessibility, and efficiency When and how to provide workarounds and fallbacks for older, non-supporting browsers How to create stunning designs with unique typography and beautiful graphic details Advanced new selectors to streamline your markup and make it less prone to human errors New methods for creating multiple-column layouts How to quickly and easily create mobile-optimized web designs without using scripting

70-480 Pearson Education

The easy, step-by-step tutorial for developers who want to write rich mobile apps for smartphones and tablets using the new HTML5 standard. A complete hands-on introduction to mobile HTML5 programming: helps developers master one of tomorrow's most valuable, 'in-demand' new skills. Teaches practical skills that will be valuable for development on most contemporary mobile platforms, including iPad/iPhone (iOS), Android, and Windows Phone 7. Especially focused on HTML5 features already supported in today's web browsers. Using HTML5, developers can build rich, robust mobile apps that run on smartphones, tablets, and other

devices, and interact with users in powerful new ways. In just 24 lessons of one hour or less, this easy, practical book will help them master modern mobile development with HTML5. Building on what they already know about HTML4, CSS, and JavaScript, it covers all the basics of building web pages with HTML5, shows how to extend those pages with innovative new features, and then walks through building complete apps targeted at diverse mobile devices. Coverage includes: * Understanding how HTML5 improves mobile development. * Detecting mobile devices and HTML5 support, and upgrading sites to support them. * Styling and building mobile pages with

HTML5. *Using the canvas, typography, audio/video, and forms *Adding microformats, drag-and-drop, and other advanced features. *Designing efficient mobile apps. *Using advanced Web Application APIs and web storage. *Integrating geolocation into mobile apps Step-by-step instructions walk readers through key tasks... Q and As, Quizzes, and Exercises test their knowledge... 'Did You Know?' tips offer insider advice... 'Watch Out!' alerts help them avoid problems. By the time they're finished, readers won't just understand core HTML5 concepts: they'll be comfortable designing and writing their own new mobile apps
HTML5 Unleashed

Springer
 Whether you're an old-school scripter who needs to modernize your JavaScripting skills or a standards-aware Web developer who needs best practices and code examples, you'll welcome this guide from a JavaScript master. Other JavaScript books use example scripts that have little bearing on real-world Web development and are useful only in the chapter at hand. In contrast, Peter-Paul Koch's book uses eight real-world scripts he created for real-world clients in order to earn real-world money. That means the scripts are guaranteed to do something useful (and sellable!) that enhances the usability of the page they're

used on. The book's example scripts include one that sorts a data table according to the user's search queries, a form validation script, a script that shows form fields only when the user needs them, a drop-down menu, and a data retrieval script that uses simple Ajax and shows the data in an animation. After an overview of JavaScript's purpose, Peter-Paul provides theoretical chapters on the context (jobs for JavaScript, CSS vs. JavaScript), the browsers (debugging, the arcana of the browser string), and script preparation. Then follow practical chapters on Core, BOM, Events, DOM, CSS Modification, and Data Retrieval, all of which are explained through

a combination of theoretical instruction and the taking apart of the relevant sections of the example scripts. *The SparkFun Guide to Processing* Peachpit Press
Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills

readers can apply immediately. By best-selling author Julie Meloni *Mastering HTML, CSS, and JavaScript* is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. *Sams Teach Yourself HTML, CSS, and JavaScript All in One* brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (*Sams Teach Yourself*

PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites. *Microsoft Azure Essentials Azure Machine Learning For Dummies* With PHP for the World Wide Web, Fourth Edition: Visual QuickStart Guide, readers can start from the beginning to get a

tour of the programming language, or look up specific tasks to learn just what they need to know. This task-based visual reference guide uses step-by-step instructions and plenty of screenshots to teach beginning and intermediate users this popular open-source scripting language. Leading technology author Larry Ullman guides readers through the latest developments including use and awareness of HTML5 with PHP. Other addressed changes include removal of outdated functions and more efficient ways to tackle common needs. Both beginning users, who want a thorough introduction to the technology, and more intermediate users,

who are looking for a convenient reference, will find what they need here--in straightforward language and through readily accessible examples. *Microsoft Visual Studio 2015 Unleashed* Pearson Education *HTML and CSS Visual Quickstart Guide* Pearson Education [Photoshop CS For Dummies](#) Simon and Schuster *With CSS3: Visual QuickStart Guide* readers can start from the beginning to get a tour of the stylesheet language or look up specific tasks to learn just what they need to know. This task-based, visual reference guide uses step-by-step instructions, and plenty of screenshots to teach beginning and

intermediate users CSS. Best-selling author Jason Cranford Teague takes readers step-by-step through today's CSS essentials and provides extensive coverage of CSS3 and CSS 2.1 techniques. The book outlines what can be done with CSS3 now and how the latest browsers have implemented many of the new features. Both beginning users, who want a thorough introduction to CSS, and more advanced users, who are looking for a convenient reference, will find what they need in straightforward language and through readily accessible examples. Sams Publishing

What's the point of creating a great Web site if no one goes there-or worse, if

people come but never return? How do some sites, such as America Online, EBay, and GeoCities, develop into Internet communities with loyal followings and regular repeat traffic? How can Web page designers and developers create sites that are vibrant and rewarding? Amy Jo Kim, author of *Community Building on the Web* and consultant to some of the most successful Internet communities, is an expert at teaching how to design sites that succeed by making new visitors feel welcome, rewarding member participation, and building a sense of their own history. She discusses important design strategies, interviews influential Web community-

builders, and provides the reader with templates and questionnaires to use in building their own communities.

Community Building on the Web Pearson Education

Learn from the newest, updated edition of the highly acclaimed introduction to HTML, Sams Teach Yourself HTML and CSS In 24 Hours. The seventh edition includes updates to introduce Cascading Style Sheets (CSS) in concert with HTML to produce quality web pages. You'll be able to study revisions that refine examples, as well as provide an enhanced integration with your web pages. You'll also gain a comprehensive understanding with new examples that match the current

state of HTML. This carefully organized, well-written tutorial teaches beginning web page development skills, covering only those HTML and CSS tags that are likely to be used on creating a beginning web page. The 24 separate, one hour-long tutorials follow the process by which you should be creating your web page, building knowledge not only of how to create a web page, but building a general knowledge of how to use HTML and CSS in other projects as well. Chapters include: Understanding HTML and XHTML
Creating Your Own Web Page Graphics
Using Tables to Organize and Lay Out Your Pages
Using Style Sheets for Page Layout
Dynamic Web Pages

Learning PHP, MySQL, JavaScript, and CSS Peachpit Press

Demonstrates the basics of HTML while explaining how to design Web sites, format text, add multimedia effects, and create forms, tables, lists, and style sheets

Visual QuickStart Guide New Riders

Processing is a free, beginner-friendly programming language designed to help non-programmers create interactive art with code. The SparkFun Guide to Processing, the first in the SparkFun Electronics series, will show you how to craft digital artwork and even combine that artwork with hardware so that it reacts to the world around you. Start with

the basics of programming and animation as you draw colorful shapes and make them bounce around the screen. Then move on to a series of hands-on, step-by-step projects that will show you how to: -Make detailed pixel art and scale it to epic proportions -Write a maze game and build a MaKey MaKey controller with fruit buttons -Play, record, and sample audio to create your own soundboard -Fetch weather data from the Web and build a custom weather dashboard -Create visualizations that change based on sound, light, and temperature readings With a little imagination and Processing as your paintbrush, you'll be on

your way to coding your own gallery of digital art in no time! Put on your artist's hat, and begin your DIY journey by learning some basic programming and making your first masterpiece with The SparkFun Guide to Processing. The code in this book is compatible with Processing 2 and Processing 3.

