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The Accidental Apprentice

The Real Boy

The Prophet of Yonwood

Long Lost

Keeper of the Lost Cities Collector's Set

Legacy

Flashback

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Keeper of the Lost Cities, Exile and Everblaze

Unlocked 8.5

The Actual True Story of Ahmed and Zarga

The King in Yellow

Exile

Island of Legends

Dr. Seuss's Summer Things

Lodestar

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Let the Sky Fall

The Aquanaut: A Graphic Novel

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Keeper of the Lost Cities

Justin Morgan Had a Horse

Disney*Pixar My First Bedtime Storybook

Let the Wind Rise

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The Girl Who Circumnavigated Fairyland in a Ship of Her Own Making

Keeper of the Lost Cities; Exile; Everblaze

Cryer's Cross

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The Magic Escapes (The Secrets of Droon: Special Edition #1)

Neverseen

Everblaze

Island of Dragons

Keeper of the Lost Cities; Exile; Everblaze; Neverseen; Lodestar
World of Reading: Spidey and His Amazing Friends: Super Hero Hiccups
Keeper of the Lost Cities Illustrated & Annotated Edition
The Bleeding of the Stone

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HOLDEN LAUREL

The Accidental Apprentice Simon and Schuster

Eleven-year-old Barclay Thorne yearns for the quiet life of a mushroom farmer, but after unwittingly bonding with a beast in the forbidden Woods, he must seek Lore Keepers to break the bond and return home.

The Real Boy Aladdin

Book 8.5 in the New York Times bestselling Keeper of the Lost Cities

series delivers what fans have been begging for! Told in an exciting new way, the saga continues with plenty of huge reveals and shocking new twists – plus a complete series guide with beautiful colour and black-and-white illustrations and other awesome bonuses, never seen before in the UK! In this extra special installment of the Keeper of the Lost Cities series, the story picks up right from Legacy’s particularly devastating cliffhanger. But chapters alternate between Sophie and Keefe’s perspectives to give readers deeper insights into both beloved characters.

New powers will be discovered. Hard truths from the past will come to light. And all of your favorite characters will find themselves tested in ways they never imagined. And that's not all! Unlocked also includes a comprehensive guide to the world of the Lost Cities, featuring new character and world details that have never been revealed before – plus fun bonuses like Keeper-themed recipes, a detailed map of the Lost Cities, gorgeous full-color illustrations, and so much more! Also in the Keeper of the Lost Cities series: Keeper of the Lost Cities Exile Everblaze Neverseen Lodestar Nightfall Flashback Legacy *The Prophet of Yonwood* Ohio University Press Sophie battles the rebels -- and recovers

dark memories from her past -- in this jaw-dropping fourth book in the bestselling Keeper of the Lost Cities series.

Long Lost Random House Books for Young Readers

Toward the end of the year 1920 the Government of the United States had practically completed the programme, adopted during the last months of President Winthrop's administration. The country was apparently tranquil. Everybody knows how the Tariff and Labour questions were settled. The war with Germany, incident on that country's seizure of the Samoan Islands, had left no visible scars upon the republic, and the temporary occupation of Norfolk by the invading army had been forgotten in the joy over repeated naval victories,

and the subsequent ridiculous plight of General Von Gartenlaube's forces in the State of New Jersey. The Cuban and Hawaiian investments had paid one hundred per cent and the territory of Samoa was well worth its cost as a coaling station. The country was in a superb state of defence. Every coast city had been well supplied with land fortifications; the army under the parental eye of the General Staff, organized according to the Prussian system, had been increased to 300,000 men, with a territorial reserve of a million; and six magnificent squadrons of cruisers and battle-ships patrolled the six stations of the navigable seas, leaving a steam reserve amply fitted to control home waters. The gentlemen from the West had at last been

constrained to acknowledge that a college for the training of diplomats was as necessary as law schools are for the training of barristers; consequently we were no longer represented abroad by incompetent patriots. The nation was prosperous; Chicago, for a moment paralyzed after a second great fire, had risen from its ruins, white and imperial, and more beautiful than the white city which had been built for its plaything in 1893. Everywhere good architecture was replacing bad, and even in New York, a sudden craving for decency had swept away a great portion of the existing horrors. Streets had been widened, properly paved and lighted, trees had been planted, squares laid out, elevated structures demolished and underground roads built to replace them. The new

