# Learning Concurrent Programming In Scala

Scala Cookbook
Pragmatic Scala
Scala Cookbook
A Beginner's Guide
Erlang Programming
Recipes for Object-Oriented and Functional Programming
Functional techniques for sequential and parallel programming with Scala
Get Programming with Scala
Scala in Depth
Tackle Multicore Complexity on the JVM
Concurrent Application Development using Akka with Scala
Build scalable, functional reactive microservices with Akka, Play, and Lagom
Hands-on Scala Programming: Learn Scala in a Practical, Project-Based Way
Scala Functional Programming Patterns
Scalability = Functional Programming + Objects
Scala for Machine Learning
Learning Concurrent Programming in Scala
Programming Concurrency on the JVM
Mastering Functional Programming
Build real world projects using popular Scala frameworks like Play, Akka, and Spark
Design Principles and Patterns
Seven Concurrency Models in Seven Weeks
When Threads Unravel
Practical Functional Programming for the JVM
Techniques for Multicore and Multithreaded Programming
Tools for Better Concurrency, Abstraction, and Agility

Learning Scala
Build scalable apps with patterns in multithreading, synchronization, and functional programming
Scala Reactive Programming
Programming Scala
Erlang and OTP in Action
Programming Scala
Learning Concurrent Programming in Scala
Functional, Object-Oriented, and Concurrent Programming
A comprehensive guide covering functional and reactive programming with Scala 2.13, Akka, and Lagom
A Concurrent Approach to Software Development
Java Threads
Scala Programming Projects
Learning Concurrent Programming in Scala - Second Edition



## CORTEZ ZAYDEN

Scala Cookbook Packt Publishing Ltd Describes how to use Scala to create applications for the Java VM.
*Pragmatic Scala* Learning Concurrent Programming in ScalaThis book is a must-have tutorial for software developers aiming to write concurrent programs in Scala, or broaden their existing knowledge of concurrency.This book is intended for Scala programmers that have no prior knowledge about concurrent programming, as well as those seeking to broaden their existing knowledge about concurrency. Basic knowledge of the Scala programming language will be helpful. Readers with a solid knowledge in another programming language, such as Java, should find this book easily accessible.Learning Concurrent Programming in Scala - Second EditionLearn the art of building intricate, modern, scalable, and concurrent applications using ScalaAbout This Book* Make the most of Scala by understanding its philosophy and harnessing the power of multicores* Get acquainted with cutting-edge technologies in the field of concurrency, through practical, real-world applications* Get this step-by-step guide packed with pragmatic examplesWho This Book Is ForIf you are a Scala programmer with no prior knowledge about concurrent programming, or seeking to broaden your existing knowledge about concurrency, this book is for you. Basic knowledge of the Scala programming language will be helpful. Also if you have a solid knowledge in another programming language, such as Java, you should find this book easily accessible.What You Will Learn* Get to

grips with the fundamentals of concurrent programming on modern multiprocessor systems, with a particular focus on the JVM concurrency model* Build high-performance concurrent systems from simple, low-level concurrency primitives* Express asynchrony in concurrent computations with futures and promises* Seamlessly accelerate sequential programs by using data-parallel collections* Design safe, scalable, and easy-to-comprehend in-memory transactional data models* Transparently create distributed applications that scale across multiple machines* Integrate different concurrency frameworks together in large applications* Develop and implement scalable and easy-to-understand concurrent applications in Scala 2.12In DetailScala is a modern, multiparadigm programming language designed to express common programming patterns in a concise, elegant, and type-safe way. Scala smoothly integrates the features of object-oriented and functional languages.In this second edition, you will find an updated coverage of the Scala 2.12 platform. The Scala 2.12 series targets Java 8 and requires it for execution. It starts by introducing you to the foundations of concurrent programming on the JVM, outlining the basics of the Java Memory Model, and then shows some of the classic building blocks of concurrency, such as the atomic variables, thread pools, and concurrent data structures, along with the caveats of traditional concurrency.It then walks you through different high-level concurrency abstractions, each tailored toward a specific class of programming tasks, while touching on the latest advancements of Async programming capabilities of Scala. It also covers some useful patterns and idioms to use the techniques described. Finally, the book presents an overview of when to use which concurrency library and demonstrates how they all work together.Learning Concurrent Programming in Scala
Master the principles to make applications robust, scalable and responsive About This Book Implement concurrent applications using the Java 9 Concurrency API and its new components Improve the performance of your applications and process more data at the same time, taking advantage of all of your resources Construct real-world examples related to machine learning, data mining, natural language processing, and more Who This Book Is For This book is for competent Java developers who have basic understanding of concurrency, but knowledge of effective implementation of concurrent programs or usage of streams for making processes more efficient is not required What You Will Learn Master the principles that every concurrent application must follow See how to parallelize a sequential algorithm to obtain better performance without data inconsistencies and deadlocks Get the most from the Java Concurrency API components Separate the thread management from the rest of the application with the Executor component Execute phased-based tasks in an efficient way with the Phaser components Solve problems using a parallelized version of the divide and conquer paradigm with the Fork / Join framework Find out how to use parallel Streams and Reactive Streams Implement the “map and reduce” and “map and collect” programming models Control the concurrent data structures and synchronization mechanisms provided by

