
Dependency Injection In Net Mark Seemann

Entity Framework Core in Action, Second Edition
 Code That Fits in Your Head
 ASP.NET Core MVC 2.0 Cookbook
 Practical Microsoft Visual Studio 2015
 An Atypical ASP.NET Core 6 Design Patterns Guide
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 ASP.NET Core in Action, Third Edition
 An An Atypical ASP.NET Core 5 Design Patterns Guide
 Hands-On Design Patterns with Swift
 ASP.NET Core in Action, Second Edition
 Clean Coder
 Core Servlets und Java Server Pages.

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Entity Framework Core in Action, Second Edition O'Reilly Germany

Entity Framework Core in Action, Second Edition teaches you to write flawless database interactions for .NET applications. Following relevant examples from author Jon Smith's extensive experience, you'll progress quickly from EF basics to advanced techniques. In addition to the latest EF features, this book addresses performance, security, refactoring, and unit testing. This updated edition also contains new material on NoSQL databases.

Code That Fits in Your Head Packt Publishing Ltd

Bestselling author Mark Price is back to guide you through the coolest and most common technologies a .NET developer should know: Blazor, .NET MAUI, gRPC, GraphQL, SQL Server, Cosmos DB, OData, SignalR, Azure Functions, and more! Purchase of the print or Kindle book includes a free eBook in PDF format. Key Features Build services using a variety of technologies including Web API, OData, gRPC, GraphQL, SignalR, and Azure

Functions Learn how to use specialized libraries to improve all aspects of your applications, including performance and localization Leverage .NET MAUI to develop cross-platform desktop and mobile apps with ease Book Description Apps and Services with .NET 7 is for .NET 6 and .NET 7 developers who want to kick their C# and .NET understanding up a gear by learning the practical skills and knowledge they need to build real-world applications and services. It covers specialized libraries that will help you monitor and improve performance, secure your data and applications, and internationalize your code and apps. With chapters that put a variety of technologies into practice, including Web API, OData, gRPC, GraphQL, SignalR, and Azure Functions, this book will give you a broader scope of knowledge than other books that often focus on only a handful of .NET technologies. It covers the latest developments, libraries, and technologies that will help keep you up to date. You'll also leverage .NET MAUI to develop mobile apps for iOS and Android as well as desktop apps for Windows and macOS. What you will learn Learn how to build more efficient, secure, and scalable apps and services Leverage specialized .NET libraries to improve your applications Implement popular third-party libraries like Serilog and FluentValidation Build cross-platform apps with .NET MAUI

and integrate with native mobile features Get familiar with a variety of technologies for implementing services like gRPC and GraphQL Explore Blazor WebAssembly and use open-source Blazor component libraries Store and manage data locally and in the cloud with SQL Server and Cosmos DB Who this book is for This book is for .NET developers interested in exploring more specialized libraries and implementation fundamentals behind building services and apps. You'll need to know your way around .NET and C# quite well before you can dive in, so if you want to work your way up to this book, pick up Mark's other .NET book, C# 11 and .NET 7 - Modern Cross-Platform Development Fundamentals, first.

ASP.NET Core MVC 2.0 Cookbook Simon and Schuster
Summary ASP.NET MVC 4 in Action is a fast-paced tutorial designed to introduce ASP.NET MVC to .NET developers and show how to apply it effectively. All examples in this revised edition are based on ASP.NET MVC 4, so you'll get full coverage of features such as the Razor view engine, Web Matrix helpers, and improved extensibility. You'll see how your ASP.NET applications can benefit from changes in the .NET Framework. About the Technology ASP.NET MVC provides the architecture needed to separate an application's logic and its UI. Because each component's role is well defined, MVC applications are easy to test, maintain, and extend. The latest version, ASP.NET MVC 4, takes advantage of .NET 4 and includes powerful features like the Razor view engine, Web Matrix helpers, and enhanced extensibility. About the Book ASP.NET MVC 4 in Action is a hands-on guide that shows you how to apply ASP.NET MVC effectively. After a high-speed ramp up, this thoroughly revised new edition explores each key topic with a self-contained example so you can jump right to the parts you need. Based on thousands of hours of real-world experience, the authors show you valuable high-end techniques you won't find anywhere else. Written for developers, the book arms you with the next-level skills and practical guidance to create compelling web applications. You need some knowledge of ASP.NET and C#, but no prior ASP.NET MVC experience is assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Complete coverage of ASP.NET MVC 4 The new Web API Full-system testing About the Authors Jeffrey Palermo, Jimmy Bogard, Eric Hexter, Matthew Hinze, and Jeremy Skinner are all ASP.NET MVPs, ASP insiders, and early adopters of ASP.NET MVC.

