Feature Extraction And Image Processing For Computer Vision

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Handbook of Image Processing Operators
Human and Computer Vision Applications with CVIPtools, Second Edition
Deep Learning for Vision Systems
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Feature Extraction and Image Processing
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A Beginner’s Guide to Image Shape Feature Extraction Techniques
Advances in Soft and Hard Computing
Adaptive Image Processing
Practical Deep Learning for Cloud, Mobile, and Edge
For Facial Recognition, Object Detection, and Pattern Recognition Using Python
Biomedical Image Processing

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Fundamentals and Applications Springer
Content-Based Image Classification: Efficient Machine Learning Using Robust Feature Extraction Techniques is a comprehensive guide to research with invaluable image data. Social Science Research Network has revealed that 65% of people are visual learners. Research data provided by Hyerle (2000) has clearly shown 90% of information in the human brain is visual. Thus, it is no wonder that visual information processing in the brain is 60,000 times faster than text-based information (3M Corporation, 2001). Recently, we have witnessed a significant surge in conversing with images due to the popularity of social networking platforms. The other reason for embracing usage of image data is the mass availability of high-resolution cellphone cameras. Wide usage of image data in diversified application areas including medical science, media, sports, remote sensing, and so on, has spurred the need for further research in optimizing archival, maintenance, and retrieval of appropriate image content to leverage data-driven decision-making. This book demonstrates several techniques of image processing to represent image data in a desired format for information identification. It discusses the application of machine learning and deep learning for identifying and categorizing appropriate image data helpful in designing automated decision support systems. The book offers comprehensive coverage of the most essential topics, including: Image feature extraction with novel handcrafted techniques (traditional feature extraction) Image feature extraction with automated techniques (representation learning with CNNs) Significance of fusion-based approaches in enhancing classification accuracy MATLAB® codes for implementing the techniques Use of the Open Access data mining tool WEKA for multiple tasks The book is intended for budding researchers, technocrats, engineering students, and machine learning/deep learning enthusiasts who are willing to start their computer vision journey with content-based image recognition. The readers will get a clear picture of the essentials for transforming the image data into valuable means for insight generation. Readers will learn coding techniques necessary to propose novel mechanisms and disruptive approaches. The WEKA guide provided is beneficial for those uncomfortable coding for machine learning algorithms. The WEKA tool assists the learner in implementing machine learning algorithms with the click of a button. Thus, this book will be a stepping-stone for your machine learning journey. Please visit the author's website for any further guidance at https://www.rikdas.com/
Signal and Image Processing for Biometrics CRC Press
A comprehensive guide to the essential principles of image processing and pattern recognition Techniques and applications in the areas of image processing and pattern recognition are growing at an unprecedented rate. Containing the latest state-of-the-art developments in the field, Image Processing and Pattern Recognition presents clear explanations of the fundamentals as well as the most recent applications. It explains the essential principles so readers will not only be able to easily implement the algorithms and techniques, but also lead themselves to discover new problems and applications. Unlike other books on the subject, this volume presents numerous fundamental and advanced image processing algorithms and pattern recognition techniques to illustrate the framework. Scores of graphs and examples, technical assistance, and practical tools illustrate the basic principles and help simplify the problems, allowing students as well as professionals to easily grasp even complicated theories. It also features unique coverage of the most interesting developments and updated techniques, such as image watermarking, digital steganography, document processing and classification, solar image processing and event classification, 3-D Euclidean distance transformation, shortest path planning, soft morphology, recursive morphology, regulated morphology, and sweep morphology. Additional topics include enhancement and segmentation techniques, active learning, feature extraction, neural networks, and fuzzy logic. Featuring supplemental materials for instructors and students, Image Processing and Pattern Recognition is designed for undergraduate seniors and graduate students, engineering and scientific researchers, and professionals who work in signal processing, image processing, pattern recognition, information security, document processing, multimedia systems, and solar physics.
Advanced Image and Video Processing Using MATLAB Springer Science & Business Media
Written for senior-level and first year graduate students in biomedical signal and image processing, this book describes fundamental signal and image processing techniques that are used to process biomedical information. The book also discusses application of these techniques in the processing of some of the main biomedical signals and images, such as EEG, ECG, MRI, and CT. New features of this edition include the technical updating of each chapter along with the addition of many more examples, the majority of which are MATLAB based.
Applied Informatics and Communication, Part II Springer Science & Business Media
This book covers a wide range of local image descriptors, from the classical ones to the state of the art, as well as the burgeoning research topics on this area. The goal of this effort is to let readers know what are the most popular and useful methods in the current, what are the advantages and the disadvantages of these methods, which kind of methods is best suitable for their problems or applications, and what is the future of this area. What is more, hands-on exemplars supplied in this book will be of great interest to Computer Vision engineers and practitioners, as well as those want to begin their research in this area. Overall, this book is suitable for graduates, researchers and engineers in the related areas both as a learning text and as a reference book.
International Conference, ICAIC 2011, Xi'an China, August 20-21. 2011, Proceedings Feature Extraction and Image Processing for Computer Vision
Stochastic Image Processing provides the first thorough treatment of Markov and hidden Markov random fields and their application to image processing. Although promoted as a promising approach for over thirty years, it has only been in the past few years that the theory and algorithms have developed to the point of providing useful solutions to old and new problems in image processing. Markov random fields are a multidimensional extension of Markov chains, but the generalization is complicated by the lack of a natural ordering of pixels in multidimensional spaces. Hidden Markov fields are a natural generalization of the hidden Markov models that have proved essential to the development of modern speech recognition, but again the multidimensional nature of the signals makes them inherently more complicated to handle. This added complexity contributed to the long time required for the development of successful methods and applications. This book collects together a variety of successful approaches to a complete and useful characterization of multidimensional Markov and hidden Markov models along with applications to image analysis. The book provides a survey and comparative development of an exciting and rapidly evolving field of multidimensional Markov and hidden Markov random fields with extensive references to the literature.
The Essential Guide to Image Processing Springer Nature
Feature Extraction and Image Processing for Computer VisionAcademic Press
Biomedical Signal and Image Processing Academic Press
The book presents a collection of carefully selected, peer-reviewed papers from the 21st International Multi-Conference on Advanced Computer Systems 2018 (ACS 2018), which was held in Międzyzdroje, Poland on September 24th-26th, 2018. The goal of the ACS 2018 was to bring artificial intelligence, software technologies, biometrics, IT security and distance learning researchers in contact with the ACS community, and to give ACS attendees the opportunity to exchange notes on the latest advances in these areas of interest. The primary focus of the book is on high-quality,