the Java Concurrency API Implement efficient solutions for some actual problems such as data mining, machine learning, and more In Detail Concurrency programming allows several large tasks to be divided into smaller sub-tasks, which are further processed as individual tasks that run in parallel. Java 9 includes a comprehensive API with lots of ready-to-use components for easily implementing powerful concurrency applications, but with high flexibility so you can adapt these components to your needs. The book starts with a full description of the design principles of concurrent applications and explains how to parallelize a sequential algorithm. You will then be introduced to Threads and Runnables, which are an integral part of Java 9's concurrency API. You will see how to use all the components of the Java concurrency API, from the basics to the most advanced techniques, and will implement them in powerful real-world concurrency applications. The book ends with a detailed description of the tools and techniques you can use to test a concurrent Java application, along with a brief insight into other concurrency mechanisms in JVM. Style and approach This is a complete guide that implements real-world examples of algorithms related to machine learning, data mining, and natural language processing in client/server environments. All the examples are explained using a step-by-step approach.

**Scala Cookbook** Pearson Education Erlang is the language of choice for programmers who want to write robust, concurrent applications, but its strange syntax and functional design can intimidate the uninitiated. Luckily, there’s a new weapon in the battle against Erlang-phobia: Learn You Some Erlang for Great Good! Erlang maestro Fred Hébert starts slow and eases you into the basics: You’ll learn about Erlang’s unorthodox syntax, its data structures, its type system (or lack thereof!), and basic functional programming techniques. Once you’ve wrapped your head around the simple stuff, you’ll tackle the real meat-and-potatoes of the language: concurrency, distributed computing, hot code loading, and all the other dark magic that makes Erlang such a hot topic among today’s savvy developers. As you dive into Erlang’s functional fantasy world, you’ll learn about: –Testing your applications with EUnit and Common Test –Building and releasing your applications with the OTP framework –Passing messages, raising errors, and starting/stopping processes over many nodes –Storing and retrieving data using Mnesia and ETS –Network programming with TCP, UDP, and the inet module –The simple joys and potential pitfalls of writing distributed, concurrent applications Packed with lighthearted illustrations and just the right mix of offbeat and practical example programs, Learn You Some Erlang for Great Good! is the perfect entry point into the sometimes-crazy, always-thrilling world of Erlang.

A Beginner's Guide Simon and Schuster Our industry is moving toward functional programming, but your object-oriented experience is still valuable. Scala combines the power of OO and functional programming, and Pragmatic Scala shows you how to work effectively with both. Updated to Scala 2.11, with in-depth coverage of new features such as Akka actors, parallel collections, and tail call optimization, this book will show you how to create stellar applications. The first

