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Professional Team Foundation Server 2013

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The Textbook, Second Edition

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Professional CUDA C Programming  
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Client-Server Web Apps with JavaScript and Java  
A comprehensive guide to kernel internals, writing kernel modules, and kernel synchronization  
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Beginning Databases with PostgreSQL

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Professional Red Hat Enterprise Linux 3  
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**AVILA MADILYNN**

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Understand Android OS  
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successful development  
for both devices. From  
using activities and  
intents and creating rich

user interfaces to working with SMS, messaging APIs, and the Android SDK, what you need is here. Provides clear instructions backed by real-world programming examples Begins with the basics and covers everything Android 4 developers need to know for both smartphones and tablets Explains how to customize activities and intents, create rich user interfaces, and manage data Helps you work with SMS and messaging APIs, the Android SDK, and using location-based

services Details how to package and publish your applications to the Android Market Beginning Android 4 Application Development pares down the most essential steps you need to know so you can start creating Android applications today. Professional Android 4 Application Development John Wiley & Sons Professional Linux Kernel Architecture John Wiley & Sons *Operating Systems for Supercomputers and High Performance Computing* Apress

Find an introduction to the architecture, concepts and algorithms of the Linux kernel in Professional Linux Kernel Architecture, a guide to the kernel sources and large number of connections among subsystems. Find an introduction to the relevant structures and functions exported by the kernel to userland, understand the theoretical and conceptual aspects of the Linux kernel and Unix derivatives, and gain a deeper understanding of

the kernel. Learn how to reduce the vast amount of information contained in the kernel sources and obtain the skills necessary to understand the kernel sources.

#### Beginning Android 4 Application Development

John Wiley & Sons

A guide to completing Python projects for those ready to take their skills to the next level Python Projects is the ultimate resource for the Python programmer with basic skills who is ready to move beyond tutorials and start building

projects. The preeminent guide to bridge the gap between learning and doing, this book walks readers through the "where" and "how" of real-world Python programming with practical, actionable instruction. With a focus on real-world functionality, Python Projects details the ways that Python can be used to complete daily tasks and bring efficiency to businesses and individuals alike. Python Projects is written specifically for those who

know the Python syntax and lay of the land, but may still be intimidated by larger, more complex projects. The book provides a walk-through of the basic set-up for an application and the building and packaging for a library, and explains in detail the functionalities related to the projects. Topics include: \*How to maximize the power of the standard library modules \*Where to get third party libraries, and the best practices for utilization \*Creating,

packaging, and reusing libraries within and across projects \*Building multi-layered functionality including networks, data, and user interfaces \*Setting up development environments and using virtualenv, pip, and more Written by veteran Python trainers, the book is structured for easy navigation and logical progression that makes it ideal for individual, classroom, or corporate training. For Python developers looking to apply their skills to real-world challenges, Python

Projects is a goldmine of information and expert insight.  
*Professional Visual Studio 2017* CRC Press  
 \*The most updated PostgreSQL book on the market, covering version 8.0 \*Highlights the most popular PostgreSQL APIs, including C, Perl, PHP, and Java \*This is two books in one; it simultaneously covers key relational database design principles, while teaching PostgreSQL  
*Professional Android™ Application Development*  
 John Wiley & Sons

This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. Advanced Linux Programming is divided into two parts. The first covers generic UNIX system services, but with a particular eye towards Linux specific information. This portion of the book will be of use even to advanced programmers who have worked with other Linux systems since it will cover Linux specific details and differences. For programmers without

UNIX experience, it will be even more valuable. The second section covers material that is entirely Linux specific. These are truly advanced topics, and are the techniques that the gurus use to build great applications. While this book will focus mostly on the Application Programming Interface (API) provided by the Linux kernel and the C library, a preliminary introduction to the development tools available will allow all who purchase the book to make immediate use of

Linux.  
Professional C++ John Wiley & Sons  
Covering all major platforms-Linux, Unix, Mac OS X, and Windows- this guide shows programmers and power users how to customize an operating system, automate commands, and simplify administration tasks using shell scripts Offers complete shell-scripting instructions, robust code examples, and full scripts for OS customization Covers shells as a user interface, basic scripting

techniques, script editing and debugging, graphing data, and simplifying administrative tasks In addition to Unix and Linux scripting, the book covers the latest Windows scripting techniques and offers a complete tutorial on Mac OS X scripting, including detailed coverage of mobile file systems, legacy applications, Mac text editors, video captures, and the Mac OS X Open Scripting Architecture  
*Covers MongoDB version 3.0* John Wiley & Sons  
The first comprehensive