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Practical Microsoft Visual Studio 2015 Addison-Wesley Professional

Publisher's Note: Microsoft stopped supporting .NET 5 in May 2022. The newer 8th edition of the book is available that covers .NET 8 (end-of-life November 2026) with C# 12 and EF Core 8. Purchase of the print or Kindle book includes a free PDF eBook
Key Features Explore the newest additions to C# 9, the .NET 5 class library, Entity Framework Core and Blazor Strengthen your command of ASP.NET Core 5.0 and create professional websites

and services Build cross-platform apps for Windows, macOS, Linux, iOS, and Android Book Description In C# 9 and .NET 5 - Modern Cross-Platform Development, Fifth Edition, expert teacher Mark J. Price gives you everything you need to start programming C# applications. This latest edition uses the popular Visual Studio Code editor to work across all major operating systems. It is fully updated and expanded with a new chapter on the Microsoft Blazor framework. The book's first part teaches the fundamentals of C#, including object-oriented programming and new C# 9 features such as top-level programs, target-typed new object instantiation, and immutable types using the record keyword. Part 2 covers the .NET APIs, for performing tasks like managing and querying data, monitoring and improving performance, and working with the file system, async streams, serialization, and encryption. Part 3 provides examples of cross-platform apps you can build and deploy, such as websites and services using ASP.NET Core or mobile apps using Xamarin.Forms. The best type of application for learning the C# language constructs and many of the .NET libraries is one that does not distract with unnecessary application code. For that reason, the C# and .NET topics covered in Chapters 1 to 13 feature console applications. In Chapters 14 to 20, having mastered the basics of the language and libraries, you will build practical applications using ASP.NET Core, Model-View-Controller (MVC), and Blazor. By the end of the book, you will have acquired the understanding and skills you need to use C# 9 and .NET 5 to create websites, services, and mobile apps. What you will learn Build your own types with object-oriented programming Query and manipulate data using LINQ Build websites and services using ASP.NET Core 5 Create intelligent apps using machine learning Use Entity Framework Core and work with relational databases Discover Windows app development using the Universal Windows Platform and XAML Build rich web experiences using the Blazor framework Build mobile applications for iOS and Android using Xamarin.Forms Who this book is for This book is best for C# and .NET beginners, or programmers who have worked with C# in the past but feel left behind by the changes in the past few years. This book doesn't expect you to have any C# or .NET experience; however, you should have a general understanding of programming. Students and professionals with a science, technology, engineering, or mathematics (STEM) background can certainly benefit from this book.

An Atypical ASP.NET Core 6 Design Patterns Guide John Wiley & Sons

Dependency Injection In .Net

Sieben Wochen, sieben Datenbanken Dependency Injection In .Net Dependency Injection in .NET is a comprehensive guide that introduces DI and provides an in-depth look at applying DI practices to .NET apps. In it, you will also learn to integrate DI together with such technologies as Windows Communication Foundation, ASP.NET MVC, Windows Presentation Foundation and other core .NET components. Building on your existing knowledge of C# and the .NET platform, this book will be most beneficial for readers who have already built at least a few software solutions of intermediate complexity. Most examples are in plain C# without use of any particular DI framework. Later, the book introduces several well-known DI frameworks, such as StructureMap, Windsor and Spring.NET. For each framework, it presents examples of its particular usage, as well as examines how the framework relates to the common patterns presented earlier in the book. Dependency Injection Principles, Practices, and Patterns

How to Reduce Code Complexity and Develop Software More Sustainably "Mark Seemann is well known for explaining complex concepts clearly and thoroughly. In this book he condenses his