government buildings and barracks were fine bits of architecture, and the long system of stone quays which completely surrounded the island had been turned into parks which proved a god-send to the population. The subsidizing of the state theatre and state opera brought its own reward. The United States National Academy of Design was much like European institutions of the same kind. Nobody envied the Secretary of Fine Arts, either his cabinet position or his portfolio. The Secretary of Forestry and Game Preservation had a much easier time, thanks to the new system of National Mounted Police. We had profited well by the latest treaties with France and England; the exclusion of foreign-born Jews as a measure of self-preservation, the settlement of the new

independent negro state of Suanee, the checking of immigration, the new laws concerning naturalization, and the gradual centralization of power in the executive all contributed to national calm and prosperity. When the Government solved the Indian problem and squadrons of Indian cavalry scouts in native costume were substituted for the pitiable organizations tacked on to the tail of skeletonized regiments by a former Secretary of War, the nation drew a long sigh of relief. When, after the colossal Congress of Religions, bigotry and intolerance were laid in their graves and kindness and charity began to draw warring sects together, many thought the millennium had arrived, at least in the new world which after all is a world by itself.

Keeper of the Lost Cities Collector's Set Simon and Schuster

A New York Times bestselling series A USA TODAY bestselling series A California Young Reader Medal-winning series Sophie and her friends face battles unlike anything they've seen before in this thrilling sixth book of the Keeper of the Lost Cities series. Sophie Foster is struggling. Grieving. Scrambling. But she knows one thing: she will not be defeated. The Neverseen have had their victories—but the battle is far from over. It's time to change tactics. Make sacrifices. Reexamine everything. Maybe even time for Sophie to trust her enemies. All paths lead to Nightfall—an ominous door to an even more ominous place—and Sophie and her friends strike a dangerous bargain to

get there. But nothing can prepare them for what they discover. The problems they're facing stretch deep into their history. And with time running out, and mistakes catching up with them, Sophie and her allies must join forces in ways they never have before. In this spectacular sixth book in the New York Times and USA TODAY bestselling Keeper of the Lost Cities series, Sophie must uncover the truth about the Lost Cities' insidious past, before it repeats itself and changes reality.

Legacy Aladdin

A board book celebration of summer, starring Thing One and Thing Two from Dr. Seuss's *The Cat in the Hat!* Written in super-simple rhyme, this fun, sturdy board book features Thing One and Thing Two as they spend a summer day

at the shore-- swimming, floating, boating, and more! A perfect gift for summer birthdays, baby showers, or any time of year, this is an ideal way to celebrate the season and introduce the very youngest children to the magical world of Dr. Seuss!

Flashback Disney Electronic Content
 “Perfect to be read late into the night.”—Stefan Bachmann, internationally bestselling author of *The Peculiar* “A spooky sisterhood mystery that is sure to be a hit with readers.”—School Library Journal (starred review) “Grab a flashlight and stay up late with this one.”—Kirkus Reviews
 Once there were two sisters who did everything together. But only one of them disappeared. New York Times–bestselling author Jacqueline

West’s *Long Lost* is an atmospheric, eerie mystery brimming with suspense. Fans of Katherine Arden’s *Small Spaces* and Victoria Schwab’s *City of Ghosts* series will lose themselves in this mesmerizing and century-spanning tale. Eleven-year-old Fiona has just read a book that doesn’t exist. When Fiona’s family moves to a new town to be closer to her older sister’s figure skating club—and far from Fiona’s close-knit group of friends—nobody seems to notice Fiona’s unhappiness. Alone and out of place, Fiona ventures to the town’s library, a rambling mansion donated by a long-dead heiress. And there she finds a gripping mystery novel about a small town, family secrets, and a tragic disappearance. Soon Fiona begins to notice strange similarities that blur

the lines between the novel and her new town. With a little help from a few odd Lost Lake locals, Fiona uncovers the book's strange history. Lost Lake is a town of restless spirits, and Fiona will learn that both help and danger come from unexpected places—maybe even from the sister she thinks doesn't care about her anymore. New York Times–bestselling and acclaimed author Jacqueline West weaves a heart-pounding, intense, and imaginative mystery that builds anticipation on every page, while centering on the strong and often tumultuous bond between sisters. Laced with suspense, *Long Lost* will fascinate readers of Trenton Lee Stewart's *The Secret Keepers* and fans of ghost stories.