edition of this book was released as Programming Scala. Our industry is moving toward functional programming, but your object-oriented experience is still valuable. Scala combines the power of OO and functional programming, and Pragmatic Scala shows you how to work effectively with both. Updated to Scala 2.11, with in-depth coverage of new features such as Akka actors, parallel collections, and tail call optimization, this book will show you how to create stellar applications. This thorough introduction to Scala will get you coding in this powerful language right away. You'll start from the familiar ground of Java and, with easy-to-follow examples, you'll learn how to create highly concise and expressive applications with Scala. You'll find out when and how to mix both imperative and functional style, and how to use parallel collections and Akka actors to create high-performance concurrent applications that effectively use multicore processors. Scala has evolved since the first edition of this book, and Pragmatic Scala is a significant update. We've revised each chapter, and added three new chapters and six new sections to explore the new features in Scala. You'll learn how to: Safely manage concurrency with parallel collections and Akka actors Create expressive readable code with value classes and improved implicit conversions Create strings from data with no sweat using string interpolation Create domain-specific languages Optimize your recursions with tail call optimization Whether you're interested in creating concise, robust single-threaded applications or highly expressive, thread-safe concurrent programs, this book has you covered. What You Need: The Scala compiler (2.x) and the JDK are required to make use of the concepts and the examples in this book.

Erlang Programming Simon and Schuster

Reactive programming is a better, scalable, and faster way to build applications, and one that helps us write code that is concise, clear, and readable. It can be used for many purposes such as GUIs, robotics, music, and more, and is central to many concurrent systems. This book will be your guide to getting started with Reactive programming ...

*Recipes for Object-Oriented and Functional Programming* "O'Reilly Media, Inc."

In large projects, programmers tend to get overwhelmed by their complexity. It can be hard to keep track of all the interdependencies in the code-base and how its state changes on runtime. The solution to these problems is Functional Programming, a paradigm specifically designed to deal with the complexity of software development. Mastering ...

*Functional techniques for sequential and parallel programming with Scala* Packt Publishing Ltd

Hands-on Scala teaches you how to use the Scala programming language in a practical, project-based fashion. This book is designed to quickly teach an existing programmer everything needed to go from "hello world" to building production applications like interactive websites, parallel web crawlers, and distributed systems in Scala. In the process you will learn how to use the Scala language to solve challenging problems in an elegant and intuitive manner.

Get Programming with Scala "O'Reilly Media, Inc."

More than ever, learning to program concurrency is critical to creating faster, responsive applications. Speedy and

affordable multicore hardware is driving the demand for high-performing applications, and you can leverage the Java platform to bring these applications to life. Concurrency on the Java platform has evolved, from the synchronization model of JDK to software transactional memory (STM) and actor-based concurrency. This book is the first to show you all these concurrency styles so you can compare and choose what works best for your applications. You'll learn the benefits of each of these models, when and how to use them, and what their limitations are. Through hands-on exercises, you'll learn how to avoid shared mutable state and how to write good, elegant, explicit synchronization-free programs so you can create easy and safe concurrent applications. The techniques you learn in this book will take you from dreading concurrency to mastering and enjoying it. Best of all, you can work with Java or a JVM language of your choice - Clojure, JRuby, Groovy, or Scala - to reap the growing power of multicore hardware. If you are a Java programmer, you'd need JDK 1.5 or later and the Akka 1.0 library. In addition, if you program in Scala, Clojure, Groovy or JRuby you'd need the latest version of your preferred language. Groovy programmers will also need GPars.

**Scala in Depth** Packt Publishing Ltd

This book is a must-have tutorial for software developers aiming to write concurrent programs in Scala, or broaden their existing knowledge of concurrency. This book is intended for Scala programmers that have no prior knowledge about concurrent programming, as well as those seeking to broaden their existing knowledge about concurrency. Basic knowledge of the Scala programming language will be helpful. Readers with a solid knowledge in another programming language, such as Java, should find this book easily accessible.

*Tackle Multicore Complexity on the JVM* "O'Reilly Media, Inc."

Leverage Scala and Machine Learning to study and construct systems that can learn from data About This Book Explore a broad variety of data processing, machine learning, and genetic algorithms through diagrams, mathematical formulation, and updated source code in Scala Take your expertise in Scala programming to the next level by creating and customizing AI applications Experiment with different techniques and evaluate their benefits and limitations using real-world applications in a tutorial style Who This Book Is For If you're a data scientist or a data analyst with a fundamental knowledge of Scala who wants to learn and implement various Machine learning techniques, this book is for you. All you need is a good understanding of the Scala programming language, a basic knowledge of statistics, a keen interest in Big Data processing, and this book! What You Will Learn Build dynamic workflows for scientific computing Leverage open source libraries to extract patterns from time series Write your own classification, clustering, or evolutionary algorithm Perform relative performance tuning and evaluation of Spark Master probabilistic models for sequential data Experiment with advanced techniques such as regularization and kernelization Dive into neural networks and some deep learning architecture Apply some basic multiarm-bandit algorithms Solve big data problems with Scala parallel collections, Akka actors, and Apache Spark clusters Apply key learning strategies to a technical analysis of