guide to discovering and preventing attacks on the Android OS. As the Android operating system continues to increase its share of the smartphone market, smartphone hacking remains a growing threat. Written by experts who rank among the world's foremost Android security researchers, this book presents vulnerability discovery, analysis, and exploitation tools for the good guys. Following a detailed explanation of how the Android OS works and its

overall security architecture, the authors examine how vulnerabilities can be discovered and exploits developed for various system components, preparing you to defend against them. If you are a mobile device administrator, security researcher, Android app developer, or consultant responsible for evaluating Android security, you will find this guide is essential to your toolbox. A crack team of leading Android security researchers

explain Android security risks, security design and architecture, rooting, fuzz testing, and vulnerability analysis. Covers Android application building blocks and security as well as debugging and auditing Android apps. Prepares mobile device administrators, security researchers, Android app developers, and security consultants to defend Android systems against attack. Android Hacker's Handbook is the first comprehensive resource for IT professionals charged with



smartphonesecurity.  
*Patterns, Principles, and Practices of Domain-Driven Design* John Wiley & Sons  
Master the Android mobile development platform  
Build compelling Java-based mobile applications using the Android SDK and the Eclipse open-source software development platform.  
Android: A Programmer's Guide shows you, step-by-step, how to download and set up all of the necessary tools, build and tune dynamic Android programs, and debug your

results. Discover how to provide web and chat functions, interact with the phone dialer and GPS devices, and access the latest Google services. You'll also learn how to create custom Content Providers and database-enable your applications using SQLite. Install and configure Java, Eclipse, and Android plugin Create Android projects from the Eclipse UI or command line Integrate web content, images, galleries, and sounds Deploy menus, progress bars, and auto-complete

functions Trigger actions using Android Intents, Filters, and Receivers Implement GPS, Google Maps, Google Earth, and GTalk Build interactive SQLite databases, calendars, and notepads Test applications using the Android Emulator and Debug Bridge  
Professional Team Foundation Server 2013  
John Wiley & Sons  
A True Textbook for an Introductory Course, System Administration Course, or a Combination Course Linux with Operating System

Concepts merges conceptual operating system (OS) and Unix/Linux topics into one cohesive textbook for undergraduate students. The book can be used for a one- or two-semester course on Linux or Unix. It is complete with review sections, problems, definitions, concepts, and relevant introductory material, such as binary and Boolean logic, OS kernels, and the role of the CPU and memory hierarchy. Details for Introductory and Advanced Users The book

covers Linux from both the user and system administrator positions. From a user perspective, it emphasizes command line interaction. From a system administrator perspective, the text reinforces shell scripting with examples of administration scripts that support the automation of administrator tasks. Thorough Coverage of Concepts and Linux Commands The author incorporates OS concepts not found in most Linux/Unix textbooks, including kernels, file

systems, storage devices, virtual memory, and process management. He also introduces computer science topics, such as computer networks and TCP/IP, binary numbers and Boolean logic, encryption, and the GNUs C compiler. In addition, the text discusses disaster recovery planning, booting, and Internet servers. Professional Mobile Application Development John Wiley & Sons Team Foundation Server is now for everyone! Team Foundation Server

is an integral part of Microsoft's Application Lifecycle Management suite for managing and delivering software projects. The 2013 update has opened up TFS for everyone by expanding capabilities to support iOS, MacOS, Android, and Java development. Professional Team Foundation Server 2013 covers the latest updates for Agile Project Management, Test-Case Management, Release Management, and shows new users the TFS workflow for managing

and delivering products. The authors leverage their positions as MVP Microsoft insiders to guide you step-by-step through all things TFS, as well as help prepare you for the Team Foundation Server Certification Exam. Provides a broad overview of Team Foundation Server for developers, software project managers, testers, business analysts, and others wanting to learn how to use TFS Gives TFS administrators the tools they need to efficiently monitor and manage the

TFS environment Covers core TFS functions including project management, work item tracking, version control, test case management, build automation, reporting Explains extensibility options and how to write extensions for TFS Helps certification candidates prepare for the Microsoft Team Foundation Server 2013 certification exam Professional Team Foundation Server 2013 is the ultimate guide to mastering this invaluable developer's tool.