wide-ranging software development experience into a set of practical, pragmatic techniques for writing sustainable and human-friendly code. This book will be a must-read for every programmer." -- Scott Wlaschin, author of Domain Modeling Made Functional Code That Fits in Your Head offers indispensable, practical advice for writing code at a sustainable pace and controlling the complexity that causes projects to spin out of control. Reflecting decades of experience helping software teams succeed, Mark Seemann guides you from zero (no code) to deployed features and shows how to maintain a good cruising speed as you add functionality, address cross-cutting concerns, troubleshoot, and optimize. You'll find valuable ideas, practices, and processes for key issues ranging from checklists to teamwork, encapsulation to decomposition, API design to unit testing. Seemann illuminates his insights with code examples drawn from a complete sample project. Written in C#, they're designed to be clear and useful to anyone who uses any object-oriented language including Java, C++, and Python. To facilitate deeper exploration, all code and extensive commit messages are available for download. Choose mindsets and processes that work, and escape bad metaphors that don't Use checklists to liberate yourself, improving outcomes with the skills you already have Get past "analysis paralysis" by creating and deploying a vertical slice of your application Counteract forces that lead to code rot and unnecessary complexity Master better techniques for changing code behavior Discover ways to solve code problems more quickly and effectively Think more productively about performance and security If you've ever suffered through bad projects or had to cope with unmaintainable legacy code, this guide will help you make things better next time and every time. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Code Like a Pro in C# mitp Verlags GmbH & Co. KG

Agile coding with design patterns and SOLID principles As every developer knows, requirements are subject to change. But when you build adaptability into your code, you can respond to change more easily and avoid disruptive rework. Focusing on Agile programming, this book describes the best practices, principles, and patterns that enable you to create flexible, adaptive code-- and deliver better business value. Expert guidance to bridge the gap between theory and practice Get grounded in Scrum: artifacts, roles, metrics, phases Organize and manage architectural dependencies Review best practices for patterns and anti-patterns Master SOLID principles: single-responsibility, open/closed, Liskov substitution Manage the versatility of interfaces for adaptive code Perform unit testing and refactoring in tandem See how delegation and abstraction impact code adaptability Learn best ways to implement dependency interjection Apply what you learn to a pragmatic, agile coding project Get code samples at:

<http://github.com/garymclean/AdaptiveCode>

Apps and Services with .NET 7 Pearson Deutschland GmbH

Lesbare, wartbare und zuverlässige Tests entwickeln Stubs, Mock-Objekte und automatisierte Frameworks Einsatz von .NET-Tools inkl. NUnit, Rhino Mocks und Typemock Isolator Unit Testing, richtig durchgeführt, kann den Unterschied ausmachen zwischen einem fehlgeschlagenen Projekt und einem erfolgreichen, zwischen einer wartbaren Code-Basis und einer, die niemand freiwillig anpackt, zwischen dem Nach-Hause-Kommen um 2 Uhr nachts oder zum Abendessen, selbst noch kurz vor dem Release-Termin. Roy Osherove führt Sie Schritt für Schritt von einfachen Tests zu Tests, die wartbar, lesbar und zuverlässig sind. Er geht danach auf die Grundlagen des Interaction Testings ein und stellt schließlich bewährte Vorgehensweisen für das Schreiben, das

Verwalten und das Warten der Unit Tests in echten Projekten vor. Darüber hinaus werden auch fortgeschrittene Themen behandelt wie Mocks, Stubs und Frameworks wie etwa Typemock Isolator und Rhino Mocks. Sie werden eine Menge zu fortgeschrittenen Testmustern und zur Testorganisation, zum Arbeiten mit Legacy Code und auch zu untestbarem Code erfahren. Und Sie lernen Werkzeuge kennen, die Sie beim Testen von Datenbanken und anderen Technologien brauchen werden. Alle Beispiele sind mit Visual Studio in C# geschrieben, so dass die Beispiele insbesondere für .NET-Entwickler nützlich sind. Aber auch für Programmierer anderer Sprachen wird das Buch von großem Nutzen sein, da die Prinzipien des Unit Testings für andere Sprachen dieselben sind. Roys Blog finden Sie auf ISerializable.com. Aus dem Inhalt: Verwenden eines Test-Frameworks (NUnit) Grundlegende Testattribute Stubs zum Auflösen von Abhängigkeiten Interaction Testing mit Mock-Objekten Testhierarchie und Organisation Die Säulen guter Tests Integration von Unit Testing in das Unternehmen Umgang mit Legacy Code