financial markets In Detail The discovery of information through data clustering and classification is becoming a key differentiator for competitive organizations. Machine learning applications are everywhere, from self-driving cars, engineering design, logistics, manufacturing, and trading strategies, to detection of genetic anomalies. The book is your one stop guide that introduces you to the functional capabilities of the Scala programming language that are critical to the creation of machine learning algorithms such as dependency injection and implicits. You start by learning data preprocessing and filtering techniques. Following this, you'll move on to unsupervised learning techniques such as clustering and dimension reduction, followed by probabilistic graphical models such as Naive Bayes, hidden Markov models and Monte Carlo inference. Further, it covers the discriminative algorithms such as linear, logistic regression with regularization, kernelization, support vector machines, neural networks, and deep learning. You'll move on to evolutionary computing, multibandit algorithms, and reinforcement learning. Finally, the book includes a comprehensive overview of parallel computing in Scala and Akka followed by a description of Apache Spark and its ML library. With updated codes based on the latest version of Scala and comprehensive examples, this book will ensure that you have more than just a solid fundamental knowledge in machine learning with Scala. Style and approach This book is designed as a tutorial with hands-on exercises using technical analysis of financial markets and corporate data. The approach of each chapter is such that it allows you to understand key concepts easily.

*Concurrent Application Development using Akka with Scala* Pragmatic Bookshelf

This book is a must-have tutorial for software developers aiming to write concurrent programs in Scala, or broaden their existing knowledge of concurrency.This book is intended for Scala programmers that have no prior knowledge about concurrent programming, as well as those seeking to broaden their existing knowledge about concurrency. Basic knowledge of the Scala programming language will be helpful. Readers with a solid knowledge in another programming language, such as Java, should find this book easily accessible.

*Build scalable, functional reactive microservices with Akka, Play, and Lagom* Artima Inc

Learn the art of building intricate, modern, scalable, and concurrent applications using ScalaAbout This Book* Make the most of Scala by understanding its philosophy and harnessing the power of multicores* Get acquainted with cutting-edge technologies in the field of concurrency, through practical, real-world applications* Get this step-by-step guide packed with pragmatic examplesWho This Book Is ForIf you are a Scala programmer with no prior knowledge about concurrent programming, or seeking to broaden your existing knowledge about concurrency, this book is for you. Basic knowledge of the Scala programming language will be helpful. Also if you have a solid knowledge in another programming language, such as Java, you should find this book easily accessible.What You Will Learn* Get to grips with the fundamentals of concurrent programming on modern multiprocessor systems, with a particular focus on the JVM concurrency model* Build high-

performance concurrent systems from simple, low-level concurrency primitives* Express asynchrony in concurrent computations with futures and promises* Seamlessly accelerate sequential programs by using data-parallel collections* Design safe, scalable, and easy-to-comprehend in-memory transactional data models* Transparently create distributed applications that scale across multiple machines* Integrate different concurrency frameworks together in large applications* Develop and implement scalable and easy-to-understand concurrent applications in Scala 2.12In DetailScala is a modern, multiparadigm programming language designed to express common programming patterns in a concise, elegant, and type-safe way. Scala smoothly integrates the features of object-oriented and functional languages.In this second edition, you will find an updated coverage of the Scala 2.12 platform. The Scala 2.12 series targets Java 8 and requires it for execution. It starts by introducing you to the foundations of concurrent programming on the JVM, outlining the basics of the Java Memory Model, and then shows some of the classic building blocks of concurrency, such as the atomic variables, thread pools, and concurrent data structures, along with the caveats of traditional concurrency.It then walks you through different high-level concurrency abstractions, each tailored toward a specific class of programming tasks, while touching on the latest advancements of Async programming capabilities of Scala. It also covers some useful patterns and idioms to use the techniques described. Finally, the book presents an overview of when to use which concurrency library and demonstrates how they all work together.