original and unpublished research, case studies, and implementation experiences. All of the respective papers are of practical relevance to the construction, evaluation, application or operation of advanced systems. The topics addressed are divided into five major groups: artificial intelligence, software technologies, information technology security, multimedia systems, and information system design.

Concepts, Strategies, and Challenges 2019 Worldcomp Internation

Whether you’re a software engineer aspiring to enter the world of deep learning, a veteran data scientist, or a hobbyist with a simple dream of making the next viral AI app, you might have wondered where to begin. This step-by-step guide teaches you how to build practical deep learning applications for the cloud, mobile, browsers, and edge devices using a hands-on approach. Relying on years of industry experience transforming deep learning research into award-winning applications, Anirudh Koul, Siddha Ganju, and Meher Kasam guide you through the process of converting an idea into something that people in the real world can use. Train, tune, and deploy computer vision models with Keras, TensorFlow, Core ML, and TensorFlow Lite Develop AI for a range of devices including Raspberry Pi, Jetson Nano, and Google Coral Explore fun projects, from Silicon Valley’s Not Hotdog app to 40+ industry case studies Simulate an autonomous car in a video game environment and build a miniature version with reinforcement learning Use transfer learning to train models in minutes Discover 50+ practical tips for maximizing model accuracy and speed, debugging, and scaling to millions of users

Advances in Image and Video Technology Academic Press

This book constitutes the refereed proceedings of the Third International Conference on Dynamic Data Driven Application Systems, DDDAS 2020, held in Boston, MA, USA, in October 2020. The 21 full papers and 14 short papers presented in this volume were carefully reviewed and selected from 40 submissions. They cover topics such as: digital twins; environment cognizant adaptive-planning systems; energy systems; materials systems; physics-based systems analysis; imaging methods and systems; and learning systems.