Naked presenter Packt Publishing Ltd

Get the latest coverage of the newest features in C#9 and .NET 5 In Professional C# and .NET: 2021 Edition, Microsoft MVP for Visual Studio and Development Technologies and veteran developer, Christian Nagel, delivers a comprehensive tour of the new features and capabilities of C#9 and .NET 5. Experienced programmers making the transition to C# will benefit from the author's in-depth explorations to create Web- and Windows applications using ASP.NET Core, Blazor, and WinUI using modern application patterns and new features offered by .NET including Microservices deployed to Docker images, gRPC, localization, asynchronous streaming, and much more. The book also offers: Discussions of the extension of .NET to non-Microsoft platforms like OSX and Linux Explanations of the newest features in C#9, including support for record types, and enhanced support for tuples, pattern matching, and nullable reference types Integrating .NET applications with Microsoft Azure services such as Azure App Configuration, Azure Key Vault, Azure Functions, the Azure Active Directory, and others Downloadable code examples from wrox.com and github.com with online updates for C# 10 and .NET 6 Perfect for programmers with a background in C#, Visual Basic, Java, or C/C++, Professional C# and .NET: 2021 Edition will also earn a place in the libraries of software architects seeking an up-to-date and fulsome treatment of the latest C# and .NET releases.

Adaptive Code via C# Packt Publishing Ltd

Summary Metaprogramming in .NET is designed to help readers understand the basic concepts, advantages, and potential pitfalls of metaprogramming. It introduces core concepts in clear, easy-to-follow language and then it takes you on a deep dive into the tools and techniques you'll use to implement them in your .NET code. You'll explore plenty of real-world examples that reinforce key concepts. When you finish, you'll be able to build high-performance, metaprogramming-enabled software with confidence. About the Technology When you write programs that create or modify other programs, you are metaprogramming. In .NET, you can use reflection as well as newer concepts like code generation and scriptable software. The emerging Roslyn project exposes the .NET compiler as an interactive API, allowing compile-time code analysis and just-in-time refactoring. About this Book Metaprogramming in .NET is a practical introduction to the use of metaprogramming to improve the performance and maintainability of your code. This book avoids abstract theory and instead teaches you solid practices you'll find useful immediately. It introduces core concepts like code generation and application composition in clear, easy-to-follow language.

Written for readers comfortable with C# and the .NET framework—no prior experience with metaprogramming is required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Metaprogramming concepts in plain language Creating scriptable software Code generation techniques The Dynamic Language Runtime About the Authors Kevin Hazzard is a Microsoft MVP, consultant, teacher, and developer community leader in the mid-Atlantic USA. Jason Bock is an author, Microsoft MVP, and the leader of the Twin Cities Code Camp. "An excellent way to start fully using the power of metaprogramming."—From the Foreword by Rockford Lhotka, Creator of the CSLA .NET Framework Table of Contents PART 1 DEMYSTIFYING METAPROGRAMMING Metaprogramming concepts Exploring code and metadata with reflection PART 2 TECHNIQUES FOR GENERATING CODE The Text Template Transformation Toolkit (T4) Generating code with the CodeDOM Generating code with Reflection.Emit Generating code with expressions Generating code with IL rewriting PART 3 LANGUAGES AND TOOLS The Dynamic Language Runtime Languages and tools Managing the .NET Compiler

Pro ASP.NET Core MVC 2 Simon and Schuster

Verhaltensregeln für professionelle Programmierer Erfolgreiche Programmierer haben eines gemeinsam: Die Praxis der Software-Entwicklung ist ihnen eine Herzensangelegenheit. Auch wenn sie unter einem nicht nachlassenden Druck arbeiten, setzen sie sich engagiert ein. Software-Entwicklung ist für sie eine Handwerkskunst. In *Clean Coder* stellt der legendäre Software-Experte Robert C. Martin die Disziplinen, Techniken, Tools und Methoden vor, die Programmierer zu Profis machen. Dieses Buch steckt voller praktischer Ratschläge und behandelt alle wichtigen Themen vom professionellen Verhalten und Zeitmanagement über die Aufwandsschätzung bis zum Refactoring und Testen. Hier geht es um mehr als nur um Technik: Es geht um die innere Haltung. Martin zeigt, wie Sie sich als Software-Entwickler professionell verhalten, gut und sauber arbeiten und verlässlich kommunizieren und planen. Er beschreibt, wie Sie sich schwierigen Entscheidungen stellen und zeigt, dass das eigene Wissen zu verantwortungsvollem Handeln verpflichtet. In diesem Buch lernen Sie: Was es bedeutet, sich als echter Profi zu verhalten Wie Sie mit Konflikten, knappen Zeitplänen und unvernünftigen Managern umgehen Wie Sie beim Programmieren im Fluss bleiben und Schreibblockaden überwinden Wie Sie mit unerbittlichem Druck umgehen und Burnout vermeiden Wie Sie Ihr Zeitmanagement optimieren Wie Sie für Umgebungen sorgen, in denen Programmierer und Teams wachsen und sich wohlfühlen Wann Sie Nein sagen sollten – und wie Sie das anstellen Wann Sie Ja sagen sollten – und was ein Ja wirklich bedeutet Großartige Software ist etwas Bewundernswertes: Sie ist leistungsfähig, elegant, funktional und erfreut bei der Arbeit sowohl den Entwickler als auch den Anwender. Hervorragende Software wird nicht von Maschinen geschrieben, sondern von Profis, die sich dieser Handwerkskunst unerschütterlich verschrieben haben. *Clean Coder* hilft Ihnen, zu diesem Kreis zu gehören. Über den Autor: Robert C. Uncle Bob Martin ist seit 1970 Programmierer und bei Konferenzen in aller Welt ein begehrter Redner. Zu seinen Büchern gehören *Clean Code – Refactoring, Patterns, Testen und Techniken für sauberen Code* und *Agile Software Development: Principles, Patterns, and Practices*. Als überaus produktiver Autor hat Uncle Bob Hunderte von Artikeln, Abhandlungen und Blogbeiträgen verfasst. Er war Chefredakteur bei *The C++ Report* und der erste Vorsitzende der Agile Alliance. Martin gründete und leitet die Firma *Object Mentor, Inc.*, die sich darauf spezialisiert hat, Unternehmen bei der Vollendung ihrer Projekte behilflich zu sein.

