

Matt Mercer Of Critical Role Talks Tal Dorei With Dungeon Life

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GIOVANNY CABRERA

[Critical Role Vox Machina: Origins Volume 1](#) Dark Horse Comics

Vax'Nalone on the Myriad's floating fortress galleon, The Mockingbird fights his way to freedom with nary a weapon or ally around save his wits and agility to escape his captors. Based on the hit show from Geek & Sundry!

Critical Role: Vox Machina Origins III #2 Dark Horse Comics

Roguish twins Vax'ildan and Vex'ahlia investigate a curse afflicting the impoverished citizens of the port city of Stilben. Things are not what they seem for the adventurous siblingsâ between fighting shark-riding fish men and black-clad assassins, they meet an antlered half-elven druid with her own theory about the curse.

[Brave New Worlds](#) Dark Horse Comics (Single Issues)

Waging war in the wintery wastes! Vox Machina—the members who aren't magically frozen,

anyway—follow their mystery assailant through a portal and find themselves facing something much bigger, both literally and metaphorically, than they anticipated!

Critical Role: Vox Machina Origins III #6 Dark Horse Comics (Single Issues)

"A guide to the massively popular fantasy RPG livestream offers previously unreleased photos and artwork, sharing cast insights into its origins and storylines as well as the diverse array of art and cosplay that Critical Role inspires."--Provided by publisher.

[The Punch Escrow](#) IDW Publishing

What's a nice tiefling like Jester doing in a party like the Mighty Nein? Jester Lavorre had an unconventional upbringing, even for one born in cosmopolitan Nicodranas. Daughter of the famed Ruby of the Sea, she had many opportunities for mischief as a small child, of which she took full advantage! Dive into the mystery of Jester's early years, her first meeting with the Traveler, and the fateful events that set her on a path to eventually join the Mighty Nein. Jester's story is brought to life by writer Sam Maggs (Captain Marvel; The Unstoppable Wasp) with art by Hunter Severn Bonyun, in direct consultation with Laura Bailey! It's available as a gorgeous hardcover, ready to take its place in your Critical Role library!

Matt Mercer 3 Wide Ruled Notebook, Journal for Writing, Size 6 X 9 , 110 Pages Dark Horse Comics

From the creators of the hit show "Critical Role" comes Vox Machina's origin story! Writers Matthew Mercer and Matthew Colville team with artist extraordinaire Olivia Samson and colorist Chris Northrop to bring you the story of where the heroes' journey began. The band of adventurers known as Vox Machina will save the world. Eventually. But even they have to start somewhere. Six would-be heroes on seemingly different jobs find their paths intertwined as they investigate shady business in the swamp town of Stilben. They'll need to put their heads-- and weapons--together to figure out what's going on...and keep from being killed in the process. Even then, whether or not they can overcome what truly lurks at the bottom of the town's travails remains to be seen! Collects Critical Role Vox Machina: Origins comics issues #1-6, one of the best selling digital comics ever!

[Critical Role: Vox Machina Origins III #4](#) Dark Horse Comics (Single Issues)

"What does a flirty bard, a jolly barbarian, a naïve druid, and a pair of murderous twins have in common? One hell of a good time! Follow the group of adventurers as they team up for the first

time, facing unexpected foes and picking up two new members as the origin of the acclaimed Critical Role cast rolls their way through the lands! The hit series Critical Role: Vox Machina returns in this hardcover collection of Vox Machina: Origins I and II with never-before-seen artwork!"--
Critical Role: The Mighty Nein Origins--Nott the Brave Dark Horse Comics (Single Issues)
 The unlikely heroes of Vox Machina are back in action! Join familiar faces from Critical Role's smash-hit first campaign as their escapades in Stilben lead them toward new adventure--and a dire threat to Grog when he goes missing in the night. Tracking him down will see the party lose one member, gain another, and reveal parts of Grog's secret past. But first, his friends have to actually find him. From award-nominated writer Jody Houser (Orphan Black, Stranger Things) and first series author Olivia Samson, with colorist Michele Assarasakorn (Isola, Gotham Academy) and letterer Ariana Maher (James Bond, Xena)! Collects Critical Role - Vox Machina Origins series II #1-#6.