The Textbook, Second Edition John Wiley & Sons Chosen by BookAuthority as one of BookAuthority's Best Linux Mint Books of All Time Linux: The Textbook, Second Edition provides comprehensive coverage of the contemporary use of the Linux operating system for every level of student or practitioner, from beginners to advanced users. The text clearly illustrates system-specific commands and features using Debian-family Debian, Ubuntu, and Linux Mint, and RHEL-

family CentOS, and stresses universal commands and features that are critical to all Linux distributions. The second edition of the book includes extensive updates and new chapters on system administration for desktop, stand-alone PCs, and server-class computers; API for system programming, including thread programming with pthreads; virtualization methodologies; and an extensive tutorial on systemd service management. Brand new online content on the CRC

Press website includes an instructor's workbook, test bank, and In-Chapter exercise solutions, as well as full downloadable chapters on Python Version 3.5 programming, ZFS, TC shell programming, advanced system programming, and more. An author-hosted GitHub website also features updates, further references, and errata. Features New or updated coverage of file system, sorting, regular expressions, directory and file searching, file compression and

encryption, shell scripting, system programming, client-server-based network programming, thread programming with pthreads, and system administration Extensive in-text pedagogy, including chapter objectives, student projects, and basic and advanced student exercises for every chapter Expansive electronic downloads offer advanced content on Python, ZFS, TC shell scripting, advanced system programming, internetworking with

Linux TCP/IP, and many more topics, all featured on the CRC Press website Downloadable test bank, workbook, and solutions available for instructors on the CRC Press website Author-maintained GitHub repository provides other resources, such as live links to further references, updates, and errata *Concept and Programming* John Wiley & Sons A hands-on guide to building mobile applications, Professional Android Application Development features

concise and compelling examples that show you how to quickly construct real-world mobile applications for Android phones. Fully up-to-date for version 1.0 of the Android software development kit, it covers all the essential features, and explores the advanced capabilities of Android (including GPS, accelerometers, and background Services) to help you construct increasingly complex, useful, and innovative mobile applications for Android phones. What this

book includes An introduction to mobile development, Android, and how to get started. An in-depth look at Android applications and their life cycle, the application manifest, Intents, and using external resources. Details for creating complex and compelling user interfaces by using, extending, and creating your own layouts and Views and using Menus. A detailed look at data storage, retrieval, and sharing using preferences, files, databases, and

Content Providers. Instructions for making the most of mobile portability by creating rich map-based applications as well as using location-based services and the geocoder. A look at the power of background Services, using threads, and a detailed look at Notifications. Coverage of Android's communication abilities including SMS, the telephony APIs, network management, and a guide to using Internet resources Details for using Android hardware, including

media recording and playback, using the camera, accelerometers, and compass sensors. Advanced development topics including security, IPC, advanced 2D / 3D graphics techniques, and user-hardware interaction. Who this book is for This book is for anyone interested in creating applications for the Android mobile phone platform. It includes information that will be valuable whether you're an experienced mobile developer or making your first foray, via Android,

into writing mobile applications. It will give the grounding and knowledge you need to write applications using the current SDK, along with the flexibility to quickly adapt to future enhancements.

Professional Android

"O'Reilly Media, Inc."

Few works are as timely and critical to the advancement of high performance computing than is this new up-to-date treatise on leading-edge directions of operating systems. It is a first-hand product of

many of the leaders in this rapidly evolving field and possibly the most comprehensive. This new and important book masterfully presents the major alternative concepts driving the future of operating system design for high performance computing. In particular, it describes the major advances of monolithic operating systems such as Linux and Unix that dominate the TOP500 list. It also presents the state of the art in lightweight kernels that exhibit high

efficiency and scalability at the loss of generality. Finally, this work looks forward to possibly the most promising strategy of a hybrid structure combining full service functionality with lightweight kernel operation. With this, it is likely that this new work will find its way on the shelves of almost everyone who is in any way engaged in the multi-discipline of high performance computing. (From the foreword by Thomas Sterling)  
*Linux Yourself* John Wiley

& Sons

What is this book about?

Professional Red Hat Enterprise Linux 3 is a complete professional guide to setting up, configuring, and deploying Red Hat Enterprise Linux in the corporate production environment. The book focuses on Enterprise Server and Advanced Server features, including the key areas of high availability with the Red Hat Cluster Suite, Red Hat Network Control Center, and Red Hat Enterprise applications such as the

Content Management System and portal server. Other key unique features include kernel tuning for various performance profiles; advanced Apache configuration; Tux installation/maintenance; building high-performance FTP servers; building high-performance mail servers (which means replacing Sendmail); Mailing list management; how to efficiently add, remove, or modify 100 users at the same time; and a discussion of disk quota management and monitoring. What does

this book cover? The key features of the book include the following: How to install and setup RHEL 3 How to deploy RHEL 3 in production environment How to manage an RHEL system using Perl and shell scripting Advanced administration tools How to use Red Hat network service Details on installation and setup of security tools Ability to use and deploy High Availability solutions provided with RHEL 3 Performance tuning How to use monitoring tools Ability to use RHEL to



provide scalable infrastructure solutions.