[Keeper of the Lost Cities Collection](#)

[Books 1-5](#) Simon and Schuster
Read along with Disney*Pixar! Featuring six favorite Disney*Pixar stories, this delightful collection of tales will make bedtime a fun time for little ones!

Keeper of the Lost Cities, Exile and Everblaze Feiwel & Friends
Barclay and his friends must save an island city from the Legendary Beast of the Sea in this exciting sequel to the New York Times bestselling *The Accidental Apprentice*, perfect for fans of *Nevermoor* and *How to Train Your Dragon*. Something is wrong at the Sea. The weeping tide, a carnivorous algae bloom, is eating up all the fish. Beasts are terrorizing the nearby Elsewheres. And Lochmordra, the Legendary Beast, is rising at random and swallowing ships whole. Barclay's teacher, the famous

Guardian Keeper Runa Rasgar, has been summoned to investigate, and as her apprentice, Barclay gets to join too. But Runa's nemesis has also been called to the Sea, and he's brought apprentices of his own. When the not-so friendly competition between them grows fierce, it's Barclay—the only one from the Elsewheres—who can't seem to keep up. The key to stopping Lochmordra lies in his mythical home, but as the flood of the weeping tide encroaches, time is running out to find it. If the rival groups can't cast aside old grudges and learn to work together, soon the Sea will be destroyed completely. And all the while Barclay must ask himself: is there truly a place for him in the Wilderlands?

Unlocked 8.5 Simon and Schuster
Dive in to this whimsically adventurous

graphic novel from Caldecott Medalist Dan Santat! Ever since her father was lost at sea, Sophia has been moping around Aqualand, the marine theme park her dad and uncle created. But Sophia's world is turned upside down when an "aquanaut" breaks into the park's research lab. To her amazement, Sophia discovers that the aquanaut is not what it seems -- inside lives a band of four goofy sea creatures! And when they all realize that Aqualand has evolved into something much darker than Sophia's dad had envisioned, Sophia is determined to help the aquanaut crew free the park's captive marine life before it's too late.

Simon & Schuster Children's
A broken past and a divided future can't stop the electric connection of two teens

in this epic series opener from the author of the New York Times and USA TODAY bestselling Keeper of the Lost Cities series. Seventeen-year-old Vane Weston has no idea how he survived the category five tornado that killed his parents. And he has no idea if the beautiful, dark-haired girl who's swept through his dreams every night since the storm is real. But he hopes she is. Seventeen-year-old Audra is a sylph, an air elemental. She walks on the wind, can translate its alluring songs, and can even coax it into a weapon with a simple string of commands. She's also a guardian—Vane's guardian—and has sworn an oath to protect Vane at all costs. Even if it means sacrificing her own life. When a hasty mistake reveals their location to the enemy who

murdered both of their families, Audra's forced to help Vane remember who he is. He has a power to claim—the secret language of the West Wind, which only he can understand. But unlocking his heritage will also unlock the memory Audra needs him to forget. And as the storm bears down on them, she starts to realize the greatest danger might not be the warriors coming to destroy them—but the forbidden romance that's grown between them.

The Actual True Story of Ahmed and

Zarga Simon & Schuster Children's A telepathic girl is the key to an unknown world—and it's up to her to save it—in the Keeper of the Lost Cities series. The first three books are now available as a collectible paperback boxed set! Sophie Foster has never quite

fit into her life. The reason? Sophie's a Telepath, someone who can read minds. No one knows her secret—at least, that's what she thinks... It turns out the reason Sophie has never felt at home is that, well...she isn't. And as she sets out for a new life that is vastly different from what she has ever known, telepathy is just the first of many shocking secrets that will be revealed. This complete boxed set collection of the Keeper of the Lost Cities series includes Keeper of the Lost Cities, Exile, and Everblaze.