Hands-on Scala Programming: Learn Scala in a Practical, Project-Based Way Packt Publishing Ltd

Explains how to use Java's portable platforms to program and use threads effectively and efficiently while avoiding common mistakes

Scala Functional Programming Patterns Packt Publishing Ltd

Scala is a modern programming language for the Java Virtual Machine (JVM) that combines the best features of object-oriented and functional programming languages. Using Scala, you can write programs more concisely than in Java, as well as leverage the full power of concurrency. Since Scala runs on the JVM, it can access any Java library and is interoperable with Java frameworks. Scala for the Impatient concisely shows developers what Scala can do and how to do it. In this book, Cay Horstmann, the principal author of the international best-selling Core Java™, offers a rapid, code-based introduction that’s completely practical. Horstmann introduces Scala concepts and techniques in “blog-sized” chunks that you can quickly master and apply. Hands-on activities guide you through well-defined stages of competency, from basic to expert. Coverage includes Getting started quickly with Scala’s interpreter, syntax, tools, and unique idioms Mastering core language features: functions, arrays, maps, tuples, packages, imports, exception handling, and more Becoming familiar with object-oriented programming in Scala: classes, inheritance, and traits Using Scala for real-world programming tasks: working with files, regular expressions, and XML Working with higher-order functions and

the powerful Scala collections library Leveraging Scala’s powerful pattern matching and case classes Creating concurrent programs with Scala actors Implementing domain-specific languages Understanding the Scala type system Applying advanced “power tools” such as annotations, implicits, and delimited continuations Scala is rapidly reaching a tipping point that will reshape the experience of programming. This book will help object-oriented programmers build on their existing skills, allowing them to immediately construct useful applications as they gradually master advanced programming techniques.

Scalability = Functional Programming + Objects "O'Reilly Media, Inc."

Software development today is embracing functional programming (FP), whether it's for writing concurrent programs or for managing Big Data. Where does that leave Java developers? This concise book offers a pragmatic, approachable introduction to FP for Java developers or anyone who uses an object-oriented language. Dean Wampler, Java expert and author of Programming Scala (O'Reilly), shows you how to apply FP principles such as immutability, avoidance of side-effects, and higher-order functions to your Java code. Each chapter provides exercises to help you practice what you've learned. Once you grasp the benefits of functional programming, you’ll discover that it improves all of the code you write. Learn basic FP principles and apply them to object-oriented programming Discover how FP is more concise and modular than OOP Get useful FP lessons for your Java type design—such as avoiding nulls Design data structures and algorithms using functional programming principles Write concurrent programs using the Actor model and software transactional memory Use functional libraries and frameworks for Java—and learn where to go next to deepen your functional programming skills

*Scala for Machine Learning* "O'Reilly Media, Inc."

Summary Scala in Action is a comprehensive tutorial that introduces Scala through clear explanations and numerous hands-on examples. Because Scala is a rich and deep language, it can be daunting to absorb all the new concepts at once. This book takes a "how-to" approach, explaining language concepts as you explore familiar programming challenges that you face in your day-to-day work. About the Technology Scala runs on the JVM and combines object-orientation with functional programming. It's designed to produce succinct, type-safe code, which is crucial for enterprise applications. Scala implements Actor-based concurrency through the amazing Akka framework, so you can avoid Java's messy threading while interacting seamlessly with Java. About this Book Scala in Action is a comprehensive tutorial that introduces the language through clear explanations and numerous hands-on examples. It takes a "how to" approach, explaining language concepts as you explore familiar programming tasks. You'll tackle concurrent programming in Akka, learn to work with Scala and Spring, and learn how to build DSLs and other productivity tools. You'll learn both the language and how to use it. Experience with Java is helpful but not required. Ruby and Python programmers will also find this book accessible. What's Inside A Scala tutorial How to use Java and Scala open source libraries How to use SBT Test-driven

development Debugging Updated for Scala 2.10 Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Author Nilanjan Raychaudhuri is a skilled developer, speaker, and an avid polyglot programmer who works with Scala on production systems. Table of Contents PART 1 SCALA: THE BASICS Why Scala? Getting started OOP in Scala Having fun with functional data structures Functional programming PART 2 WORKING WITH SCALA Building web applications in functional style Connecting to a database Building scalable and extensible components Concurrency programming in Scala Building confidence with testing PART 3 ADVANCED STEPS Interoperability between Scala and Java Scalable and distributed applications using Akka