[Develop and Design Speed up your site and create amazing user experiences](#) Peachpit Press

Summary Node.js in Action, Second Edition is a thoroughly revised book based on the best-selling first edition. It starts at square one and guides you through all the features, techniques, and concepts you'll need to build production-quality

Node applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat!

About the Book Based on the bestselling first edition, Node.js in Action, Second Edition is a completely new book. Packed with practical

examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team

includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J. Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming fundamentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the

desktop with Electron
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Provides information
on the elements on
HTML, offers code
examples, and
describes how to build
accessible markup.

*Microsoft Office for
IPad* John Wiley & Sons
Demonstrates the
basics of how to use
HTML to structure
content and CSS to
style pages, while
explaining how to
create forms, use web
fonts, and add HTML5
audio and video.

HTML and CSS John
Wiley & Sons
Learn how to build
interactive, data-driven
websites—even if you
don't have any
previous programming
experience. If you
know how to build
static sites with HTML,
this popular guide will

help you tackle
dynamic web
programming. You'll
get a thorough
grounding in today's
core open source
technologies: PHP,
MySQL, JavaScript, and
CSS. Explore each
technology separately,
learn how to combine
them, and pick up
valuable web
programming concepts
along the way,
including objects,
XHTML, cookies, and
session management.
This book provides
review questions in
each chapter to help
you apply what you've
learned. Learn PHP
essentials and the
basics of object-
oriented programming
Master MySQL, from
database structure to
complex queries
Create web pages with
PHP and MySQL by
integrating forms and

other HTML features
 Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model
 Pick up CSS basics for formatting and styling your web pages
 Turn your website into a highly dynamic environment with Ajax calls
 Upload and manipulate files and images, validate user input, and secure your applications
 Explore a working example that brings all of the ingredients together

Adobe Photoshop CC For Dummies Pearson

Education
 Designed to help experienced programmers develop real-world, job-role-specific skills—this Training Guide focuses on creating applications with

HTML5, JavaScript, and CSS3. Build hands-on expertise through a series of lessons, exercises, and suggested practices—and help maximize your performance on the job. Provides in-depth, hands-on training you take at your own pace
 Focuses on job-role-specific expertise for using HTML5, JavaScript, and CSS3 to begin building modern web and Windows 8 apps
 Features pragmatic lessons, exercises, and practices
 Creates a foundation of skills which, along with on-the-job experience, can be measured by Microsoft Certification exams such as 70-480
 Coverage includes: creating HTML5 documents; implementing styles

with CSS3; JavaScript in depth; using Microsoft developer tools; AJAX; multimedia support; drawing with Canvas and SVG; drag and drop functionality; location-aware apps; web storage; offline apps; writing your first simple Windows 8 apps; and other key topics

A project-based guide to the latest in CSS
Microsoft Press
Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine

authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through

deploying to Azure, IDE extension and automation through cross-platform mobile development.

Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity
 Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux
 Develop Single Page Applications (SPAs) based on HTML5 and

rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal
 Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7
 Develop modern Microsoft Office business applications
 Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring
 Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions
 Download all examples and source code

presented in this book from informit.com/title/9780672337369 as they become available.

HTML and CSS John Wiley & Sons

Offers information on using HTML5 to create web apps and solutions that deliver state-of-the-art media content and interactivity with new audio, video, and canvas elements.

Training Guide Programming in HTML5 with JavaScript and CSS3 (MCSD) O'Reilly Media

Covers the main features of Photoshop—the industry standard software package for image creation, correction, and enhancement Explores the essentials: menu bar, tool palette, modifying images,

retouching images, painting and drawing, creating type, adding special effects, creating and managing layers, preparing images for the Web, and much more

Updated to cover all the new features in both the Mac and Windows versions of the latest Photoshop release A ready reference that helps Photoshop novices become productive quickly and introduces experienced Photoshop users to the latest Photoshop tricks and techniques Authored by Deke McClelland, a member of the Photoshop Hall of Fame, who has published more than sixty books on computer graphics and electronic publishing

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