The King in Yellow Simon and Schuster Tasked with training the magical Alicorn so that it can be revealed to the people of the lost cities as a sign of hope, Sophie is dismayed by a renewal of the dangers she believed were past, forcing her to risk her life for answers.

Exile Scholastic Inc.

Seventeen-year-old Kendall, who suffers from obsessive-compulsive disorder, lives with her parents on a potato farm in a tiny community in Montana, where two teenagers go missing within months of each other, with no explanation.

Island of Legends Simon and Schuster A New York Times bestselling series A USA TODAY bestselling series A California Young Reader Medal-winning series In this unforgettable seventh book in the Keeper of the Lost Cities series, Sophie must let the past and present blur together, because the deadliest secrets are always the ones that get erased. Sophie Foster doesn't know what—or whom—to believe. And in a game with this many players, the worst mistake can be focusing on the wrong

threat. But when the Neverseen prove that Sophie's far more vulnerable than she ever imagined, she realizes it's time to change the rules. Her powerful abilities can only protect her so far. To face down ruthless enemies, she must learn to fight. Unfortunately, battle training can't help a beloved friend who's facing a whole different danger—where the only solution involves one of the biggest risks Sophie and her friends have ever taken. And the distraction might be exactly what the villains have been waiting for.

Dr. Seuss's Summer Things Harper Collins

Marshall, Skye, Rubble, and the rest of the pups are coming to the big screen in PAW Patrol: The Movie, an all-new theatrical event. Can Ryder and his

heroic team save Adventure City from the meddling Mayor Humdinger in their greatest rescue ever? Children ages 2 to 7 who love PAW Patrol will love this all-new, full-color storybook based on the movie! This Nickelodeon read-along contains audio narration.

Lodestar Disney Electronic Content Special collector set of the first three books in the New York Times and USA TODAY bestselling Keeper of the Lost Cities series, featuring never before seen art, plus a sticker sheet inside!

[Keeper of the Lost Cities Collection Books 1-3](#) Simon and Schuster

Spidey is swinging and web-slinging his way to Disney Junior next summer with a super-duper team of Super Hero friends! Even Super Heroes have a little hiccup now and then! Miles, who prides himself

on his stealth, gets discouraged when his relentless hiccups keep the team from stopping an evil villain. He needs help getting his confidence back?that's what super friends are for! This leveled reader encourages Spidey fans to practice their reading skills with fun stories about their favorite characters. Let the Sky Fall Simon and Schuster National Book Award Longlist * Bank Street Children's Book Committee Best Book of the Year "Beautifully written and elegantly structured, this fantasy is as real as it gets."—Franny Billingsley, author of *Chime The Real Boy*, Anne Ursu's follow-up to her widely acclaimed and beloved middle grade fantasy *Breadcrumbs*, is a spellbinding tale of the power we all wield, great and small. On an island on the edge of an immense

sea there is a city, a forest, and a boy named Oscar. Oscar is a shop boy for the most powerful magician in the village, and spends his days in a small room in the dark cellar of his master's shop grinding herbs and dreaming of the wizards who once lived on the island generations ago. Oscar's world is small, but he likes it that way. The real world is vast, strange, and unpredictable. And Oscar does not quite fit in it. But now that world is changing. Children in the city are falling ill, and something sinister lurks in the forest. Oscar has long been content to stay in his small room in the cellar, comforted in the knowledge that the magic that flows from the forest will keep his island safe. Now even magic may not be enough to save it. *The Aquanaut: A Graphic Novel* Simon

and Schuster

A telepathic girl is the key to an unknown world—and it's up to her to save it—in the New York Times and USA TODAY bestselling Keeper of the Lost Cities series. The first five books are now available as a collectible paperback boxed set! Sophie Foster has never quite fit into her life. The reason? Sophie's a Telepath, someone who can read minds. No one knows her secret—at least, that's

what she thinks... It turns out the reason Sophie has never felt at home is that, well...she isn't. And as she sets out for a new life that is vastly different from what she has ever known, telepathy is just the first of many shocking secrets that will be revealed. This action-packed boxed set includes paperback editions of Keeper of the Lost Cities, Exile, Everblaze, Neverseen, and Lodestar.

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