C# 8.0 and .NET Core 3.0 - Modern Cross-Platform Development Simon and Schuster

The professional developer's essential guide to building robust, maintainable, and flexible web apps by leveraging C# 10 and .NET 6 features and component- and application-scale design patterns Key Features Apply the SOLID architectural principles and software design patterns effectively with a focus on dependency injection Discover modern application architectures such as vertical slice, clean architecture, and event-driven microservices Explore full-stack ASP.NET Core with an overview of Blazor Book Description An Atypical ASP.NET Core 6 Design Patterns Guide, Second Edition approaches programming like playing with LEGO®: snapping small pieces together to create something beautiful. Thoroughly updated for ASP.NET Core 6, with further coverage of microservices patterns, data contracts, and event-driven architecture, this book gives you the tools to build and glue reliable components together to improve your programmatic masterpieces. The chapters are organized based on scale and topic, allowing you to start small and build on a strong base, the same way that you would develop a program. You will begin by exploring basic design patterns, SOLID architectural principles, dependency injection, and other ASP.NET Core 6 mechanisms. You will explore component-scale patterns, and then move to higher level application-scale patterns and techniques to better structure your applications. Finally, you'll advance to the client side to connect the dots with tools like Blazor and make ASP.NET Core a viable full-stack web development framework. You will supplement your learning with practical use cases and best practices, exploring a range of significant Gang of Four (GoF) design patterns along the way. By the end of the book, you will be comfortable combining and implementing patterns in different ways, and crafting software solutions of any scale. What you will learn Apply the SOLID principles for building flexible and maintainable software Get to grasp .NET dependency Injection Work with GoF design patterns such as strategy, decorator, facade, and composite Explore the MVC patterns for designing web APIs and web applications using Razor Discover layering techniques and tenets of clean architecture Become familiar with CQRS and vertical slice architecture as an alternate to layering Understand microservices and when they can benefit your applications Build an ASP.NET user interfaces from server-side to client-side Blazor Who this book is for The book is intended for intermediate software and web developers with an understanding of .NET who want to write flexible, maintainable, and robust code for building scalable web applications. Knowledge of C# programming and an understanding of web concepts like HTTP is necessary.

C# 9 and .NET 5 - Modern Cross-Platform Development Simon and Schuster

Die statische Struktur eines markierten Petrinetzes ist durch das Netz selbst und die anfängliche Verteilung der Marken gegeben. Sein Verhalten wird durch die Menge seiner Abläufe oder durch seinen Erreichbarkeitsgraphen beschrieben. Struktur und Verhalten hängen eng zusammen, so lassen sich dynamische Systemeigenschaften oft mit Hilfe struktureller Methoden wie Deadlocks oder S-Invarianten beweisen. Für die Analyse eines markierten Petrinetzes auf dynamische Eigenschaften reichen strukturelle Methoden dagegen meist nicht aus. So sind die meisten dynamischen Eigenschaften – wie z.B. die Erreichbarkeit einer gegebenen Markierung – zwar entscheidbar, doch haben diese Entscheidungsprobleme sehr große untere Komplexitätsschranken, die wenigstens dem Konstruktionsaufwand des Erreichbarkeitsgraphen entsprechen. Eine effiziente Analyse basiert notwendigerweise auf der Struktur eines markierten Netzes. Sie ist also nur für Netze möglich,