**Professional Multicore Programming** John Wiley & Sons

Numerous people still believe that learning and acquiring expertise in Linux is not easy, that only a professional can understand how a Linux system works. Nowadays, Linux has gained much popularity both at home and at the workplace. Linux Yourself: Concept and Programming aims to help and guide people of all ages by offering a deep insight into the concept of

Linux, its usage, programming, administration, and several other connected topics in an easy approach. This book can also be used as a textbook for undergraduate/postgraduate engineering students and others who have a passion to gain expertise in the field of computer science/information technology as a Linux developer or administrator. The word "Yourself" in the title refers to the fact that the content of this book is

designed to give a good foundation to understand the Linux concept and to guide yourself as a good Linux professional in various platforms. There are no prerequisites to understand the contents from this book, and a person with basic knowledge of C programming language will be able to grasp the concept with ease. With this mindset, all the topics are presented in such a way that it should be simple, clear, and straightforward with many examples and figures.

Linux is distinguished by its own power and flexibility, along with open-source accessibility and community as compared to other operating systems, such as Windows and macOS. It is the author's sincere view that readers of all levels will find this book worthwhile and will be able to learn or sharpen their skills. **KEY FEATURES** Provides a deep conceptual learning and expertise in programming skill for any user about Linux, UNIX, and their features. Elaborates GUI

and CUI including Linux commands, various shells, and the vi editor Details file management and file systems to understand Linux system architecture easily Promotes hands-on practices of regular expressions and advanced filters, such as sed and awk through many helpful examples Describes an insight view of shell scripting, process, thread, system calls, signal, inter-process communication, X Window System, and many more aspects to understand the system programming in the Linux

environment Gives a detailed description of Linux administration by elaborating LILO, GRUB, RPM-based package, and program installation and compilation that can be very helpful in managing the Linux system in a very efficient way Reports some famous Linux distributions to understand the similarity among all popular available Linux and other features as case studies **Beginning Red Hat Linux 9** Wrox Larman covers how to investigate requirements,

create solutions and then translate designs into code, showing developers how to make practical use of the most significant recent developments. A summary of UML notation is included

*Advanced Linux Programming* John Wiley & Sons

Break into the powerful world of parallel GPU programming with this down-to-earth, practical guide Designed for professionals across multiple industrial sectors, *Professional CUDA C Programming* presents

CUDA -- a parallel computing platform and programming model designed to ease the development of GPU programming -- fundamentals in an easy-to-follow format, and teaches readers how to think in parallel and implement parallel algorithms on GPUs. Each chapter covers a specific topic, and includes workable examples that demonstrate the development process, allowing readers to explore both the "hard" and "soft" aspects of GPU

programming. Computing architectures are experiencing a fundamental shift toward scalable parallel computing motivated by application requirements in industry and science. This book demonstrates the challenges of efficiently utilizing compute resources at peak performance, presents modern techniques for tackling these challenges, while increasing accessibility for professionals who are not necessarily parallel programming experts.

The CUDA programming model and tools empower developers to write high-performance applications on a scalable, parallel computing platform: the GPU. However, CUDA itself can be difficult to learn without extensive programming experience. Recognized CUDA authorities John Cheng, Max Grossman, and Ty McKercher guide readers through essential GPU programming skills and best practices in *Professional CUDA C Programming*, including: *CUDA Programming Model*

*GPU Execution Model GPU Memory model Streams, Event and Concurrency Multi-GPU Programming CUDA Domain-Specific Libraries Profiling and Performance Tuning* The book makes complex CUDA concepts easy to understand for anyone with knowledge of basic software development with exercises designed to be both readable and high-performance. For the professional seeking entrance to parallel computing and the high-performance computing community, *Professional*

*CUDA C Programming* is an invaluable resource, with the most current information available on the market. *From Novice to Professional* John Wiley & Sons *Professional Multicore Programming: Design and Implementation for C++ Developers* presents the basics of multicore programming in a simple, easy-to-understand manner so that you can easily apply the concepts to your everyday projects. Learn the fundamentals of programming for

multiprocessor and multithreaded architecture, progress to multi-core programming and eventually become comfortable with programming techniques that otherwise can be difficult to understand. Anticipate the pitfalls and traps of concurrency programming and synchronization before you encounter them yourself by finding them outlined in this indispensable guide to multicore programming.

*Linux* John Wiley & Sons  
This book is broken into four primary sections addressing key topics that Linux programmers need to master: Linux nuts and bolts, the Linux kernel, the Linux desktop, and Linux for the Web. Effective examples help get readers up to speed with building software on a Linux-based system while using the tools and utilities that contribute to streamlining the software development process. Discusses using emulation

and virtualization technologies for kernel development and application testing. Includes useful insights aimed at helping readers understand how their applications code fits in with the rest of the software stack. Examines cross-compilation, dynamic device insertion and removal, key Linux projects (such as Project Utopia), and the internationalization capabilities present in the GNOME desktop.

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