Real-World AI & Computer-Vision Projects Using Python, Keras & TensorFlow Springer Nature

Gain insights into image-processing methodologies and algorithms, using machine learning and neural networks in Python. This book begins with the environment setup, understanding basic image-processing terminology, and exploring Python concepts that will be useful for implementing the algorithms discussed in the book. You will then cover all the core image processing algorithms in detail before moving onto the biggest computer vision library: OpenCV. You’ll see the OpenCV algorithms and how to use them for image processing. The next section looks at advanced machine learning and deep learning methods for image processing and classification. You’ll work with concepts such as pulse coupled neural networks, AdaBoost, XG boost, and convolutional neural networks for image-specific applications. Later you’ll explore how models are made in real time and then deployed using various DevOps tools. All the concepts in Practical Machine Learning and Image Processing are explained using real-life scenarios. After reading this book you will be able to apply image processing techniques and make machine learning models for customized application. What You Will Learn Discover image-processing algorithms and their applications using Python Explore image processing using the OpenCV library Use TensorFlow, scikit-learn, NumPy, and other libraries Work with machine learning and deep learning algorithms for image processing Apply image-processing techniques to five real-time projects Who This Book Is For Data scientists and software developers interested in image processing and computer vision.

Texture Feature Extraction Techniques for Image Recognition John Wiley & Sons

Proceedings of the 2019 International Conference on Image Processing, Computer Vision, and Pattern Recognition (IPCV'19) held July 29th - August 1st, 2019 in Las Vegas, Nevada.

Local Image Descriptor: Modern Approaches "O'Reilly Media, Inc."

This book comprehensively reviews the various automated and semi-automated signal and image processing techniques, as well as deep-learning-based image analysis techniques, used in healthcare diagnostics. It highlights a range of data pre-processing methods used in signal processing for effective data mining in remote healthcare, and discusses pre-processing using filter techniques, noise removal, and contrast-enhanced methods for improving image quality. The book discusses the status quo of artificial intelligence in medical applications, as well as its future. Further, it offers a glimpse of feature extraction methods for reducing dimensionality and extracting discriminatory information hidden in biomedical signals. Given its scope, the book is intended for academics, researchers and practitioners interested in the latest real-world technological innovations.

5th Pacific Rim Symposium, PSIVT 2011, Gwangju, South Korea, November 20-23, 2011, Proceedings Apress

The book familiarizes readers with fundamental concepts and issues related to computer vision and major approaches that address them. The focus of the book is on image acquisition and image formation models, radiometric models of image formation, image formation in the camera, image processing concepts, concept of feature extraction and feature selection for pattern classification/recognition, and advanced concepts like object classification, object tracking, image-based rendering, and image registration. Intended to be a companion to a typical teaching course on computer vision, the book takes a problem-solving approach.

Hunger Classification of Lates calcarifer Springer Science & Business Media

Focusing on feature extraction while also covering issues and techniques such as image acquisition, sampling theory, point operations and low-level feature extraction, the authors have a clear and coherent approach that will appeal to a wide range of students and professionals. Ideal module text for courses in artificial intelligence, image processing and computer vision Essential reading for engineers and academics working in this cutting-edge field Supported by free software on a companion website

First International Conference, ICBA 2004, Hong Kong, China, July 15-17, 2004, Proceedings Wiley-Blackwell

Adaptive image processing is one of the most important techniques in visual information processing, especially in early vision such as image restoration, filtering, enhancement, and segmentation. While existing books present some important aspects of the issue, there is not a single book that treats this problem from a viewpoint that is directly li

Handbook of Image Processing Operators Springer

This book emphasizes various image shape feature extraction methods which are necessary for image shape recognition and classification. Focussing on a shape feature extraction technique used in content-based image retrieval (CBIR), it explains different applications of image shape features in the field of content-based image retrieval. Showcasing useful applications and illustrating examples in many interdisciplinary fields, the present book is aimed at researchers and graduate students in electrical engineering, data science, computer science, medicine, and machine learning including medical physics and information technology.