deren relevante dynamische Eigenschaften durch strukturelle Eigenschaften charakterisiert werden. Für Free-Choice-Petrietze wurde Anfang der 70er Jahre von Fred Commoner (damals ein Student am MIT) eine entsprechende Charakterisierung der dynamischen Eigenschaft Lebendigkeit angegeben: ein Free-Choice-Netz ist genau dann lebendig, wenn jeder Deadlock einen markierten Trap enthält. Leider ermöglicht dieses Ergebnis aber keine effiziente Lebendigkeitsanalyse, denn das Nicht-Lebendigkeitsproblem für Free-Choice-Netze wurde als NP-vollständig nachgewiesen.

Implementation Patterns - Studentenausgabe Packt Publishing Ltd

Build cross-platform apps with .NET MAUI! This exciting new technology helps you create mobile and desktop apps using a common set of .NET tools. In .NET MAUI in Action you will learn how to: Set up your environment for cross-platform development Write an interactive UI in XAML using out-of-the-box controls Apply the MVVM pattern to build maintainable code Extend your control library with custom controls Structure your app using common navigation paradigms Use common device features like GPS Use DevOps tools to automate deployment and testing .NET MAUI in Action shows you how you can use the cutting-edge MAUI framework to write apps that will run on Windows, Android, macOS, and iOS platforms using your existing .NET development skills. This book reveals essential MAUI development techniques through hands-on example applications in every chapter. You'll learn cross-platform development quickly as you start building your own rich apps, from to-do list apps, to a movie recommender app, and eventually a full-stack solution using enterprise architecture patterns. You'll also learn how to use GitHub Actions to deploy robust, testable, and maintainable apps; and how to deliver a consistent look and feel across platforms. Throughout, you'll use the built-in controls of .NET MAUI and learn how to develop your own custom solutions. Foreword by Kym Phillpotts. About the technology Write your app once and deploy it on mobile, desktop, web, and cloud with .NET MAUI. This powerful multi-platform App UI framework saves time and money by eliminating tedious platform-specific rewrites. You just define your project in straightforward XAML markup and C#, and MAUI generates the native applications for iOS, Android, Windows, and macOS. About the book .NET MAUI in Action teaches you how to build cross-platform applications using the .NET MAUI framework. You'll explore compelling examples while you work your way up from "Aloha World" to a full-stack enterprise solution. Along the way, you'll master the MVVM pattern and other essentials of mobile UI development. This practical book is perfect for .NET developers who have never created mobile apps. What's inside Write interactive UIs in XAML using out-of-the-box controls Extend your control library with custom controls Use common device features like GPS Automate deployment and testing About the reader For experienced .NET developers. No iOS or Android experience required. About the author Matt Goldman is a Solution Architect at SSW, a regular speaker at user groups and conferences, and maintains open source libraries for use in .NET MAUI apps. Table of Contents PART 1 - INTRODUCING .NET MAUI 1 Introducing .NET MAUI 2 Building a .NET MAUI app 3 Making .NET MAUI apps interactive PART 2 - VIEWS, LAYOUTS, AND CONTROLS 4 Controls 5 Layouts 6 Advanced layout concepts 7 Pages and navigation PART 3 - ENTERPRISE DEVELOPMENT PATTERNS AND PRACTICES 8 Enterprise app development 9 The MVVM Pattern 10 Styles, themes, and multiplatform layouts 11 Beyond the basics: Custom controls 12 Deploying apps to production with GitHub Actions

72 Tricks for .NET Developers Pearson Deutschland GmbH Können Sie Ihren Code leicht ändern? Können Sie fast unmittelbar

Feedback bekommen, wenn Sie ihn ändern? Verstehen Sie ihn? Wenn Sie eine dieser Fragen mit nein beantworten, arbeiten Sie mit Legacy Code, der Geld und wertvolle Entwicklungszeit kostet. Michael Feathers erläutert in diesem Buch Strategien für den gesamten Entwicklungsprozess, um effizient mit großen, ungetesteten Code-Basen zu arbeiten. Dabei greift er auf erprobtes Material zurück, das er für seine angesehenen Object-Mentor-Seminare entwickelt hat. Damit hat er bereits zahlreichen Entwicklern, technischen Managern und Testern geholfen, ihre Legacy-Systeme unter Kontrolle zu bringen. Darüber hinaus finden Sie auch einen Katalog mit 24 Techniken zur Aufhebung von Dependencies, die Ihnen zeigen, wie Sie isoliert mit Programmelementen arbeiten und Code sicherer ändern können. [Dependency Injection In.Net](#) Packt Publishing Ltd