Critical Role: The Mighty Nein Origins - Fjord Stone Dark Horse Comics (Single Issues)

"From the team that brought you the smash-hit web series Critical Role!"--

Critical Role Dark Horse Comics

Kevin Burke and Chris "Doc" Wyatt, writers for the Amazon Original animated series Critical Role: The Legend of Vox Machina, join fan-favorite artist Selina Espiritu, colorist Diana Sousa, letterer Ariana Maher, and Matthew Mercer and Travis Willingham from the cast of Critical Role to bring Fjord's early years to life in this all-new hardcover graphic novel! More than just an orcish face! Growing up in an orphanage on the Menagerie Coast, Fjord Stone has never been comfortable with the assumptions people draw from his half-orc heritage. But his sweet, sensitive nature will do him no favors in Port Damali. Luckily, a chance encounter on the docks lands Fjord with a job, a mentor, and more adventure than he could ever dream of on the path that will eventually lead him to the rest of the Mighty Nein!

Critical Role: Vox Machina Origins III #3 Dark Horse Comics (Single Issues)

Game Master Matthew Mercer joins Eisner Award-winning writer Darcy van Poelgeest (LittleBird) and fan-favorite artist CoupleofKooks in a brand new Critical Role story from the mighty Kryn Dynasty, collected in a trade paperback and ready to take its place in your Critical Role library. Could the fabled Luxon be the downfall of the Kryn Dynasty? Leylas Kryn, the Bright Queen, has spent multiple lives in pursuit of assembling the otherworldly Luxon. So when another piece appears nearby, Leylas sends her eternal lover Quana to collect it...with consequences that may threaten the entire Dynasty! Hope for the future clashes with darkness from the past in a stellar new story from the world of Critical Role!

Critical Role: Vox Machina Origins Volume II Dark Horse Comics

Leylas Kryn, the Bright Queen of the Kryn Dynasty, has spent multiple lives in pursuit of assembling the Luxon. With her eternal lover Quana at her side, she will stop at nothing to use its otherworldly power to bring a Golden Age to the peoples under her rule. So, when what might be the final piece of the Luxon appears nearby, Leylas sends Quana to collect it...with consequences that may threaten the entire Dynasty! Critical Role Game Master Matthew Mercer joins Eisner Award-winning writer Darcy van Poelgeest (Little Bird)!

Recipes and Techniques for Building the Best Drinks Inkshares

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The sinister Iselda has kidnapped Vax, and Vex must swallow her pride to ask for aid from the other heroes. But when they refuse, Vex decides to retrieve a friend outside of town . . . but not before Keyleth catches up to her and pledges to help.

*How Do You Want The World of Critical Role*The History Behind the Epic Fantasy"A guide to the massively popular fantasy RPG livestream offers previously unreleased photos and artwork, sharing cast insights into its origins and storylines as well as the diverse array of art and cosplay that Critical Role inspires."--Provided by publisher.Critical RoleTal'dorei Campaign Setting"Critical Role has taken the roleplaying world by storm and now you can join the adventure! Until now, the wondrous and dangerous lands of Tal'Dorei have been the sole stomping grounds of the show's adventuring company, Vox Machina. But now, you can explore these realms in a tome from the pen of Game Master Matt Mercer himself! Will you find one of the revered Vestiges of Divergence or perhaps discover part of the Chroma Conclave's legacy? Can you help the Ashari in their sacred charge to prevent the elemental vortices from overwhelming the world, or will you find yourself embroiled in the machinations of the Clasp? This setting book takes an in-depth look at the history, people, and places of Tal'Dorei, and includes new backgrounds, magic items, and monsters for the Fifth Edition rules"--Amazon.com.Tal'Dorei Campaign Setting RebornWelcome to Tal'Dorei, a fantasy-filled continent brimming with grand tales of heroes and adventure - and eagerly awaiting your own epic stories. Soar on a skyship from the metropolis of Emon to the distant haven of Whitestone, venture into wilderness rife with terrifying monsters and wayward mages, and uncover magic items that range from simple trinkets to the legendary Vestiges of Divergence. The hit series Critical Role first explored this continent through the epic adventures of Vox Machina. Now the world moves on in their wake. This campaign setting is newly revised and expanded to cover the exciting conclusion of the Vox Machina campaign and the characters lives in the years following. Let your footsteps, too, shape the fate of Tal'Dorei and perhaps the wider world of Exandria.This definitive, art-filled tomb is revised and expanded, containing everything you need to unlock the rich campaign setting of Tal'Dorei and make it your own:- A guide to each major region, with story hooks to fuel your campign- Expanded character options, including 9 subclasses and 5 backgrounds- Magic items such as the Vestiges of Divergence, legendary artifacts that grow in power with their wielders- Dozens of creatures, including many featured in the Critical Role campaigns- New lore and updated stat blocks for each member of Vox MachinaCritical Role: Vox Machina Origins Volume II