Learning Concurrent Programming in Scala
Simon and Schuster
Summary Scala in Depth is a unique new book designed to help you integrate Scala effectively into your development process. By presenting the emerging best practices and designs from the Scala community, it guides you through dozens of powerful techniques example by example. About the Book Scala is a powerful JVM language that blends the functional and OO programming models. You'll have no trouble getting introductions to Scala in books or online, but it's hard to find great examples and insights from experienced practitioners. You'll find them in Scala in Depth. There's little heavy-handed theory here—just dozens of crisp, practical techniques for coding in Scala. Written for readers who know Java, Scala, or another OO language. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Concise, expressive, and readable code style How to integrate Scala into your existing Java projects Scala's 2.8.0 collections API How to use actors for concurrent programming Mastering the Scala type system Scala's OO features—type member inheritance, multiple inheritance, and composition Functional concepts and patterns—immutability, applicative functors, and monads
==========
==========
Table of Contents Scala—a blended language The core rules Modicum of style—coding conventions Utilizing object orientation Using implicits to write expressive code The type system Using implicits and types together Using the right collection Actors Integrating Scala with Java Patterns in functional programming

**Programming Concurrency on the JVM**
Pragmatic Bookshelf
Software -- Programming Languages.

**Mastering Functional Programming**
"O'Reilly Media, Inc."
Functional and concurrent programming paradigms can help experienced object-oriented developers write high-quality software faster: code that's easier to understand, debug, optimize, and evolve. But these approaches have often been surrounded by mystification and misconceptions, leading many developers to avoid them. In Functional and Concurrent Programming, Michel Charpentier clears away the confusion, showing how to use these features safely and well, so you can gain their benefits without their pitfalls. Writing for developers with some object-oriented experience in Java, C++, C#, Python, or

elsewhere, Charpentier teaches key concepts through the use of realistic, modern examples: code written in Scala, but relevant to users of any modern object-oriented language. As a hybrid language, Scala can be used effectively to illustrate both object-oriented and functional programming; it offers advanced features for concurrency; and it interoperates with Java, and can use many components of the Java ecosystem, including popular tools and libraries. Focusing on practicality throughout, Charpentier helps programmers gain hands-on mastery of: Functional programming, including recursion, persistent structures and immutability, lazy evaluation, closures, higher-order functions, monads, and currying Modern concurrent programming, from threads and thread pools to atomicity, synchronization, futures, and promises Mastering these capabilities offers you powerful competitive advantages as a developer today, and, as they become more ubiquitous, this knowledge will become indispensable. Whatever modern object-oriented language you use--or will use--this guide gives you the skills and confidence to make the most of it.

**Build real world projects using popular Scala frameworks like Play, Akka, and Spark** Packt Publishing Ltd

A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time. You need a powerful, industrial-strength tool to handle the really hard problems inherent in parallel, concurrent environments. You need Erlang. In this second edition of the bestselling Programming Erlang, you'll learn how to write parallel programs that scale effortlessly on multicore systems. Using Erlang, you'll be surprised at how easy it becomes to deal with parallel problems, and how much faster and more efficiently your programs run. That's because Erlang uses sets of parallel processes-not a single sequential process, as found in most programming languages. Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks. You need no previous knowledge of functional or parallel programming. The chapters are packed with hands-on, real-world tutorial examples and insider tips and advice, and finish with exercises for both beginning and advanced users. The second edition has been extensively rewritten. New to this edition are seven chapters covering the latest Erlang features: maps, the type system and the Dialyzer, WebSockets, programming idioms, and a new stand-alone execution environment. You'll write programs that dynamically detect and correct errors, and that can be upgraded without stopping the system. There's also coverage of rebar (the de facto Erlang build system), and information on how to share and use Erlang projects on github, illustrated with examples from cowboy and bitcask. Erlang will change your view of the world, and of how you program. What You Need The Erlang/OTP system. Download it from erlang.org.

Related with Learning Concurrent Programming In Scala:
© Learning Concurrent Programming In Scala Atp Accelerated Flight Training
© Learning Concurrent Programming In Scala Audio Video Guide Colosseum
© Learning Concurrent Programming In Scala Attorney At Law Proves That In The Mcu