Learn to implement ASP.NET Core features to build effective software that can be scaled and maintained easily Key Features Practical solutions to recurring issues in the web development world Recipes on the latest features of ASP.Net Core 2.0 Coverage of Bootstrap, Angular, and JavaScript lets you supercharge your frontend Book Description The ASP.NET Core 2.0 Framework has been designed to meet all the needs of today's web developers. It provides better control, support for test-driven development, and cleaner code. Moreover, it's lightweight and allows you to run apps on Windows, OSX and Linux, making it the most popular web framework with modern day developers. This book takes a unique approach to web development, using real-world examples to guide you through problems with ASP.NET Core 2.0 web applications. It covers Visual Studio 2017- and ASP.NET Core 2.0-specific changes and provides general MVC development recipes. It explores setting up .NET Core, Visual Studio 2017, Node.js modules, and NuGet. Next, it shows you how to work with Inversion of Control data pattern and caching. We explore everyday ASP.NET Core MVC 2.0 patterns and go beyond it into troubleshooting. Finally, we lead you through migrating, hosting, and deploying your code. By the end of the book, you'll not only have explored every aspect of ASP.NET Core MVC 2.0, you'll also have a reference you can keep coming back to whenever you need to get the job done. What you will learn Build ASP.Net Core 2.0 applications using HTTP services with WebApi Learn to unit-test, load test, and perform test applications using client-side and server-side frameworks Debug, monitor and troubleshoot ASP.Net Core 2.0 applications using popular tools Reuse components with NuGet and create modular components with middleware Create applications using client-side technologies such as HTML5, JavaScript, jQuery, and Angular Build responsive and dynamic UIs for your MVC apps using Bootstrap Leverage tools like Karma, Jasmine, QUnit, xUnit, Selenium, Microsoft Fakes, and Visual Studio 2017 Enterprise Who this book is for This book is written for the ASP.NET developer who wants to deliver professional-standard software, quickly and efficiently. It's filled with hands-on recipes, practical advice, and guidance to help developers with every aspect of the ASP.NET development cycle. Whether you've just started out or are a seasoned pro, the Asp.Net Core 2.0 Cookbook is written for you.

[Effektives Arbeiten mit Legacy Code](#) Simon and Schuster Learn the details of the most highly recommended practices of software development using the latest version of Visual Studio 2015. Recommended practices are grouped by development phase and explained in far more detail than the typical tips and tricks compilations. This book also contains detailed coverage of recognized patterns and practices used to create software in a timely manner with expected quality in the context of using specific Visual Studio 2015 features. Creating software is part defined process and part empirical process. While there is no

single “best” process to employ in all development scenarios, MVP author Peter Ritchie helps readers navigate the complexity of development options and decide which techniques and Visual Studio 2015 features to use based on the needs of their particular project. Readers will learn practices such as those related to working in teams, design and architecture, refactoring, source code control workflows, unit testing, performance testing, coding practices, use of common patterns, code analysis, IDE extensions, and more. What You Will Learn Use patterns and practices within Visual Studio Implement practices of software creation Work in teams Develop workflows for software projects Who This Book Is For Beginning and intermediate software developers and architects

Simon and Schuster

Now in its 7th edition, the best selling book on MVC is updated for ASP.NET Core MVC 2. It contains detailed explanations of the Core MVC functionality which enables developers to produce leaner, cloud optimized and mobile-ready applications for the .NET platform. This book puts ASP.NET Core MVC into context and dives deep into the tools and techniques required to build modern, cloud optimized extensible web applications. All the new MVC features are described in detail and the author explains how best to apply them to both new and existing projects. The ASP.NET Core MVC Framework is the latest evolution of Microsoft’s ASP.NET web platform, built on a completely new foundation. It represents a fundamental change to how Microsoft constructs and deploys web frameworks and is free of the legacy of earlier technologies such as Web Forms. ASP.NET Core MVC provides a “host agnostic” framework and a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility. Best-selling author Adam Freeman has thoroughly revised this market-leading book and explains how to get the most from ASP.NET Core MVC. He starts with the nuts-and-bolts and shows you everything through to advanced features, going in-depth to give you the knowledge you need. The book includes a fully worked case study of a functioning web application that readers can use as a template for their own projects. What's New in This Edition Fully updated for Visual Studio 2017, C# 7 and .NET Core 2 Coverage of new features such as view filters Wider platform and tooling coverage than ever before, with more on Visual Studio Code and working with .NET Core on non-Windows platforms Docker-based application deployment What You Will Learn Gain a solid architectural understanding of ASP.NET Core MVC Explore the entire ASP.NET MVC Framework as a cohesive whole See how MVC and test-driven development work in action Learn what's new in ASP.NET Core MVC 2 and how best to apply these new features to your own work See how to create RESTful web services and Single Page Applications Build on your existing knowledge of previous MVC releases to get up and running with the new programming model quickly and effectively Who This Book Is For This book is for web developers with a basic knowledge of ASP.NET and C# who want to incorporate the latest improvements and functionality in the ASP.NET Core MVC 2 Framework.