That's the question Vox Machina is asking after their encounter with Skysunder and the defrosting of Westruun. With the town blaming the attack on Realmseer Eskil Ryndarien, who once saved Grog's life, Vox Machina makes tracks to clear the Realmseer's name. But as happens in these situations, the trail leads to some unusual places. "This remains one of the best fantasy comics on stands today." --Comicbook.com

Critical Role: Vox Machina Origins Library Edition: Series I & II Collection Dark Horse Comics (Single Issues)

Why use a dragon to freeze a town? That's the question Vox Machina is asking after their encounter with Skysunder and the defrosting of Westruun. With the town blaming the attack on Realmseer Eskil Ryndarien, who once saved Grog's life, Vox Machina makes tracks to clear the Realmseer's name. But as happens in these situations, the trail leads to some unusual places.

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Critical Role Wizards of the Coast

When you become that which you fear most, how do you carry on? Veth Brenatto doesn't have an exciting life, but she likes it that way. Unlike her childhood, it's safe. Predictable. And her husband and son love her almost as fiercely as she loves them. But Veth's cozy existence is turned on its head when she and her family are captured by raiders. In order to save them, Veth will commit an atrocity that will sever her from all that she loves—maybe forever—and lead her to become Nott the Brave of the Mighty Nein. Celebrated writer Sam Maggs (Captain Marvel, The Unstoppable Wasp) is joined by Critical Role cast members Matthew Mercer and Sam Riegel, with the expert art of William Kirkby (Rat Queens) and colors by Mildred Louis (Agents of the Realm) for a heartbreaking look at a halfling's end and a goblin's beginning.

Critical Role: The Tales of Exandria--The Bright Queen #3 Dark Horse Comics

The unlikely heroes of Vox Machina are back in action! Join familiar faces from Critical Role's smash-hit first campaign as their escapades in Stilben lead them toward new adventure--and a dire threat to Grog when he goes missing in the night. Tracking him down will see the party lose one member, gain another, and reveal parts of Grog's secret past. But first, his friends have to actually find him. From award-nominated writer Jody Houser (Orphan Black, Stranger Things) and first series author Olivia Samson, with colorist Michele Assarasakorn (Isola, Gotham Academy) and letterer Ariana Maher (James Bond, Xena)! Collects Critical Role - Vox Machina Origins series II #1-#6.

Critical Role: The Mighty Nein Origins--Caleb Widogast Dark Horse Comics

A mysterious curse plagues the coastal town of Stilben. Six would-be heroes traveling different roads meet, fight each other -- then fight -- as they uncover a plot to destroy the city (and possibly them)! Meet Vox Machina. One day they'll save the world. Eventually.

Dark Horse Comics

Quana and Leylas struggle with the reality of their child's strange transformation. Ultimately, they are left with the question of whether or not her status as a symbol of hope outweighs the danger she could pose to the whole Dynasty. The decisions they make will ultimately reveal the mystery of Umavi Skysibil's ward and their identity. Critical Role Game Master Matthew Mercer joins Eisner Award-winning writer Darcy van Poelgeest (LittleBird) and fan-favorite artist CoupleofKooks in this new Critical Role series Tales of Exandria!

Critical Role: The Tales of Exandria--The Bright Queen #1 Dark Horse Comics (Single Issues)

"Critical Role has taken the roleplaying world by storm and now you can join the adventure! Until now, the wondrous and dangerous lands of Tal'Dorei have been the sole stomping grounds of the show's adventuring company, Vox Machina. But now, you can explore these realms in a tome from the pen of Game Master Matt Mercer himself! Will you find one of the revered Vestiges of Divergence or perhaps discover part of the Chroma Conclave's legacy? Can you help the Ashari in their sacred charge to prevent the elemental vortices from overwhelming the world, or will you find yourself embroiled in the machinations of the Clasp? This setting book takes an in-depth look at the history, people, and places of Tal'Dorei, and includes new backgrounds, magic items, and monsters for the Fifth Edition rules"--Amazon.com.