Human and Computer Vision Applications with CVIPtools, Second Edition Manning Publications

The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Many successful applications of machine learning exist already, including systems that analyze past sales data to predict customer behavior, optimize robot behavior so that a task can be completed using minimum resources, and extract knowledge from bioinformatics data. Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. Subjects include supervised learning; Bayesian decision theory; parametric, semi-parametric, and nonparametric methods; multivariate analysis; hidden Markov models; reinforcement learning; kernel machines; graphical models; Bayesian estimation; and statistical testing.Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third edition of Introduction to Machine Learning reflects this shift, with added support for beginners, including selected solutions for exercises and additional example data sets (with code available online). Other substantial changes include discussions of outlier detection; ranking algorithms for perceptrons and support vector machines; matrix decomposition and spectral methods; distance estimation; new kernel algorithms; deep learning in multilayered perceptrons; and the nonparametric approach to Bayesian methods. All learning algorithms are explained so that students can easily move from the equations in the book to a computer program. The book can be used by both advanced undergraduates and graduate students. It will also be of interest to professionals who are concerned with the application of machine learning methods.

Deep Learning for Vision Systems IGI Global

This book constitutes the refereed proceedings of the First International Conference on Biometric Authentication, ICBA 2004, held in Hong Kong, China in July 2004. The 104 revised full papers presented were carefully reviewed and selected from 157 submissions; also included are summaries of 3 biometric competitions on fingerprint verification, face authentication, and signature verification. The papers are organized in topical sections on face, fingerprint, iris, signature, speech, biometric fusion and risk analysis, and other biometric issues.

Biometric Authentication Academic Press

This book offers a comprehensive introduction to advanced methods for image and video analysis and processing. It covers deraining, dehazing, inpainting, fusion, watermarking and stitching. It describes techniques for face and lip recognition, facial expression recognition, lip reading in videos, moving object tracking, dynamic scene classification, among others. The book combines the latest machine learning methods with computer vision applications, covering topics such as event recognition based on deep learning,dynamic scene classification based on topic model, person re-identification based on metric learning and behavior analysis. It also offers a systematic introduction to image evaluation criteria showing how to use them in different experimental contexts. The book offers an example-based practical guide to researchers, professionals and graduate students dealing with advanced problems in image analysis and computer vision.

Feature Extraction and Image Processing for Computer Vision CRC Press

* Essential reading for engineers and students working in this cutting edge field * Ideal module text and background reference for courses in image processing and computer vision * Companion website includes worksheets, links to free software, Matlab files and new demonstrations Image processing and computer vision are currently hot topics with undergraduates and professionals alike. Feature Extraction and Image Processing provides an essential guide to the implementation of image processing and computer vision techniques, explaining techniques and fundamentals in a clear and concise manner. Readers can develop working techniques, with usable code provided throughout and working Matlab and Mathcad files on the web. Focusing on feature extraction while also covering issues and techniques such as image acquisition, sampling theory, point operations and low-level feature extraction, the authors have a clear and coherent approach that will appeal to a wide range of students and professionals. The new edition includes: * New coverage of curvature in low-level feature extraction (SIFT and saliency) and features (phase congruency); geometric active contours; morphology; camera models * Updated coverage of image smoothing (anistropic diffusion); skeletonization; edge detection; curvature; shape descriptions (moments) * Essential reading for engineers and students working in this cutting edge field * Ideal module text and background reference for courses in image processing and computer vision * Companion website includes worksheets, links to free software, Matlab files and solutions.