Mastering PHP Design Patterns Packt Publishing Ltd

Develop robust and reusable code using a multitude of design patterns for PHP 7 About This Book Learn about advanced design patterns in PHP 7 Understand enhanced architectural patterns Learn to implement reusable design patterns to address common recurring problems Who This Book Is For This book is for PHP developers who wish to have better organization structure over their code through learning common methodologies to solve architectural problems against a backdrop of learning new functionality in PHP 7. What You Will Learn Recognize recurring

problems in your code with Anti-Patterns Uncover object creation mechanisms using Creational Patterns Use Structural design patterns to easily access your code Address common issues encountered when linking objects using the splObserver classes in PHP 7 Achieve a common style of coding with Architectural Patterns Write reusable code for common MVC frameworks such as Zend, Laravel, and Symfony Get to know the best practices associated with design patterns when used with PHP 7 In Detail Design patterns are a clever way to solve common architectural issues that arise during software development. With an increase in demand for enhanced programming techniques and the versatile nature of PHP, a deep understanding of PHP design patterns is critical to achieve efficiency while coding. This comprehensive guide will show you how to achieve better organization structure over your code through learning common methodologies to solve architectural problems. You'll also learn about the new functionalities that PHP 7 has to offer. Starting with a brief introduction to design patterns, you quickly dive deep into the three main architectural patterns: Creational, Behavioral, and Structural popularly known as the Gang of Four patterns. Over the course of the book, you will get a deep understanding of object creation mechanisms, advanced techniques that address issues concerned with linking objects together, and improved methods to access your code. You will also learn about Anti-Patterns and the best methodologies to adopt when building a PHP 7 application. With a concluding chapter on best practices, this book is a complete guide that will equip you to utilize design patterns in PHP 7 to achieve maximum productivity, ensuring an enhanced software development experience. Style and approach The book covers advanced design patterns in detail in PHP 7 with the help of rich code-based examples.

Dependency Injection Principles, Practices, and Patterns Simon and Schuster

"The most comprehensive reference for EF Core that does—or ever will—exist." - Stephen Byrne, Intel Corporation Entity Framework Core in Action, Second Edition teaches you to write flawless database interactions for .NET applications. Summary Entity Framework Core in Action, Second Edition is an in-depth guide to reading and writing databases with EF Core. Revised from the bestselling original edition, it's filled with over 100 diagrams, code snippets, and examples—including building and scaling your own bookselling web application. Learn from author Jon Smith's extensive experience working with EF Core in production, as you discover time-saving patterns and best practices for security, performance tuning, and unit testing. All of the book's code is available on GitHub. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Entity Framework radically simplifies data access in .NET applications. This easy-to-use object-relational mapper (ORM) lets you write database code in pure C#. It automatically maps classes to database tables and enables queries with standard LINQ commands. It even generates SQL, so you don't have to! About the book Entity Framework Core in Action, Second Edition teaches you to write flawless database interactions for .NET applications. Following relevant examples from author Jon Smith's extensive experience, you'll progress quickly from EF basics to advanced techniques. In addition to the latest EF features, this book addresses performance, security, refactoring, and unit testing. This updated edition also contains new material on NoSQL databases. What's inside Configure EF to define every table and column Update your schema as your app grows Integrating EF with existing C# application Write and test business logic for database access Applying a Domain-Driven Design to EF Core Getting the best performance out of EF Core About the reader For .NET developers familiar with relational

databases. About the author Jon P. Smith is a freelance software developer and architect with a special focus on .NET and Azure.
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